Mechatronics and Manufacturing Automation

NPTEL Phase 2

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Module 1 Introduction

Lecture 1 Introduction

Objectives of this course:

- 1. To study the definition and elements of mechatronics system.
- 2. To learn how to apply the principles of mechatronics and automation for the development of productive and efficient manufacturing systems.
- 3. To study the hydraulic and pneumatic systems employed in manufacturing industry.
- 4. To learn the CNC technology and industrial robotics as applications of Mechatronics in manufacturing automation.

1. What is "Mechatronics"?

Mechatronics is a concept of *Japanese* origin (1970's) and can be defined as the application of electronics and computer technology to control the motions of mechanical systems (figure 1.1.1).

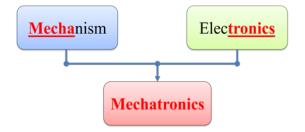


Figure 1.1.1 Definition of Mechatronics

It is a multidisciplinary approach to product and manufacturing system design (Figure 1.1.2). It involves application of electrical, mechanical, control and computer engineering to develop products, processes and systems with greater flexibility, ease in redesign and ability of reprogramming. It concurrently includes all these disciplines.

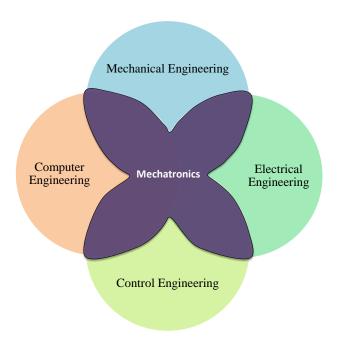


Figure 1.1.2 Mechatronics: a multi-disciplinary approach

Mechatronics can also be termed as replacement of mechanics with electronics or enhance mechanics with electronics. For example, in modern automobiles, mechanical fuel injection systems are now replaced with electronic fuel injection systems. This replacement made the automobiles more efficient and less pollutant.

With the help of microelectronics and sensor technology, mechatronics systems are providing high levels of precision and reliability. It is now possible to move (in x - y plane) the work table of a modern production machine tool in a step of 0.0001 mm.

By employment of reprogrammable microcontrollers/microcomputers, it is now easy to add new functions and capabilities to a product or a system. Today's domestic washing machines are "intelligent" and four-wheel passenger automobiles are equipped with safety installations such as air-bags, parking (proximity) sensors, antitheft electronic keys etc.



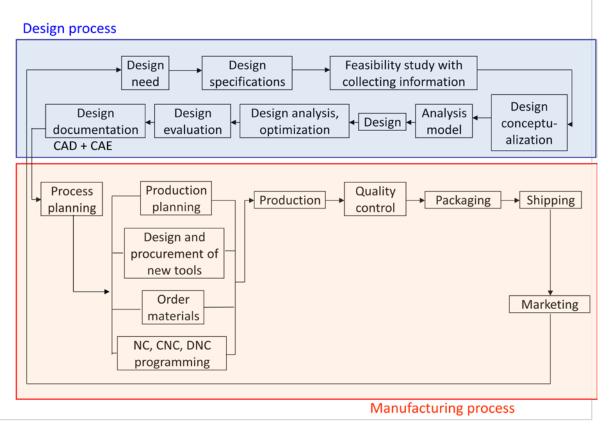


Figure 1.1.3 Operations involved in design and manufacturing of a product

Today's customers are demanding more variety and higher levels of flexibility in the products. Due to these demands and competition in the market, manufacturers are thriving to launch new/modified products to survive. It is reducing the product life as well as lead-time to manufacture a product. It is therefore essential to automate the manufacturing and assembly operations of a product. There are various activities involved in the product manufacturing process. These are shown in figure 1.1.3. These activities can be classified into two groups viz. design and manufacturing activities.

Mechatronics concurrently employs the disciplines of mechanical, electrical, control and computer engineering at the stage of design itself. Mechanical discipline is employed in terms of various machines and mechanisms, where as electrical engineering as various electric prime movers viz. AC/DC, servo motors and other systems is used. Control engineering helps in the development of various electronicsbased control systems to enhance or replace the mechanics of the mechanical systems. Computers are widely used to write various softwares to control the control systems; product design and development activities; materials and manufacturing resource planning, record keeping, market survey, and other sales related activities. Using computer aided design (CAD) / computer aided analysis (CAE) tools, threedimensional models of products can easily be developed. These models can then be analyzed and can be simulated to study their performances using numerical tools. These numerical tools are being continuously updated or enriched with the real-life performances of the similar kind of products. These exercises provide an approximate idea about performance of the product/system to the design team at the early stage of the product development. Based on the simulation studies, the designs can be modified to achieve better performances. During the conventional designmanufacturing process, the design assessment is generally carried out after the production of first lot of the products. This consumes a lot of time, which leads to longer (in months/years) product development lead-time. Use of CAD–CAE tools saves significant time in comparison with that required in the conventional sequential design process.

CAD-CAE generated final designs are then sent to the production and process planning section. Mechatronics based systems such as computer aided manufacturing (CAM): automatic process planning, automatic part programming, manufacturing resource planning, etc. uses the design data provided by the design team. Based these inputs, various activities will then be planned to achieve the manufacturing targets in terms of quality and quantity with in a stipulated time frame.

Mechatronics based automated systems such as automatic inspection and quality assurance, automatic packaging, record making, and automatic dispatch help to expedite the entire manufacturing operation. These systems certainly ensure a supply better quality, well packed and reliable products in the market. Automation in the machine tools has reduced the human intervention in the machining operation and improved the process efficiency and product quality. Therefore it is important to study the principles of mechatronics and to learn how to apply them in the automation of a manufacturing system.

3. Mechatronics system

A system can be thought of as a box or a bounded whole which has input and output elements, and a set of relationships between these elements. Figure 1.1.4 shows a typical spring system. It has 'force' as an input which produces an 'extension'. The input and output of this system follows the Hooke's law F = -kx, where F is force in N, x is distance in m and k is stiffness of the spring.

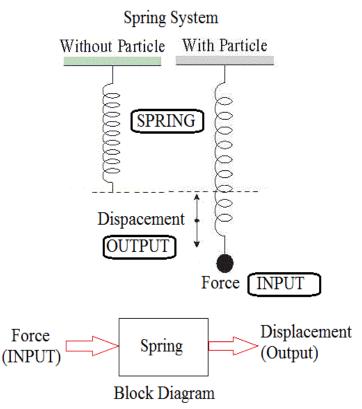


Figure 1.1.4 A spring-force system

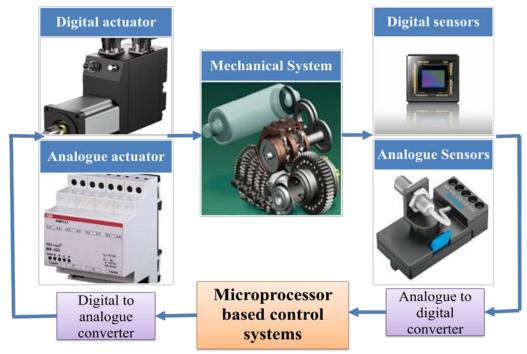


Figure 1.1.5 Constituents of a mechatronics system

A Mechatronics system integrates various technologies involving sensors, measurement systems, drives, actuation systems, microprocessor systems and software engineering. Figure 1.1.5 shows the basic elements of a mechatronics system. Consider the example of a simple spring-mass system as shown in figure 1.1.4. To replace the mechanics of this mechanical system with an equivalent mechatronics based system, we need to have the basic controlling element, a *microprocessor*. Microprocessor processes or utilizes the information gathered from the sensor system and generates the signals of appropriate level and suitable kind (current or voltage) which will be used to actuate the required actuator viz. a hydraulic piston-cylinder device for extension of piston rod in this case. The microprocessor is programmed on the basis of the principle of Hooks' Law. The schematic of microprocessor based equivalent spring mass system is shown in figure 1.1.6.

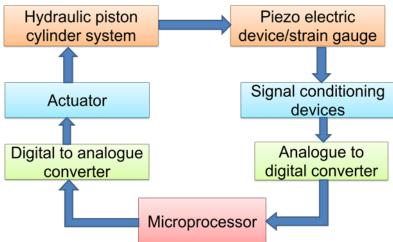


Figure 1.1.6 Microprocessor based equivalent spring mass system

The input to the system is a force which can be sensed by suitable electro-mechanical sensors viz. piezo-electric device or strain gauges. These sensors generate either digital signals (0 or 1) or analogue signals (milli-volts or milli-amperes). These signals are then converted into right form and are attenuated to a right level which can properly be used by the microprocessor to take generate the actuation signals. Various electronics based auxiliary devices viz. Analogue-to-Digital Converter (ADC), Digital-to-Analogue Converter (DAC), Op-amps, Modulators, Linearization circuits, etc. are used to condition the signals which are either received by the microprocessor from the sensors or are sent to the actuators from the microprocessor. This mechatronics based spring-mass system has the input signals in the digital form which are received from the ADC and Piezo-electric sensor. The digital actuation signals. These analogue signals operate the hydraulic pump and control valves to achieve the desired displacement of the piston-rod.

In this course we will be studying in detail the various elements of a Mechtronics system (shown in figure 1.1.5) and their applications to manufacturing automation.

In the next lecture we will study the applications of Mechatronics in manufacturing engineering and in the subsequent lectures; above-mentioned elements will be discussed in detail.

Assignment 1: Study the product life cycle diagram and elaborate the various design and manufacturing activities for a product: four-wheel automobile (a passenger car) or a mobile cell phone.

Assignment 2: Identify a mechatronics system being used by you in your daily routine. Analyze its elements and state its importance in the functioning of that system.

References:

- 1. HMT Ltd. Mechatronics, Tata McGraw-Hill, New Delhi, 1988.
- 2. Boltan, W., Mechatronics: electronic control systems in mechanical and electrical engineering, Longman, Singapore, 1999.

Module 1 Introduction

Lecture 2

Mechatronics: products and systems in manufacturing

Mechatronics has a variety of applications as products and systems in the area of 'manufacturing automation'. Some of these applications are as follows:

- 1. Computer numerical control (CNC) machines
- 2. Tool monitoring systems
- 3. Advanced manufacturing systems
 - a. Flexible manufacturing system (FMS)
 - b. Computer integrated manufacturing (CIM)
- 4. Industrial robots
- 5. Automatic inspection systems: machine vision systems
- 6. Automatic packaging systems

Now, let us know in brief about these applications one by one.

1. Computer numerical control (CNC) machines

CNC machine is the best and basic example of application of Mechatronics in manufacturing automation. Efficient operation of conventional machine tools such as Lathes, milling machines, drilling machine is dependent on operator skill and training. Also a lot of time is consumed in workpart setting, tool setting and controlling the process parameters viz. feed, speed, depth of cut. Thus conventional machining is slow and expensive to meet the challenges of frequently changing product/part shape and size.

Conventional Milling Machine





Figure 1.2.1 Comparison between a conventional machine tool and a CNC machine tool

Computer numerical control (CNC) machines are now widely used in small to large scale industries. CNC machine tools are integral part of Computer Aided Manufacturing (CAM) or Computer Integrated Manufacturing (CIM) system. CNC means operating a machine tool by a series of coded instructions consisting of numbers, letters of the alphabets, and symbols which the machine control unit (MCU) can understand. These instructions are converted into electrical pulses of current which the machine's motors and controls follow to carry out machining operations on a workpiece. Numbers, letters, and symbols are the coded instructions which refer to specific distances, positions, functions or motions which the machine tool can understand.

CNC automatically guides the axial movements of machine tools with the help of computers. The auxiliary operations such as coolant on-off, tool change, door openclose are automated with the help of micro-controllers. Figure 1.2.1 shows the fundamental differences between a conventional and a CNC machine tool. Manual operation of table and spindle movements is automated by using a CNC controllers and servo motors. The spindle speed and work feed can precisely be controlled and maintained at programmed level by the controller. The controller has self diagnostics facility which regularly alarms the operator in case of any safety norm violation viz. door open during machining, tool wear/breakage etc. Modern machine tools are now equipped with friction-less drives such as re-circulating ball screw drives, Linear motors etc. The detail study of various elements of such a Mechatronics based system is the primary aim of this course and these are described at length in the next modules.

2. Tool monitoring systems

Uninterrupted machining is one of the challenges in front manufacturers to meet the production goals and customer satisfaction in terms of product quality. Tool wear is a critical factor which affects the productivity of a machining operation. Complete automation of a machining process realizes when there is a successful prediction of tool (wear) state during the course of machining operation. Mechatronics based cutting tool-wear condition monitoring system is an integral part of automated tool rooms and unmanned factories. These systems predict the tool wear and give alarms to the system operator to prevent any damage to the machine tool and workpiece. Therefore it is essential to know how the mechatronics is helping in monitoring the tool wear. Tool wear can be observed in a variety of ways. These can be classified in two groups (Table 1.2.1).

Direct methods	Indirect methods
Electrical resistance	Torque and power
Optical measurements	Temperature
Machining hours	Vibration & acoustic emission
Contact sensing	Cutting forces & strain measurements

Table 1.2.1 Tool monitoring systems [2]

Direct methods deal with the application of various sensing and measurement instruments such as micro-scope, machine/camera vision; radioactive techniques to measure the tool wear. The *used or worn-out* cutting tools will be taken to the metrology or inspection section of the tool room or shop floor where they will be examined by using one of direct methods. However, these methods can easily be applied in practice when the cutting tool is not in contact with the work piece. Therefore they are called as offline tool monitoring system. Figure 1.2.2 shows a schematic of tool edge grinding or replacement scheme based on the measurement carried out using offline tool monitoring system. Offline methods are time consuming

and difficult to employ during the course of an actual machining operation at the shop floor.

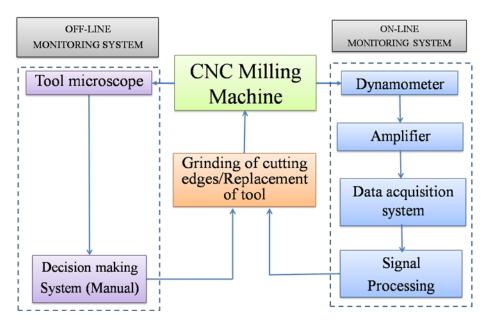


Figure 1.2.2 Off-line and on-line tool monitoring system for tool edge grinding

Indirect methods predict the condition of the cutting tool by analyzing the relationship between cutting conditions and response of machining process as a measurable quantity through sensor signals output such as force, acoustic emission, vibration, or current.

Figure 1.2.2 shows a typical example of an on-line tool monitoring system. It employs the cutting forces recoded during the real-time cutting operation to predict the tool-wear. The cutting forces can be sensed by using either piezo-electric or strain gauge based force transducer. A micro-processor based control system continuously monitors 'conditioned' signals received from the Data Acquisition System (DAS). It is generally programmed/trained with the past recorded empirical data for a wide range of process conditions for a variety of materials. Artificial Intelligence (AI) tools such as Artificial Neural Network (ANN), Genetic Algorithm (GA) are used to train the microprocessor based system on a regular basis. Based on this training the control system takes the decision to change the tool or gives an alarm to the operator. Various steps followed in On-line approach to measure the tool wear and to take the appropriate action are shown in Figure 1.2.3.

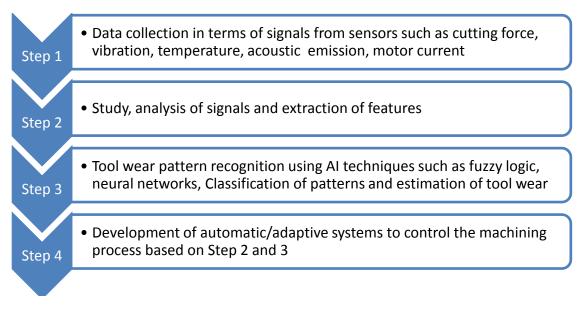


Figure 1.2.3 Steps followed in an indirect tool monitoring system

A lot of academic as well as industrial research has been carried out on numerical and experimental studies of design, development and analysis of 'Tool Condition Monitoring Systems'. Readers are suggested to browse various international journals such as International Journal of Advanced Manufacturing Technology (Springer), International Journal of Machine Tool and Manufacture; International Journal of Materials Processing Technology (Elsevier), etc. to learn more about these techniques.

3. Advanced Manufacturing Systems

3.1Flexible Manufacturing System

Nowadays customers are demanding a wide variety of products. To satisfy this demand, the manufacturers' "production" concept has moved away from "mass" to small "batch" type of production. Batch production offers more flexibility in product manufacturing. To cater this need, Flexible Manufacturing Systems (FMS) have been evolved.

As per Rao, P. N. [3], FMS combines microelectronics and mechanical engineering to bring the economies of the scale to batch work. A central online computer controls the machine tools, other work stations, and the transfer of components and tooling. The computer also provides monitoring and information control. This combination of flexibility and overall control makes possible the production of a wide range of products in small numbers.

FMS is a manufacturing cell or system consisting of one or more CNC machines, connected by automated material handling system, pick-and-place robots and all operated under the control of a central computer. It also has auxiliary sub-systems like component load/unload station, automatic tool handling system, tool pre-setter, component measuring station, wash station etc. Figure 1.2.4 shows a typical arrangement of FMS system and its constituents. Each of these will have further elements depending upon the requirement as given below,

A. Workstations

- CNC machine tools
- Assembly equipment
- Measuring Equipment
- o Washing stations

B. Material handing Equipment

- Load unload stations (Palletizing)
- o Robotics
- o Automated Guided Vehicles (AGVs)
- Automated Storage and retrieval Systems (AS/RS)

C. Tool systems

- Tool setting stations
- Tool transport systems

D. Control system

- o Monitoring equipments
- o Networks

It can be noticed that the FMS is shown with two machining centers viz. milling center and turning center. Besides it has the load/unload stations, AS/RS for part and raw material storage, and a wire guided AGV for transporting the parts between various elements of the FMS. This system is fully automatic means it has automatic tool changing (ATC) and automatic pallet changing (APC) facilities. The central computer controls the overall operation and coordination amongst the various constituents of the FMS system.

Video attached herewith gives an overview of a FMS system



Figure 1.2.4 A FMS Setup

The characteristic features of an FMS system are as follows,

- 1. FMS solves the mid-variety and mid-volume production problems for which neither the high production rate transfer lines nor the highly flexible standalone CNC machines are suitable.
- 2. Several types of a defined mix can be processed simultaneously.
- 3. Tool change-over time is negligible.
- 4. Part handling from machine to machine is easier and faster due to employment of computer controlled material handling system.

Benefits of an FMS

- Flexibility to change part variety
- Higher productivity
- Higher machine utilization
- Less rejections
- High product quality
- Reduced work-in-process and inventory
- Better control over production
- Just-in-time manufacturing
- Minimally manned operation
- Easier to expand

3.2Computer Integrated Manufacturing (CIM)

In the last lecture, we have seen that a number of activities and operations viz. designing, analyzing, testing, manufacturing, packaging, quality control, etc. are involved in the life cycle of a *product* or a *system* (*see* Figure 1.1.4). Application of principles of automation to each of these activities enhances the productivity only at the individual level. These are termed as *'islands of automation'*. Integrating all these islands of automation into a single system enhances the overall productivity. Such a system is called as *"Computer Integrated Manufacturing* (CIM)".

The Society of Manufacturing Engineers (SME) defined CIM as 'CIM is the integration of the total manufacturing enterprise through the use of integrated systems and data communications coupled with new managerial philosophies that improve organizational and personal efficiency'.

CIM basically involves the integration of advanced technologies such as computer aided design (CAD), computer aided manufacturing (CAM), computer numerical control (CNC), robots, automated material handling systems, etc. Today CIM has moved a step ahead by including and integrating the business improvement activities such as customer satisfaction, total quality and continuous improvement. These activities are now managed by computers. Business and marketing teams continuously feed the customer feedback to the design and production teams by using the networking systems. Based on the customer requirements, design and manufacturing teams can immediately improve the existing product design or can develop an entirely new product. Thus, the use of computers and automation technologies made the manufacturing industry capable to provide rapid response to the changing needs of customers.

4. Industrial robots

Industrial robots are general-purpose, re-programmable machines which respond to the sensory signals received from the system environment. Based on these signals, robots carry out programmed work or activity. They also take simple independent decisions and communicate/interact with the other machines and the central computer. Robots are widely employed in the following applications in manufacturing [3]:

A. Parts handling: it involves various activities such as:

- Recognizing, sorting/separating the parts
- Picking and placing parts at desired locations
- Palletizing and de-palletizing
- Loading and unloading of the parts on required machines
- B. Parts processing: this may involves many manufacturing operations such as:
 - Routing
 - Drilling
 - Riveting
 - Arc welding
 - Grinding
 - Flame cutting
 - Deburring
 - Spray painting
 - Coating
 - Sand blasting
 - Dip coating
 - Gluing
 - Polishing
 - Heat treatment
- C. Product building: this involves development and building of various products such as:
 - Electrical motors
 - Car bodies
 - Solenoids
 - Circuit boards and operations like
 - o Bolting
 - o Riveting
 - Spot welding
 - o Seam welding
 - o Inserting
 - o Nailing
 - o Fitting
 - o Adhesive bonding
 - o Inspection

Further detail discussion on various aspects of industrial robots such as its configuration, building blocks, sensors, and languages has been carried out in the last module of this course.

5. Automatic quality control and inspection systems

Supply of a good quality product or a system to the market is the basic aim of the manufacturing industry. The product should satisfy the needs of the customers and it must be reliable. To achieve this important product-parameter during a short lead time is really a challenge to the manufacturing industry. This can be achieved by building up the 'quality' right from the product design stage; and maintaining the standards during the 'production stages' till the product-delivery to the market.

A number of sensors and systems have been developed that can monitor quality continuously with or without the assistance of the operator. These technologies include various sensors and data acquisition systems, machine vision systems, metrology instruments such as co-ordinate measuring machine (CMM), optical profilometers, digital calipers and screw gauges etc. Now days the quality control activities are being carried out right from the design stage of product development. Various physics based simulation software is used to predict the performance of the product or the system to be developed. In the manufacture of products such as spacecrafts or airplanes, all the components are being critically monitored by using the digital imaging systems throughout their development.

In the next module we will study the various sensors, signal conditioning devices and data conversion devices which are commonly used in mechatronics and manufacturing automation.

Assignment 1 Visit to your nearby tool room or CNC work shop and prepare a case study on a real life example on tool wear monitoring system employed in the same.

Assignment 2 Differentiate between an FMS and a CIM system. Prepare a report on how automation can enhance the productivity of a mold-making tool room to cater the changing customer demands in terms of shape, size and quality of molds.

References:

- 1. HMT Ltd. Mechatronics, Tata McGraw-Hill, New Delhi, 1988.
- 2. H. Chelladurai, V. K. Jain and N. S. Vyas, Development of a cutting tool condition monitoring system for high speed turning operation by vibration and strain analysis, Int. J. Adv. Manuf. Technol. 2008, 37:471–485.
- 3. P. N. Rao, CAD/CAM Principles and Applications, Tata McGraw Hill, 2011.

Module 2: Sensors and signal processing Lecture 1 Sensors and transducers

Measurement is an important subsystem of a mechatronics system. Its main function is to collect the information on system status and to feed it to the micro-processor(s) for controlling the whole system.

Measurement system comprises of sensors, transducers and signal processing devices. Today a wide variety of these elements and devices are available in the market. For a mechatronics system designer it is quite difficult to choose suitable sensors/transducers for the desired application(s). It is therefore essential to learn the principle of working of commonly used sensors/transducers. A detailed consideration of the full range of measurement technologies is, however, out of the scope of this course. Readers are advised to refer "Sensors for mechatronics" by Paul P.L. Regtien, Elsevier, 2012 [2] for more information.

Sensors in manufacturing are basically employed to automatically carry out the production operations as well as process monitoring activities. Sensor technology has the following important advantages in transforming a conventional manufacturing unit into a modern one.

- 1. Sensors alarm the system operators about the failure of any of the sub units of manufacturing system. It helps operators to reduce the downtime of complete manufacturing system by carrying out the preventative measures.
- 2. Reduces requirement of skilled and experienced labors.
- 3. Ultra-precision in product quality can be achieved.

Sensor

It is defined as an element which produces signal relating to the quantity being measured [1]. According to the Instrument Society of America, sensor can be defined as "*A device which provides a usable output in response to a specified measurand*." Here, the output is usually an 'electrical quantity' and measurand is a 'physical quantity, property or condition which is to be measured'. Thus in the case of, say, a variable inductance displacement element, the quantity being measured is displacement and the sensor transforms an input of displacement into a change in inductance.

Transducer

It is defined as an element when subjected to some physical change experiences a related change [1] or an element which converts a specified measurand into a usable output by using a transduction principle.

It can also be defined as a device that converts a signal from one form of energy to another form.

A wire of Constantan alloy (copper-nickel 55-45% alloy) can be called as a sensor because variation in mechanical displacement (tension or compression) can be sensed as change in electric resistance. This wire becomes a transducer with appropriate electrodes and input-output mechanism attached to it. Thus we can say that 'sensors are transducers'.

Sensor/transducers specifications

Transducers or measurement systems are not perfect systems. Mechatronics design engineer must know the capability and shortcoming of a transducer or measurement system to properly assess its performance. There are a number of performance related parameters of a transducer or measurement system. These parameters are called as sensor specifications.

Sensor specifications inform the user to the about deviations from the ideal behavior of the sensors. Following are the various specifications of a sensor/transducer system.

1. Range

The range of a sensor indicates the limits between which the input can vary. For example, a thermocouple for the measurement of temperature might have a range of 25-225 °C.

2. Span

The span is difference between the maximum and minimum values of the input. Thus, the above-mentioned thermocouple will have a span of 200 $^{\circ}$ C.

3. Error

Error is the difference between the result of the measurement and the true value of the quantity being measured. A sensor might give a displacement reading of 29.8 mm, when the actual displacement had been 30 mm, then the error is -0.2 mm.

4. Accuracy

The accuracy defines the closeness of the agreement between the actual measurement result and a true value of the measurand. It is often expressed as a percentage of the full range output or full–scale deflection. A piezoelectric transducer used to evaluate dynamic pressure phenomena associated with explosions, pulsations, or dynamic pressure conditions in motors, rocket engines, compressors, and other pressurized devices is capable to detect pressures between 0.1 and 10,000 psig (0.7 KPa to 70 MPa). If it is specified with the accuracy of about $\pm 1\%$ full scale, then the reading given can be expected to be within ± 0.7 MPa.

5. Sensitivity

Sensitivity of a sensor is defined as the ratio of change in output value of a sensor to the per unit change in input value that causes the output change. For example, a general purpose thermocouple may have a sensitivity of $41 \,\mu V/^{\circ}C$.

6. Nonlinearity

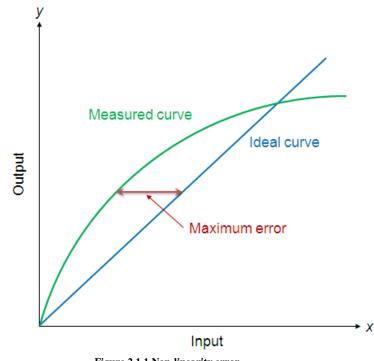
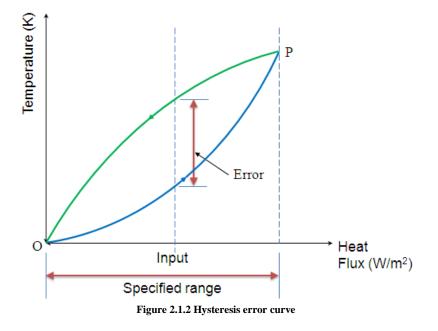


Figure 2.1.1 Non-linearity error

The nonlinearity indicates the maximum deviation of the actual measured curve of a sensor from the ideal curve. Figure 2.1.1 shows a somewhat exaggerated relationship between the ideal, or least squares fit, line and the actual measured or *calibration* line. Linearity is often specified in terms of *percentage of nonlinearity*, which is defined as:

Nonlinearity (%) = Maximum deviation in input / Maximum full scale input (2.1.1)

The static nonlinearity defined by Equation 2.1.1 is dependent upon environmental factors, including temperature, vibration, acoustic noise level, and humidity. Therefore it is important to know under what conditions the specification is valid.



7. Hysteresis

The hysteresis is an error of a sensor, which is defined as the maximum difference in output at any measurement value within the sensor's specified range when approaching the point first with increasing and then with decreasing the input parameter. Figure 2.1.2 shows the hysteresis error might have occurred during measurement of temperature using a thermocouple. The hysteresis error value is normally specified as a positive or negative percentage of the specified input range.

8. Resolution

Resolution is the smallest detectable incremental change of input parameter that can be detected in the output signal. Resolution can be expressed either as a proportion of the full-scale reading or in absolute terms. For example, if a LVDT sensor measures a displacement up to 20 mm and it provides an output as a number between 1 and 100 then the resolution of the sensor device is 0.2 mm.

9. Stability

Stability is the ability of a sensor device to give same output when used to measure a constant input over a period of time. The term 'drift' is used to indicate the change in output that occurs over a period of time. It is expressed as the percentage of full range output.

10.Dead band/time

The dead band or dead space of a transducer is the range of input values for which there is no output. The dead time of a sensor device is the time duration from the application of an input until the output begins to respond or change.

11.Repeatability

It specifies the ability of a sensor to give same output for repeated applications of same input value. It is usually expressed as a percentage of the full range output:

Repeatability = (maximum – minimum values given) X 100 / full range (2.1.2)

12.Response time

Response time describes the speed of change in the output on a step-wise change of the measurand. It is always specified with an indication of input step and the output range for which the response time is defined.

Classification of sensors

Sensors can be classified into various groups according to the factors such as measurand, application fields, conversion principle, energy domain of the measurand and thermodynamic considerations. These general classifications of sensors are well described in the references [2, 3].

Detail classification of sensors in view of their applications in manufacturing is as follows.

- A. Displacement, position and proximity sensors
 - Potentiometer
 - Strain-gauged element
 - Capacitive element
 - Differential transformers
 - Eddy current proximity sensors
 - Inductive proximity switch
 - Optical encoders
 - Pneumatic sensors
 - Proximity switches (magnetic)
 - Hall effect sensors
- B. Velocity and motion
 - Incremental encoder
 - Tachogenerator
 - Pyroelectric sensors
- C. Force
 - Strain gauge load cell
- D. Fluid pressure
 - Diaphragm pressure gauge
 - Capsules, bellows, pressure tubes
 - Piezoelectric sensors
 - Tactile sensor
 - •
- E. Liquid flow
 - Orifice plate
 - Turbine meter
- F. Liquid level
 - Floats
 - Differential pressure
- G. Temperature
 - Bimetallic strips
 - Resistance temperature detectors
 - Thermistors
 - Thermo-diodes and transistors
 - Thermocouples
 - Light sensors
 - Photo diodes
 - Photo resistors

• Photo transistor

Principle of operation of these transducers and their applications in manufacturing are presented in the next lectures.

Quiz:

- 1. Define sensors and list the various specifications that need to be carefully studied before using a Thermocouple for reading the temperature of a furnace.
- 2. Differentiate between span and range of a transducer system.
- 3. What do you mean by nonlinearity error? How it is different than Hysteresis error?
- 4. Explain the significance of the following information given in the specification of the following transducer,

Thermocouple

Sensitivity: nickel chromium/nickel aluminum thermocouple: 0.039 mV/°C when the cold junction is at 0 °C.

References:

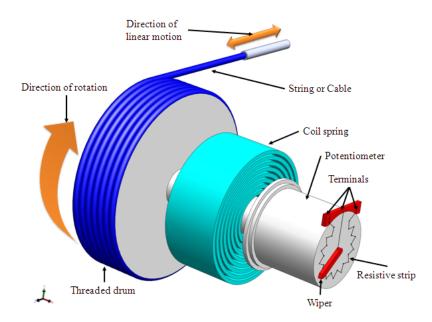
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Module 2: Sensors and signal processing Lecture 2 Displacement and position sensors

Displacement sensors are basically used for the measurement of movement of an object. Position sensors are employed to determine the position of an object in relation to some reference point.

Proximity sensors are a type of position sensor and are used to trace when an object has moved with in particular critical distance of a transducer.

Displacement sensors



1. Potentiometer Sensors

Figure 2.2.1 Schematic of a potentiometer sensor for measurement of linear displacement

Figure 2.2.1 shows the construction of a rotary type potentiometer sensor employed to measure the linear displacement. The potentiometer can be of linear or angular type. It works on the principle of conversion of mechanical displacement into an electrical signal. The sensor has a resistive element and a sliding contact (wiper). The slider moves along this conductive body, acting as a movable electric contact.

The object of whose displacement is to be measured is connected to the slider by using

- a rotating shaft (for angular displacement)
- a moving rod (for linear displacement)
- a cable that is kept stretched during operation

The resistive element is a wire wound track or conductive plastic. The track comprises of large number of closely packed turns of a resistive wire. Conductive plastic is made up of plastic resin embedded with the carbon powder. Wire wound track has a resolution of the order of \pm 0.01 % while the conductive plastic may have the resolution of about 0.1 µm.

During the sensing operation, a voltage V_s is applied across the resistive element. A voltage divider circuit is formed when slider comes into contact with the wire. The output voltage (V_A) is measured as shown in the figure 2.2.2. The output voltage is proportional to the displacement of the slider over the wire. Then the output parameter displacement is calibrated against the output voltage V_A .

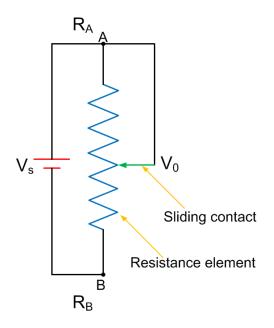


Figure 2.2.2 Potentiometer: electric circuit

$$V_A = I R_A$$
 (2.2.1)
But I = V_S / (R_A + R_B) (2.2.2)

Therefore $V_A = V_S R_A / (R_A + R_B)$ (2.2.3)

As we know that $R = \rho L / A$, where ρ is electrical resistivity, L is length of resistor and A is area of cross section

$$V_{\rm A} = V_{\rm S} L_{\rm A} / (L_{\rm A} + L_{\rm B})$$
 (2.2.4)

Applications of potentiometer

These sensors are primarily used in the control systems with a feedback loop to ensure that the moving member or component reaches its commanded position.

These are typically used on machine-tool controls, elevators, liquid-level assemblies, forklift trucks, automobile throttle controls. In manufacturing, these are used in control of injection molding machines, woodworking machinery, printing, spraying, robotics, etc. These are also used in computer-controlled monitoring of sports equipment.

2. Strain Gauges

The strain in an element is a ratio of change in length in the direction of applied load to the original length of an element. The strain changes the resistance R of the element. Therefore, we can say,

 $\Delta R/R \alpha \epsilon;$

$$\Delta \mathbf{R}/\mathbf{R} = \mathbf{G} \ \varepsilon \tag{2.2.5}$$

where G is the constant of proportionality and is called as gauge factor. In general, the value of G is considered in between 2 to 4 and the resistances are taken of the order of 100 Ω .

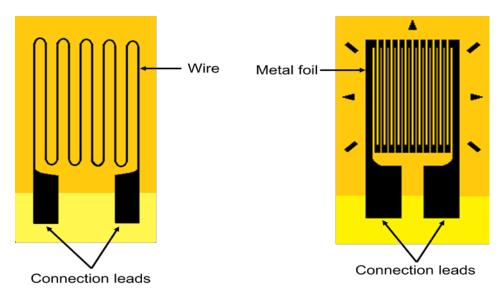


Figure 2.2.3 A pattern of resistive foils

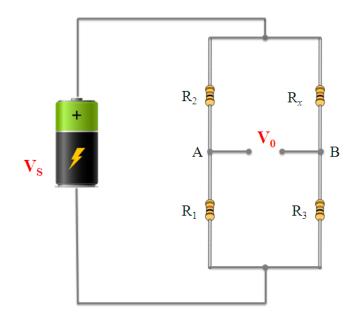


Figure 2.2.4 Wheatstone's bridge

Resistance strain gauge follows the principle of change in resistance as per the equation 2.2.5. It comprises of a pattern of resistive foil arranged as shown in Figure 2.2.3. These foils are made of Constantan alloy (copper-nickel 55-45% alloy) and are bonded to a backing material plastic (ployimide), epoxy or glass fiber reinforced epoxy. The strain gauges are secured to the workpiece by using epoxy or Cyanoacrylate cement Eastman 910 SL. As the workpiece undergoes change in its shape due to external loading, the resistance of strain gauge element changes. This change in resistance can be detected by a using a Wheatstone's resistance bridge as shown in Figure 2.2.4. In the balanced bridge we can have a relation,

$$R_2 / R_1 = R_x / R_3 \tag{2.2.6}$$

where R_x is resistance of strain gauge element, R_2 is balancing/adjustable resistor, R_1 and R_3 are known constant value resistors. The measured deformation or displacement by the stain gauge is calibrated against change in resistance of adjustable resistor R_2 which makes the voltage across nodes A and B equal to zero.

Applications of strain gauges

Strain gauges are widely used in experimental stress analysis and diagnosis on machines and failure analysis. They are basically used for multi-axial stress fatigue testing, proof testing, residual stress and vibration measurement, torque measurement, bending and deflection measurement, compression and tension measurement and strain measurement.

Strain gauges are primarily used as sensors for machine tools and safety in automotives. In particular, they are employed for force measurement in machine tools, hydraulic or pneumatic press and as impact sensors in aerospace vehicles.

3. Capacitive element based sensor

Capacitive sensor is of non-contact type sensor and is primarily used to measure the linear displacements from few millimeters to hundreds of millimeters. It comprises of three plates, with the upper pair forming one capacitor and the lower pair another. The linear displacement might take in two forms:

- a. one of the plates is moved by the displacement so that the plate separation changes
- b. area of overlap changes due to the displacement.

Figure 2.2.5 shows the schematic of three-plate capacitive element sensor and displacement measurement of a mechanical element connected to the plate 2.

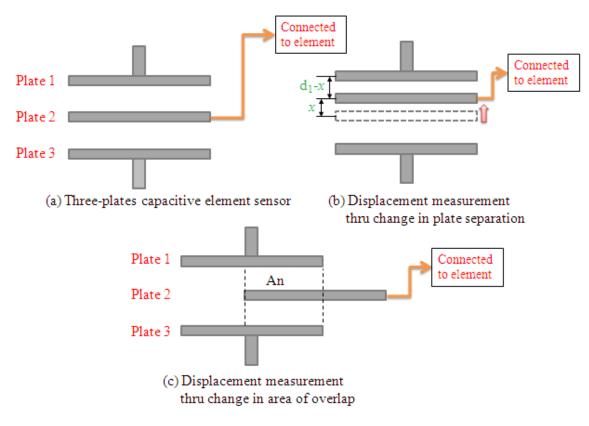


Figure 2.2.5 Displacement measurement using capacitive element sensor

The capacitance C of a parallel plate capacitor is given by,

$$C = \varepsilon_r \varepsilon_o A / d$$
 (2.2.7)

where ε_r is the relative permittivity of the dielectric between the plates, ε_o permittivity of free space, *A* area of overlap between two plates and *d* the plate separation.

As the central plate moves near to top plate or bottom one due to the movement of the element/workpiece of which displacement is to be measured, separation in between the plate changes. This can be given as,

$$C_1 = (\varepsilon_r \varepsilon_o A) / (d + x)$$
(2.2.8)

$$C_2 = (\varepsilon_r \varepsilon_o A) / (d - x)$$
(2.2.9)

When C1 and C2 are connected to a Wheatsone's bridge, then the resulting out-ofbalance voltage would be in proportional to displacement x.

Capacitive elements can also be used as proximity sensor. The approach of the object towards the sensor plate is used for induction of change in plate separation. This changes the capacitance which is used to detect the object.

Applications of capacitive element sensors

- Feed hopper level monitoring
- Small vessel pump control
- Grease level monitoring
- Level control of liquids
- Metrology applications
 - o to measure shape errors in the part being produced
 - to analyze and optimize the rotation of spindles in various machine tools such as surface grinders, lathes, milling machines, and air bearing spindles by measuring errors in the machine tools themselves
- Assembly line testing
 - to test assembled parts for uniformity, thickness or other design features
 - to detect the presence or absence of a certain component, such as glue etc.

4. Linear variable differential transformer (LVDT)

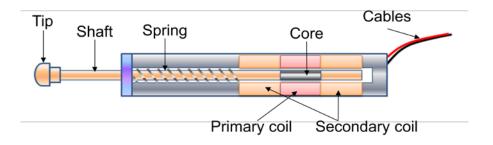


Figure 2.2.6 Construction of a LVDT sensor

Linear variable differential transformer (LVDT) is a primary transducer used for measurement of linear displacement with an input range of about ± 2 to ± 400 mm in general. It has non-linearity error $\pm 0.25\%$ of full range. Figure 2.2.6 shows the construction of a LVDT sensor. It has three coils symmetrically spaced along an insulated tube. The central coil is primary coil and the other two are secondary coils. Secondary coils are connected in series in such a way that their outputs oppose each other. A magnetic core attached to the element of which displacement is to be monitored is placed inside the insulated tube.

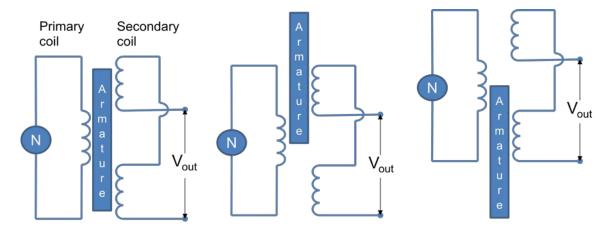


Figure 2.2.7 Working of LVDT sensor

Due to an alternating voltage input to the primary coil, alternating electromagnetic forces (emfs) are generated in secondary coils. When the magnetic core is centrally placed with its half portion in each of the secondary coil regions then the resultant voltage is zero. If the core is displaced from the central position as shown in Figure 2.2.7, say, more in secondary coil 1 than in coil 2, then more emf is generated in one coil i.e. coil 1 than the other, and there is a resultant voltage from the coils. If the magnetic core is further displaced, then the value of resultant voltage increases in proportion with the displacement. With the help of signal processing devices such as low pass filters and demodulators, precise displacement can be measured by using LVDT sensors.

LVDT exhibits good repeatability and reproducibility. It is generally used as an absolute position sensor. Since there is no contact or sliding between the constituent elements of the sensor, it is highly reliable. These sensors are completely sealed and are widely used in Servomechanisms, automated measurement in machine tools.

A rotary variable differential transformer (RVDT) can be used for the measurement of rotation. Readers are suggested to prepare a report on principle of working and construction of RVDT sensor.

Applications of LVDT sensors

- Measurement of spool position in a wide range of servo valve applications
- To provide displacement feedback for hydraulic cylinders
- To control weight and thickness of medicinal products viz. tablets or pills
- For automatic inspection of final dimensions of products being packed for dispatch
- To measure distance between the approaching metals during Friction welding process
- To continuously monitor fluid level as part of leak detection system
- To detect the number of currency bills dispensed by an ATM

Quiz:

- 1. Explain the principle of working of LVDT.
- 2. Describe the working of RVDT with a neat sketch.
- 3. List the applications of potentiometer sensor in/around your home and office/university.

References

1. Boltan, W., Mechatronics: electronic control systems in mechanical and electrical engineering, Longman, Singapore, 1999.

Module 2: Sensors and signal processing Lecture 3 Displacement, position and proximity sensors

1. Eddy current proximity sensors

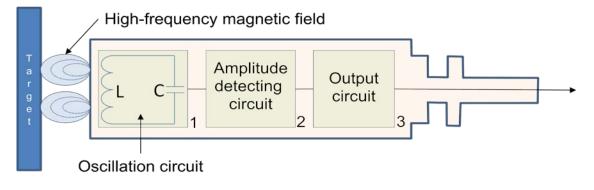


Figure 2.3.1 Schematic of Inductive Proximity Sensor

Eddy current proximity sensors are used to detect non-magnetic but conductive materials. They comprise of a coil, an oscillator, a detector and a triggering circuit. Figure 2.3.1 shows the construction of eddy current proximity switch. When an alternating current is passed thru this coil, an alternative magnetic field is generated. If a metal object comes in the close proximity of the coil, then eddy currents are induced in the object due to the magnetic field. These eddy currents create their own magnetic field which distorts the magnetic field responsible for their generation. As a result, impedance of the coil changes and so the amplitude of alternating current. This can be used to trigger a switch at some pre-determined level of change in current.

Eddy current sensors are relatively inexpensive, available in small in size, highly reliable and have high sensitivity for small displacements.

Applications of eddy current proximity sensors

- Automation requiring precise location
- Machine tool monitoring
- Final assembly of precision equipment such as disk drives
- Measuring the dynamics of a continuously moving target, such as a vibrating element,
- Drive shaft monitoring
- Vibration measurements

2. Inductive proximity switch

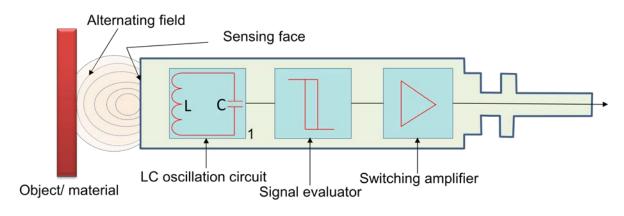


Figure 2.3.2 Schematic of Inductive Proximity Switch

Inductive proximity switches are basically used for detection of metallic objects. Figure 2.3.2 shows the construction of inductive proximity switch. An inductive proximity sensor has four components; the coil, oscillator, detection circuit and output circuit. An alternating current is supplied to the coil which generates a magnetic field. When, a metal object comes closer to the end of the coil, inductance of the coil changes. This is continuously monitored by a circuit which triggers a switch when a preset value of inductance change is occurred.

Applications of inductive proximity switches

- Industrial automation: counting of products during production or transfer
- Security: detection of metal objects, arms, land mines

3. Optical encoders

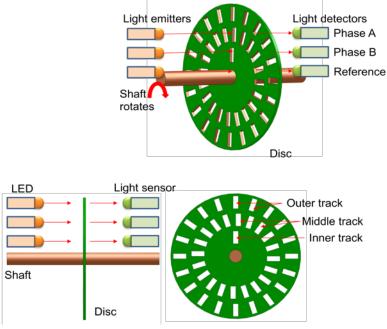
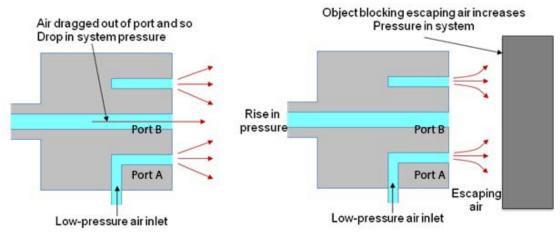


Figure 2.3.3 Construction and working of optical encoder

Optical encoders provide digital output as a result of linear / angular displacement. These are widely used in the Servo motors to measure the rotation of shafts. Figure 2.3.3 shows the construction of an optical encoder. It comprises of a disc with three concentric tracks of equally spaced holes. Three light sensors are employed to detect the light passing thru the holes. These sensors produce electric pulses which give the angular displacement of the mechanical element e.g. shaft on which the Optical encoder is mounted. The inner track has just one hole which is used locate the 'home' position of the disc. The holes on the middle track offset from the holes of the outer track by one-half of the width of the hole. This arrangement provides the direction of rotation to be determined. When the disc rotates in clockwise direction, the pulses in the outer track lead those in the inner; in counter clockwise direction they lag behind. The resolution can be determined by the number of holes on disc. With 100 holes in one revolution, the resolution would be,

 $360^{\circ}/100 = 3.6^{\circ}$.



4. Pneumatic Sensors

Figure 2.3.4 Working of Pneumatic Sensors [1]

Pneumatic sensors are used to measure the displacement as well as to sense the proximity of an object close to it. The displacement and proximity are transformed into change in air pressure. Figure 2.3.4 shows a schematic of construction and working of such a sensor. It comprises of three ports. Low pressure air is allowed to escape through port A. In the absence of any obstacle / object, this low pressure air escapes and in doing so, reduces the pressure in the port B. However when an object obstructs the low pressure air (Port A), there is rise in pressure in output port B. This rise in pressure is calibrated to measure the displacement or to trigger a switch. These sensors are used in robotics, pneumatics and for tooling in CNC machine tools.

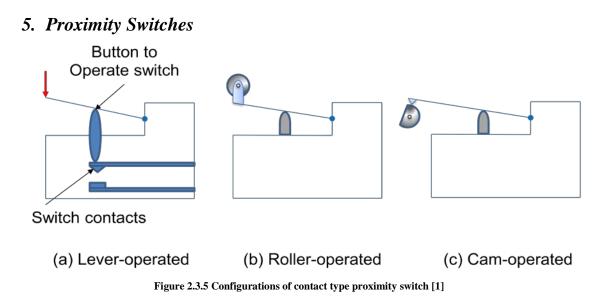
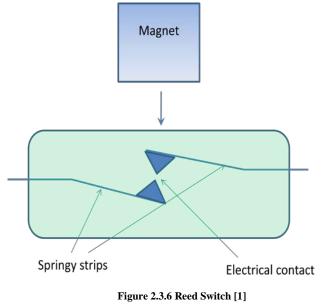


Figure 2.3.5 shows a number of configurations of contact-type proximity switch being used in manufacturing automation. These are small electrical switches which require physical contact and a small operating force to close the contacts. They are basically employed on conveyor systems to detect the presence of an item on the conveyor belt.



Magnet based Reed switches are used as proximity switches. When a magnet attached to an object brought close to the switch, the magnetic reeds attract to each other and close the switch contacts. A schematic is shown in Figure 2.3.6.

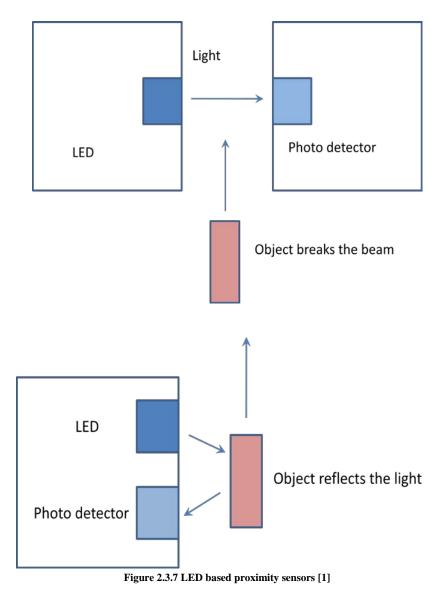


Photo emitting devices such as Light emitting diodes (LEDs) and photosensitive devices such as photo diodes and photo transistors are used in combination to work as proximity sensing devices. Figure 2.3.7 shows two typical arrangements of LEDs and photo diodes to detect the objects breaking the beam and reflecting

light.

6. Hall effect sensor

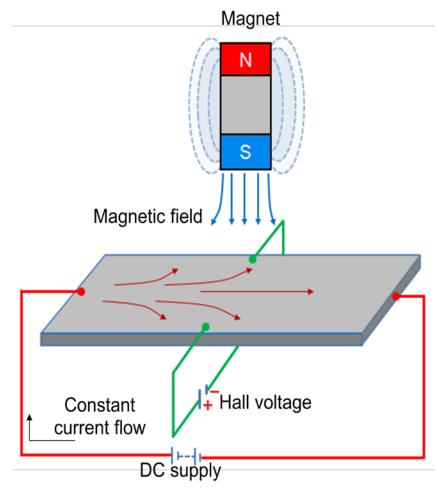


Figure 2.3.8 Principle of working of Hall effect sensor

Figure 2.3.8 shows the principle of working of Hall effect sensor. Hall effect sensors work on the principle that when a beam of charge particles passes through a magnetic field, forces act on the particles and the current beam is deflected from its straight line path. Thus one side of the disc will become negatively charged and the other side will be of positive charge. This charge separation generates a potential difference which is the measure of distance of magnetic field from the disc carrying current.

The typical application of Hall effect sensor is the measurement of fluid level in a container. The container comprises of a float with a permanent magnet attached at its top. An electric circuit with a current carrying disc is mounted in the casing. When the fluid level increases, the magnet will come close to the disc and a potential difference generates. This voltage triggers a switch to stop the fluid to come inside the container.

These sensors are used for the measurement of displacement and the detection of position of an object. Hall effect sensors need necessary signal conditioning circuitry. They can be operated at 100 kHz. Their non-contact nature of operation, good immunity to environment contaminants and ability to sustain in severe conditions make them quite popular in industrial automation.

Quiz:

- 1. To detect non-conducting metallic objects which sensor would be useful?
- 2. If a digital optical encoder has 7 tracks, then the minimum angular motion that can be measured by this device ______.
- 3. Explain in brief two applications of "Reed switch".
- 4. Explain the principle of working of Hall effect sensor.

References

1. Boltan, W., Mechatronics: electronic control systems in mechanical and electrical engineering, Longman, Singapore, 1999.

Module 2: Sensors and signal processing Lecture 4

Velocity, motion, force and pressure sensors

1. Tachogenerator

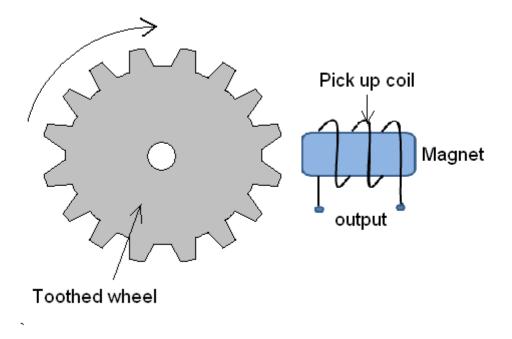
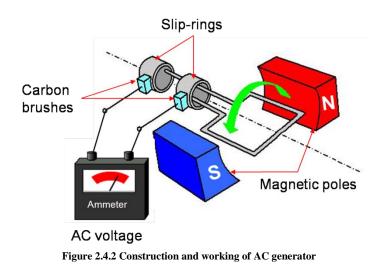


Figure 2.4.1 Principle of working of Techogenerator [1]

Tachogenerator works on the principle of variable reluctance. It consists of an assembly of a toothed wheel and a magnetic circuit as shown in figure 2.4.1. Toothed wheel is mounted on the shaft or the element of which angular motion is to be measured. Magnetic circuit comprising of a coil wound on a ferromagnetic material core. As the wheel rotates, the air gap between wheel tooth and magnetic core changes which results in cyclic change in flux linked with the coil. The alternating emf generated is the measure of angular motion. A pulse shaping signal conditioner is used to transform the output into a number of pulses which can be counted by a counter.



An alternating current (AC) generator can also be used as a techognerator. It comprises of rotor coil which rotates with the shaft. Figure 2.4.2 shows the schematic of AC generator. The rotor rotates in the magnetic field produced by a stationary permanent magnet or electromagnet. During this process, an alternating emf is produced which is the measure of the angular velocity of the rotor. In general, these sensors exhibit nonlinearity error of about $\pm 0.15\%$ and are employed for the rotations up to about 10000 rev/min.

2. Pyroelectric sensors

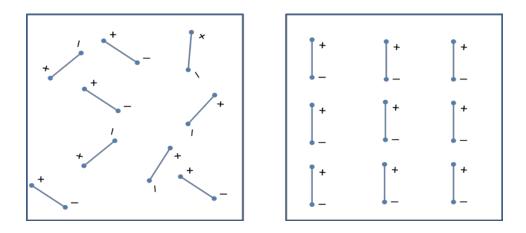


Figure 2.4.3 Principle of pyroelectricity

These sensors work on the principle of *pyroelectricity*, which states that a crystal material such as Lithium tantalite generates charge in response to heat flow. In presence of an electric field, when such a crystal material heats up, its electrical dipoles line up as shown in figure 2.4.3. This is called as polarization. On cooling, the material retains its polarization. In absence of electric field, when this polarized material is subjected to infra red irradiation, its polarization reduces. This phenomenon is the measure of detection of movement of an object.

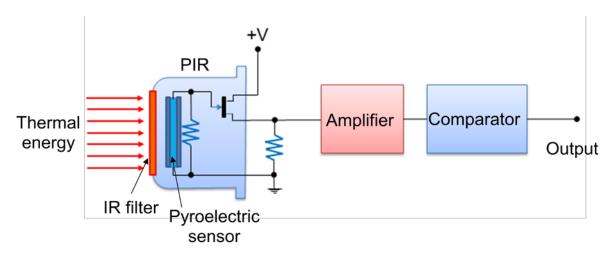


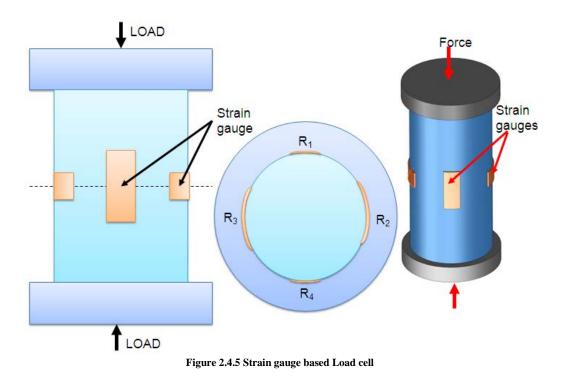
Figure 2.4.4 Construction and working a Pyroelectric sensor

Pyroelectric sensor comprises of a thick element of polarized material coated with thin film electrodes on opposite faces as shown in figure 2.4.4. Initially the electrodes are in electrical equilibrium with the polarized material. On incident of infra red, the material heats up and reduces its polarization. This leads to charge imbalance at the interface of crystal and electrodes. To balance this disequilibrium, measurement circuit supplies the charge, which is calibrated against the detection of an object or its movement.

Applications of Pyroelectric sensors [2]

- Intrusion detector
- Optothermal detector
- Pollution detector
- Position sensor
- Solar cell studies
- Engine analysis

3. Strain Gauge as force Sensor



Strain gauge based sensors work on the principle of change in electrical resistance. When, a mechanical element subjects to a tension or a compression the electric resistance of the material changes. This is used to measure the force acted upon the element. The details regarding the construction of strain gauge transducer are already presented in Lecture 2 of Module 2.

Figure 2.4.5 shows a strain gauge load cell. It comprises of cylindrical tube to which strain gauges are attached. A load applied on the top collar of the cylinder compress the strain gauge element which changes its electrical resistance. Generally strain gauges are used to measure forces up to 10 MN. The non-linearity and repeatability errors of this transducer are $\pm 0.03\%$ and $\pm 0.02\%$ respectively.

4. Fluid pressure

Chemical, petroleum, power industry often need to monitor fluid pressure. Various types of instruments such as diaphragms, capsules, and bellows are used to monitor the fluid pressure. Specially designed strain gauges doped in diaphragms are generally used to measure the inlet manifold pressure in applications such as automobiles. A typical arrangement of strain gauges on a diaphragm is shown in figure 2.4.6. Application of pressurized fluid displaces the diaphragm. This displacement is measured by the stain gauges in terms of radial and/or lateral strains. These strain gauges are connected to form the arms of a Wheatstone bridge.

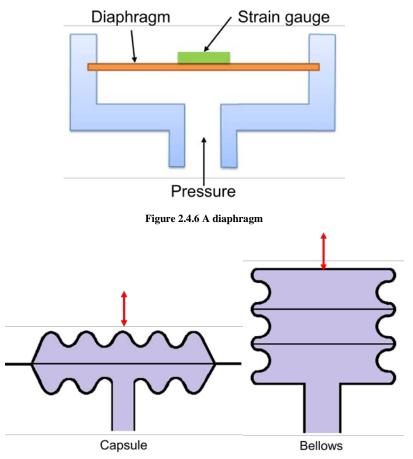
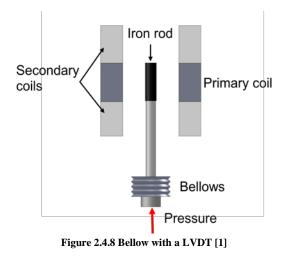


Figure 2.4.7 Schematic of Capsule and Bellow

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Capsule is formed by combining two corrugated diaphragms. It has enhanced sensitivity in comparison with that of diaphragms. Figure 2.4.7 shows a schematic of a Capsule and a Bellow. A stack of capsules is called as 'Bellows'. Bellows with a LVDT sensor measures the fluid pressure in terms of change in resultant voltage across the secondary coils of LVDT. Figure 2.4.8 shows a typical arrangement of the same.

5. Tactile sensors

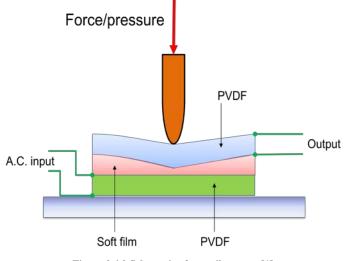


Figure 2.4.9 Schematic of a tactile sensor [1]

In general, tactile sensors are used to sense the contact of fingertips of a robot with an object. They are also used in manufacturing of 'touch display' screens of visual display units (VDUs) of CNC machine tools. Figure 2.4.9 shows the construction of piezo-electric polyvinylidene fluoride (PVDF) based tactile sensor. It has two PVDF layers separated by a soft film which transmits the vibrations. An alternating current is applied to lower PVDF layer which generates vibrations due to reverse piezoelectric effect. These vibrations are transmitted to the upper PVDF layer via soft film. These vibrations cause alternating voltage across the upper PVDF layer. When some

pressure is applied on the upper PVDF layer the vibrations gets affected and the output voltage changes. This triggers a switch or an action in robots or touch displays.

6. Piezoelectric sensor

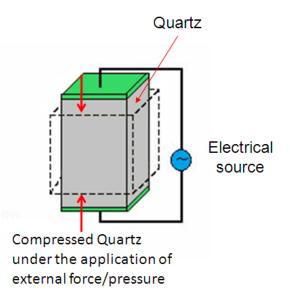


Figure 2.4.10 Principle of working of Piezoelectric sensor

Piezoelectric sensor is used for the measurement of pressure, acceleration and dynamic-forces such as oscillation, impact, or high speed compression or tension. It contains piezoelectric ionic crystal materials such as Quartz (Figure 2.4.10). On application of force or pressure these materials get stretched or compressed. During this process, the charge over the material changes and redistributes. One face of the material becomes positively charged and the other negatively charged. The net charge q on the surface is proportional to the amount x by which the charges have been displaced. The displacement is proportion to force. Therefore we can write,

$$q = \mathbf{k}x = \mathbf{S}F\tag{2.4.1}$$

where k is constant and S is a constant termed the charge sensitivity.

7. Liquid flow

Liquid flow is generally measured by applying the Bernoulli's principle of fluid flow through a constriction. The quantity of fluid flow is computed by using the pressure drop measured. The fluid flow volume is proportional to square root of pressure difference at the two ends of the constriction. There are various types of fluid flow measurement devices being used in manufacturing automation such as Orifice plate, Turbine meter etc.

7.a Orifice plate:

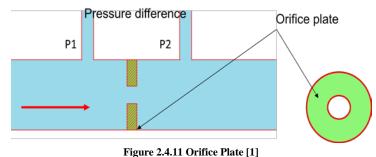
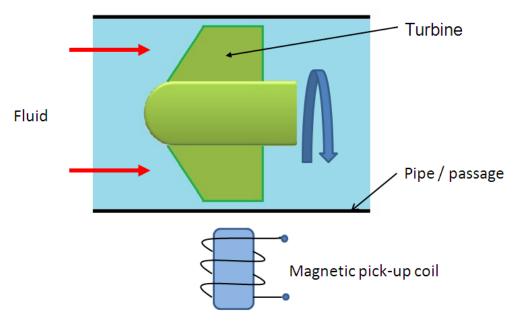


Figure 2.4.11 shows a schematic of Orifice plate device. It has a disc with a hole at its center, through which the fluid flows. The pressure difference is measured between a point equal to the diameter of the tube upstream and a point equal to the half the diameter downstream. Orifice plate is inexpensive and simple in construction with no moving parts. It exhibits nonlinear behavior and does not work with slurries. It has accuracy of $\pm 1.5\%$.



7.b Turbine meter

Figure 2.4.12 Schematic of turbine meter [1]

Turbine flow meter has an accuracy of $\pm 0.3\%$. It has a multi blade rotor mounted centrally in the pipe along which the flow is to be measured. Figure 2.4.12 shows the typical arrangement of the rotor and a magnetic pick up coil. The fluid flow rotates the rotor. Accordingly the magnetic pick up coil counts the number of magnetic pulses generated due to the distortion of magnetic field by the rotor blades. The angular velocity is proportional to the number of pulses and fluid flow is proportional to angular velocity.

8. Fluid level

The level of liquid in a vessel or container can be measured,

- a. directly by monitoring the position of liquid surface
- b. indirectly by measuring some variable related to the height.

Direct measurements involve the use of floats however the indirect methods employ load cells. Potentiometers or LVDT sensors can be used along with the floats to measure the height of fluid column. Force sensed by the load cells is proportional to the height of fluid column.

Quiz:

- 2. Suggest a suitable sensor to measure the level of sulphuric acid in a storage tank. The sensor must give an electric signal as output.
- 3. 'Bellows are more sensitive than capsules'. State true or false and justify your answer.
- 4. State the applications of pyroelectric sensors.

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Module 2: Sensors and signal processing Lecture 5 Temperature and light sensors

Temperature conveys the state of a mechanical system in terms of expansion or contraction of solids, liquids or gases, change in electrical resistance of conductors, semiconductors and thermoelectric emfs. Temperature sensors such as bimetallic strips, thermocouples, thermistors are widely used in monitoring of manufacturing processes such as casting, molding, metal cutting etc. The construction details and principle of working of some of the temperature sensors are discussed in following sections.

1. Bimetallic strips

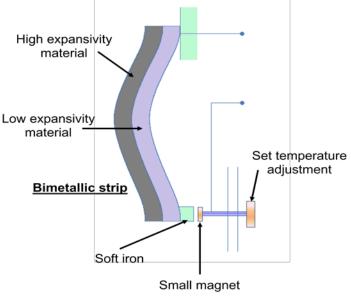


Figure 2.5.1 Construction and working of Bi-metallic strip

Bimetallic strips are used as thermal switch in controlling the temperature or heat in a manufacturing process or system. It contains two different metal strips bonded together. The metals have different coefficients of expansion. On heating the strips bend into curved strips with the metal with higher coefficient of expansion on the outside of the curve. Figure 2.5.1 shows a typical arrangement of a bimetallic strip used with a setting-up magnet. As the strips bend, the soft iron comes in closer proximity of the small magnet and further touches. Then the electric circuit completes and generates an alarm. In this way bimetallic strips help to protect the desired application from heating above the pre-set value of temperature.

2. Resistance temperature detectors (RTDs)

RTDs work on the principle that the electric resistance of a metal changes due to change in its temperature. On heating up metals, their resistance increases and follows a linear relationship as shown in Figure 2.5.2. The correlation is

$$R_t = R_0 \left(l + \alpha T \right) \tag{2.5.1}$$

where R_t is the resistance at temperature T (°C) and R_0 is the temperature at 0°C and α is the constant for the metal termed as temperature coefficient of resistance. The sensor is usually made to have a resistance of 100 Ω at 0 °C

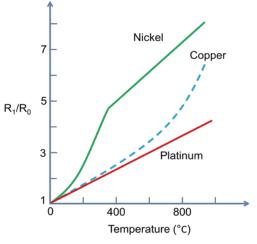


Figure 2.5.2 Behavior of RTD materials [1]

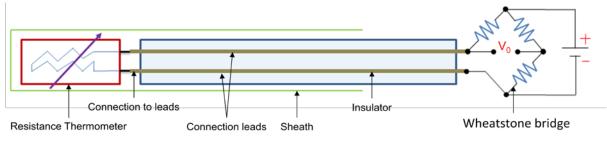


Figure 2.5.3 Construction of a Resistance temperature detector (RTD)

Figure 2.5.3 shows the construction of a RTD. It has a resistor element connected to a Wheatstone bridge. The element and the connection leads are insulated and protected by a sheath. A small amount of current is continuously passing though the coil. As the temperature changes the resistance of the coil changes which is detected at the Wheatstone bridge.

RTDs are used in the form of thin films, wire wound or coil. They are generally made of metals such as platinum, nickel or nickel-copper alloys. Platinum wire held by a high-temperature glass adhesive in a ceramic tube is used to measure the temperature in a metal furnace. Other applications are:

- Air conditioning and refrigeration servicing
- Food Processing
- Stoves and grills
- Textile production
- Plastics processing
- Petrochemical processing
- Micro electronics
- Air, gas and liquid temperature measurement in pipes and tanks
- Exhaust gas temperature measurement

3. Thermistors

Thermistors follow the principle of decrease in resistance with increasing temperature. The material used in thermistor is generally a semiconductor material such as a sintered metal oxide (mixtures of metal oxides, chromium, cobalt, iron, manganese and nickel) or doped polycrystalline ceramic containing barium titanate (BaTiO3) and other compounds. As the temperature of semiconductor material increases the number of electrons able to move about increases which results in more current in the material and reduced resistance. Thermistors are rugged and small in dimensions. They exhibit nonlinear response characteristics.

Thermistors are available in the form of a bead (pressed disc), probe or chip. Figure 2.5.4 shows the construction of a bead type thermistor. It has a small bead of dimension from 0.5 mm to 5 mm coated with ceramic or glass material. The bead is connected to an electric circuit through two leads. To protect from the environment, the leads are contained in a stainless steel tube.

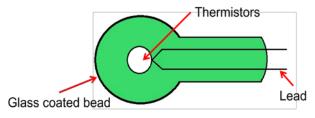


Figure 2.5.4 Schematic of a thermistor

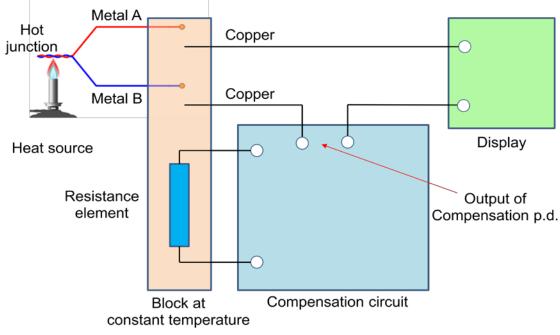
Applications of Thermistors

- To monitor the coolant temperature and/or oil temperature inside the engine
- To monitor the temperature of an incubator
- Thermistors are used in modern digital thermostats
- To monitor the temperature of battery packs while charging
- To monitor temperature of hot ends of 3D printers
- To maintain correct temperature in the food handling and processing industry equipments
- To control the operations of consumer appliances such as toasters, coffee makers, refrigerators, freezers, hair dryers, etc.

4. Thermocouple

Thermocouple works on the fact that when a junction of dissimilar metals heated, it produces an electric potential related to temperature. As per Thomas Seebeck (1821), when two wires composed of dissimilar metals are joined at both ends and one of the ends is heated, then there is a continuous current which flows in the thermoelectric circuit. Figure 2.5.5 shows the schematic of thermocouple circuit. The net open circuit voltage (the Seebeck voltage) is a function of junction temperature and composition of two metals. It is given by,

$$\Delta \mathbf{V}_{\mathrm{AB}} = \alpha \,\Delta \mathbf{T} \tag{2.5.2}$$



where α , the Seebeck coefficient, is the constant of proportionality.

Figure 2.5.5 Schematic of thermocouple circuit

Generally, Chromel (90% nickel and 10% chromium)–Alumel (95% nickel, 2% manganese, 2% aluminium and 1% silicon) are used in the manufacture of a thermocouple. Table 2.5.1 shows the various other materials, their combinations and application temperature ranges.

Materials	Range (°C)	(μV/°C)
Platinum 30% rhodium/platinum 6% rhodium	0 to 1800	3
Chromel/constantan	-200 to 1000	63
Iron/constantan	-200 to 900	53
Chromel/alumel	-200 to 1300	41
Nirosil/nisil	-200 to 1300	28
Platinum/platinum 13% rhodium	0 to 1400	6
Platinum/platinum 10% rhodium	0 to 1400	6
Copper/constantan	-200 to 400	43

Table 2.5.1	Thermocouple materials and temperature ranges [1]
10010 -0011	Incomposable materials and temperature ranges [1]

Applications of Thermocouples

- To monitor temperatures and chemistry throughout the steel making process
- Testing temperatures associated with process plants e.g. chemical production and petroleum refineries
- Testing of heating appliance safety
- Temperature profiling in ovens, furnaces and kilns
- Temperature measurement of gas turbine and engine exhausts
- Monitoring of temperatures throughout the production and smelting process in the steel, iron and aluminum industry

Light sensors

A light sensor is a device that is used to detect light. There are different types of light sensors such as photocell/photoresistor and photo diodes being used in manufacturing and other industrial applications.

Photoresistor is also called as light dependent resistor (LDR). It has a resistor whose resistance decreases with increasing incident light intensity. It is made of a high resistance semiconductor material, cadmium sulfide (CdS). The resistance of a CdS photoresistor varies inversely to the amount of light incident upon it. Photoresistor follows the principle of photoconductivity which results from the generation of mobile carriers when photons are absorbed by the semiconductor material.

Figure 2.5.6 shows the construction of a photo resistor. The CdS resistor coil is mounted on a ceramic substrate. This assembly is encapsulated by a resin material. The sensitive coil electrodes are connected to the control system though lead wires. On incidence of high intensity light on the electrodes, the resistance of resistor coil decreases which will be used further to generate the appropriate signal by the microprocessor via lead wires.

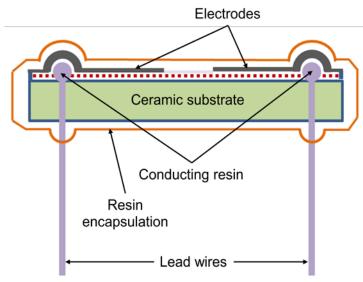


Figure 2.5.6 Construction of a photo resistor

Photoresistors are used in science and in almost any branch of industry for control, safety, amusement, sound reproduction, inspection and measurement.

Applications of photo resistor

- Computers, wireless phones, and televisions, use ambient light sensors to automatically control the brightness of a screen
- Barcode scanners used in retailer locations work using light sensor technology
- In space and robotics: for controlled and guided motions of vehicles and robots. The light sensor enables a robot to detect light. Robots can be programmed to have a specific reaction if a certain amount of light is detected.
- Auto Flash for camera
- Industrial process control

Photo diodes

Photodiode is a solid-state device which converts incident light into an electric current. It is made of Silicon. It consists of a shallow diffused p-n junction, normally a p-on-n configuration. When photons of energy greater than 1.1eV (the bandgap of silicon) fall on the device, they are absorbed and electron-hole pairs are created. The depth at which the photons are absorbed depends upon their energy. The lower the energy of the photons, the deeper they are absorbed. Then the electron-hole pairs drift apart. When the minority carriers reach the junction, they are swept across by the electric field and an electric current establishes.

Photodiodes are one of the types of photodetector, which convert light into either current or voltage. These are regular semiconductor diodes except that they may be either exposed to detect vacuum UV or X-rays or packaged with a opening or optical fiber connection to allow light to reach the sensitive part of the device.

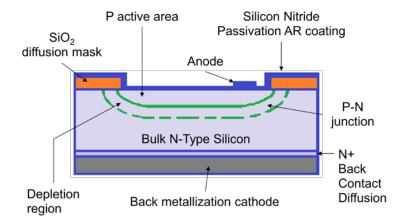


Figure 2.5.7 Construction of photo diode detector

Figure 2.5.7 shows the construction of Photo diode detector. It is constructed from single crystal silicon wafers. It is a p-n junction device. The upper layer is p layer. It is very thin and formed by thermal diffusion or ion implantation of doping material such as boron. Depletion region is narrow and is sandwiched between p layer and bulk n type layer of silicon. Light irradiates at front surface, anode, while the back surface is cathode. The incidence of light on anode generates a flow of electron across the p-n junction which is the measure of light intensity.

Applications of photo diodes

Camera: Light Meters, Automatic Shutter Control, Auto-focus, Photographic Flash Control

Medical: CAT Scanners - X ray Detection, Pulse Oximeters, Blood Particle Analyzers

Industry

- Bar Code Scanners
- Light Pens
- Brightness Controls
- Encoders
- Position Sensors
- Surveying Instruments
- Copiers Density of Toner

Safety Equipment

- Smoke Detectors
- Flame Monitors
- Security Inspection Equipment Airport X ray
- Intruder Alert Security System

Automotive

- Headlight Dimmer
- Twilight Detectors
- Climate Control Sunlight Detector

Communications

- Fiber Optic Links
- Optical Communications
- Optical Remote Control

Quiz:

- 1. 'In thermistor sensors, resistance decreases in a very nonlinear manner with increase in temperature.' State true or false and justify.
- 2. List the various temperature sensors used by we in/around our home/office/university.
- 3. Develop a conceptual design of a Light sensors based control system for counting a number of milk packets being packed for discharge. Assume suitable data if necessary.

References

1. Boltan, W., Mechatronics: electronic control systems in mechanical and electrical engineering, Longman, Singapore, 1999.

Module 2: Sensors and signal processing Lecture 6 Signal Conditioning Devices

Signal Conditioning Operations

In previous lectures we have studied various sensors and transducers used in a mechatronics system. Transducers sense physical phenomenon such as rise in temperature and convert the measurand into an electrical signal viz. voltage or current. However these signals may not be in their appropriate forms to employ them to control a mechatronics system. Figure 2.6.1 shows various signal conditioning operations which are being carried out in controlling a mechatronics based system. The signals given by a transducer may be nonlinear in nature or may contain noise. Thus before sending these signals to the mechatronics control unit it is essential to remove the noise, nonlinearity associated with the raw output from a sensor or a transducer. It is also needed to modify the amplitude (low/high) and form (analogue/digital) of the output signals into respective acceptable limits and form which will be suitable to the control system. These activities are carried out by using signal conditioning devices and the process is termed as 'signal conditioning'.

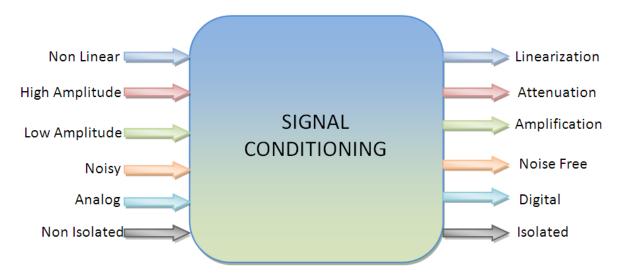


Figure 2.6.1 Signal conditioning operations

Signal conditioning system enhances the quality of signal coming from a sensor in terms of:

1. Protection

To protect the damage to the next element of mechatronics system such microprocessors from the high current or voltage signals.

2. Right type of signal

To convert the output signal from a transducer into the desired form i.e. voltage / current.

3. Right level of the signal

To amplify or attenuate the signals to a right /acceptable level for the next element.

4. Noise To eliminate noise from a signal.

5. Manipulation

To manipulate the signal from its nonlinear form to the linear form.

1. Amplification/Attenuation

Various applications of Mechatronics system such as machine tool control unit of a CNC machine tool accept voltage amplitudes in range of 0 to 10 Volts. However many sensors produce signals of the order of milli volts. This low level input signals from sensors must be amplified to use them for further control action. Operational amplifiers (op-amp) are widely used for amplification of input signals. The details are as follows.

1.1 Operational amplifier (op-amp)

Operational Amplifier is a basic and an important part of a signal conditioning system. It is often abbreviated as op-amp. Op-amp is a high gain voltage amplifier with a differential input. The gain is of the order of 100000 or more. Differential input is a method of transmitting information with two different electronic signals which are generally complementary to each other. Figure 2.6.2 shows the block diagram of an op-amp. It has five terminals. Two voltages are applied at two input terminals. The output terminal provides the amplified value of difference between two input voltages. Op-amp works by using the external power supplied at Vs+ and Vs- terminals.

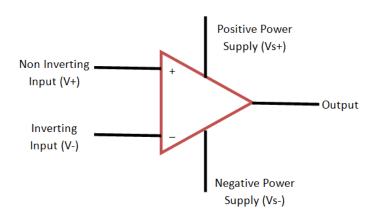


Figure 2.6.2 circuit diagram of an Op-amp

In general op-amp amplifies the difference between input voltages (V+ and V-). The output of an operational amplifier can be written as

$$V_{out} = G * (V + - V -)$$
 (2.6.1)

where G is Op-amp Gain.

Figure 2.6.3 shows the inverting configuration of an op-amp. The input signal is applied at the inverting terminal of the op-amp through the input resistance R_{in} . The non-inverting terminal is grounded. The output voltage (V_{out}) is connected back to the inverting input terminal through resistive network of R_{in} and feedback resistor R_{f} . Now at node a, we can write,

$$I_1 = V_{in}/R_1 \tag{2.6.2}$$

The current flowing through R_f is also I_I , because the op-amp is not drawing any current. Therefore the output voltage is given by,

$$V_{out} = -I_1 R_f = -V_{in} R_f / R_1$$
(2.6.3)

Thus the closed loop gain of op-amp can be given as,

$$G = V_{out} / V_{in} = -R_f / R_1 \tag{2.6.4}$$

The negative sign indicates a phase shift between V_{in} and V_{out} .

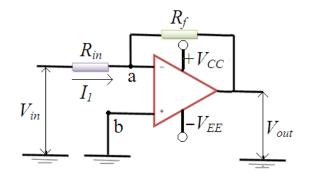


Figure 2.6.3 Inverting op-amp

1.2 Amplification of input signal by using Op-amp

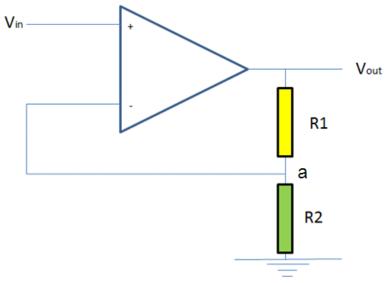


Figure 2.6.4 Amplification using an Op-amp

Figure 2.6.4 shows a configuration to amplify an input voltage signal. It has two registers connected at node a. If we consider that the voltage at positive terminal is equal to voltage at negative terminal then the circuit can be treated as two resistances in series. In series connection of resistances, the current flowing through circuit is same. Therefore we can write,

$$\frac{V_{out} - V_{in}}{R_1} = \frac{V_{in} - 0}{R_2}$$
(2.6.5)

$$\frac{V_{out} - V_{in}}{R_1} = \frac{V_{in}}{R_2} \tag{2.6.6}$$

Thus by selecting suitable values of resistances, we can obtain the desired (amplified/attenuated) output voltage for known input voltage.

There are other configurations such as Non-inverting amplifier, Summing amplifier, Subtractor, Logarithmic amplifier are being used in mechatronics applications. The detail study of all these is out of scope of the present course. Readers can refer Bolton for more details.

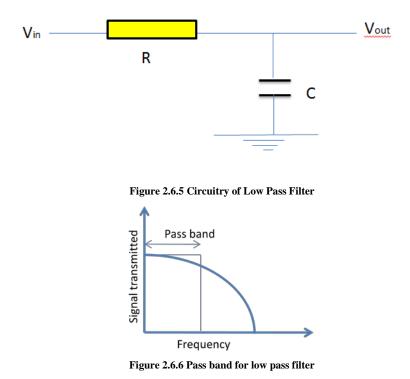
2. Filtering

Output signals from sensors contain noise due to various external factors like improper hardware connections, environment etc. Noise gives an error in the final output of system. Therefore it must be removed. In practice, change in desired frequency level of output signal is a commonly noted noise. This can be rectified by suing filters. Following types of filters are used in practice:

- 1. Low Pass Filter
- 2. High Pass Filter
- 3. Band Pass Filter
- 4. Band Reject Filter

2.1 Low Pass Filter

Low pass filter is used to allow low frequency content and to reject high frequency content of an input signal. Its configuration is shown in Figure 2.6.5



In the circuit shown in Figure 2.6.5, resistance and capacitance are in series with voltage at resistance terminal is input voltage and voltage at capacitance terminal is

output voltage. Then by applying the Ohm's Law, we can write,

$$V_{out} = \frac{\frac{1}{j\omega C}}{R + \left(\frac{1}{j\omega C}\right)} V_{in}$$

$$V_{out} = \frac{1}{1 + j\omega CR} V_{in}$$
(2.6.7)

From equation 2.6.8 we can say that if frequency of Input signal is low then $j\omega CR$ would be low. Thus $\frac{1}{1+j\omega CR}$ would be nearly equal to 1. However at higher frequency $j\omega CR$ would be higher, then $\frac{1}{1+j\omega CR}$ would be nearly equal to 0. Thus above circuit will act as Low Pass Filter. It selects frequencies below a breakpoint frequency $\omega = 1/RC$ as shown in Figure 2.6.6. By selecting suitable values of R and C we can obtain desired values of frequency to pass in.

2.2 High Pass Filter

These types of filters allow high frequencies to pass through it and block the lower frequencies. The figure 2.6.7 shows circuitry for high pass filter.

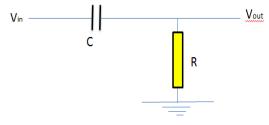


Figure 2.6.7 Circuitry of High Pass Filter

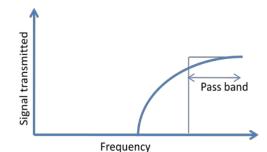


Figure 2.6.8 Pass band for high pass filter

$$V_{out} = \frac{R}{R + \left(\frac{1}{j\omega C}\right)} V_{in}$$
(2.6.9)
$$V_{out} = \frac{j\omega CR}{1 + j\omega CR} V_{in}$$
(2.6.10)

From equation 2.6.10, we can say that if frequency of input signal is low then $\frac{1}{j\omega c}$ would be high and thus $\frac{R}{R + (\frac{1}{j\omega c})}$ would be nearly equal to 0. For high frequency signal, $\frac{1}{j\omega c}$ would be low and $\frac{R}{R + (\frac{1}{j\omega c})}$ would be nearly equal to 1. Thus above circuit will act as High Pass Filter. It selects frequencies above a breakpoint frequency $\omega = 1/RC$ as shown in Figure 2.6.8. By selecting suitable values of R and C we can allow desired (high) frequency level to pass through.

2.3 Band Pass Filter

In some applications, we need to filter a particular band of frequencies from a wider range of mixed signals. For this purpose, the properties of low-pass and high-pass filters circuits can be combined to design a filter which is called as band pass filter. Band pass filter can be developed by connecting a low-pass and a high-pass filter in series as shown in figure 2.6.9.

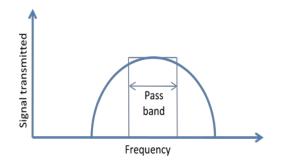


Figure 2.6.9 Band pass filter

2.4 Band Reject Filter

These filters pass all frequencies above and below a particular range set by the operator/manufacturer. They are also known as band stop filters or notch filters. They are constructed by connecting a low-pass and a high-pass filter in parallel as shown in Figure 2.6.10.

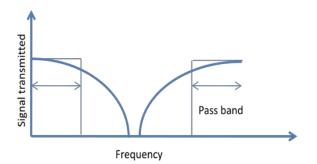


Figure 2.6.10 Band reject filter

Quiz

- 1. Explain the principle of working of op-amp as an inverting amplifier.
- 2. What kind of signal conditioning operations will be required to develop a table top CNC turning center for small job works?

Module 2: Sensors and signal processing Lecture 7 Protection, conversion and pulse width modulation

1. Protection

In many situations sensors or transducers provide very high output signals such as high current or high voltage which may damage the next element of the control system such as microprocessor.

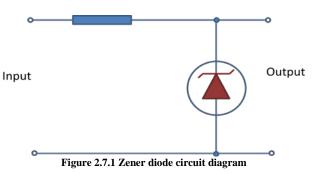
1.1 Protection from high current

The high current to flow in a sensitive control system can be limited by:

- 1. Using a series of resistors
- 2. Using fuse to break the circuit if current value exceeds a preset or safe value

1.2 Protection from high voltage

Zener diode circuits are widely used to protect a mechatronics control system from high values of voltages and wrong polarity. Figure 2.7.1 shows a typical Zener diode circuit.



Zener diode acts as ordinary or regular diodes upto certain breakdown voltage level when they are conducting. When the voltage rises to the breakdown voltage level, Zener diode breaks down and stops the voltage to pass to the next circuit.

Zener diode as being a diode has low resistance for current to flow in one direction through it and high resistance for the opposite direction. When connected in correct polarity, a high resistance produces high voltage drop. If the polarity reverses, the diode will have less resistance and therefore results in less voltage drop.

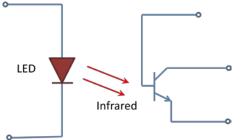


Figure 2.7.2 Schematic of an Optoisolator

In many high voltage scenarios, it is required to isolate the control circuit completely from the input high voltages to avoid the possible damage. This can be achieved by Optoisolators. Figure 2.7.2 shows the typical circuit of an Optoisolator. It comprises of a Light emitting diode (LED) and a photo transistor. LED irradiates infra red due to the voltage supplied to it from a microprocessor circuit. The transistor detects irradiation and produces a current in proportion to the voltage applied. In case of high voltages, output current from Optoisolator is utilized for disconnecting the power supply to the circuit and thus the circuit gets protected.

2. Wheatstone bridge

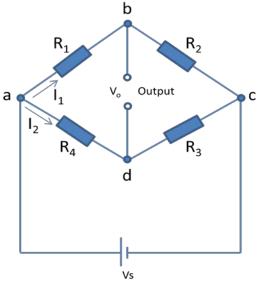


Figure 2.7.3 Configuration of a Wheatstone bridge

Wheatstone bridge is used to convert a resistance change detected by a transducer to a voltage change. Figure 2.7.3 shows the basic configuration of a Wheatstone bridge. When the output voltage *Vout* is zero then the potential at B must be equal to D and we can say that,

$$Vab = Vad,$$
 (2.7.1)
 $I1 R 1 = I2 R2$ (2.7.2)

Also, Vbc = Vdc, (2.7.3) I1 R2 = I2 R4 (2.7.4)

Dividing equation 2.7.2 by 2.7.4,

R1/R2 = R3/R4 (2.7.5)

The bridge is thus balanced.

The potential drop across *R*1 due to supply voltage *Vs*,

Vab = Vs R1/(R1 + R2) (2.7.6)

Similarly,

$$Vad = VsR3/(R3 + R4)$$
 (2.7.7)

Thus the output voltage Vo is given by,

$$Vo = Vab - Vad \tag{2.7.8}$$

 $Vo = Vs \{ (R1/[R1 + R2]) - (R3/[R3 + R4]) \}$ (2.7.9)

When Vo = 0, above equation gives balanced condition.

Assume that a transducer produces a resistance change from R1 to $R1 + \delta R1$ which gives a change in output from $Vo + \delta Vo$,

From equation 2.7.9 we can write,

$$Vo + \delta Vo = Vs \left(\frac{R1 + \delta R1}{R1 + \delta R1 + R2} - \frac{R3}{R3 + R4} \right)$$
 (2.7.10)

Hence,

$$(Vo + \delta Vo) - Vo = Vs \left(\frac{R1 + \delta R1}{R1 + \delta R1 + R2} - \frac{R1}{R1 + R2}\right)$$
(2.7.11)

If $\delta R1$ is much smaller than R1 the equation 2.7.11 can be written as

$$\delta Vo \approx Vs \left(\frac{\delta R1}{R1+R2}\right)$$
 (2.7.12)

We can say that change in resistance *R*1 produces a change in output voltage. Thus we can convert a change in resistance signal into voltage signal.



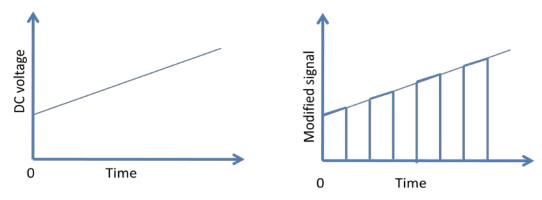


Figure 2.7.4 Pulse amplitude modulation

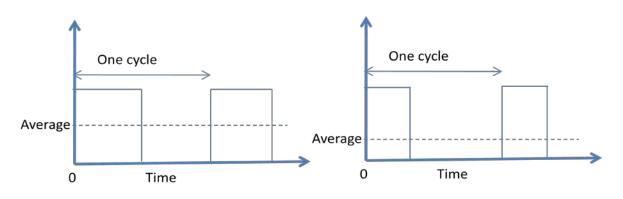


Figure 2.7.5 Pulse width modulation

During amplification of low level DC signals from a sensor by using Op-amp, the output gets drifted due to drift in the gain of Op-amp. This problem is solved by converting the analogue DC signal into a sequence of pulses. This can be achieved by chopping the DC signal in to a chain of pulses as shown in Figure 2.7.4. The heights of pulses are related to the DC level of the input signal. This process is called as Pulse Width Modulation (PWM). It is widely used in control systems as a mean of controlling the average value of the DC voltage. If the width of pulses is changed then the average value of the fraction of each cycle for which the voltage is high. Duty cycle of 50% means that for half of the each cycle, the output is high.

Quiz:

- 1. State the applications of Wheatstone bridge in Mechatronics based Manufacturing Automation. Explain one of them in detail.
- 2. Why do we need pulse width modulation?
- 3. How Zener diode is different than ordinary diode?

Module 2: Sensors and signal processing Lecture 8

Data conversion devices

Data Conversion Devices are very important components of a Machine Control Unit (MCU). MCUs are controlled by various computers or microcontrollers which are accepting signals only in Digital Form i.e. in the form of 0s and 1s, while the signals received from signal conditioning module or sensors are generally in analogue form (continuous). Therefore a system is essentially required to convert analog signals into digital form and vis-à-vis. Analog to Digital Converter is abbreviated as ADC. Figure 2.8.1 shows a typical control system with data conversion devices.

Based on the signals received from sensors, MCU generates actuating signals in the Digital form. Most of the actuators e.g. DC servo motors only accept analogue signals. Therefore the digital signals must be converted into Analog form so that the required actuator can be operated accordingly. For this purpose Digital to Analog Converters are used, which are abbreviated as DACs. In subsequent sections we will be discussing about various types of ADC and DAC devices, their principle of working and circuitry.

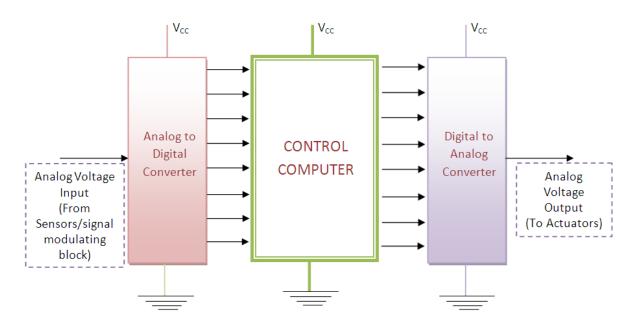


Figure 2.8.1 A control system with ADC and DAC devices

Basic components used in ADCs and DACs

1. Comparators

In general ADCs and DACs comprise of Comparators. Comparator is a combination of diodes and Operational Amplifiers. A comparator is a device which compares the voltage input or current input at its two terminals and gives output in form of digital signal i.e. in form of 0s and 1s indicating which voltage is higher. If V+ and V- be input voltages at two terminals of comparator then output of comparator will be as

$$V+>V-$$
 → Output 1
 $V+ → Output 0$

2. Encoders

Though the output obtained from comparators are in the form of 0s and 1s, but can't be called as binary output. A sequence of 0s and 1s will be converted into binary form by using a circuit called Encoder. A simple encoder converts 2^n input lines into 'n' output lines. These 'n' output lines follow binary algebra.

3. Analog to Digital Converter (ADC)

As discussed in previous section ADCs are used to convert analog signals into Digital Signals. There are various techniques of converting Analog Signals into Digital signals which are enlisted as follows. However we will be discussing only Direct Conversion ADC, detail study of other techniques is out of the scope of the present course.

- 1. Direct Conversion ADC or Flash ADC
- 2. Successive Approximation ADC
- 3. A ramp-compare ADC
- 4. Wilkinson ADC
- 5. Integrating ADC
- 6. Delta-encoded ADC or counter-ramp
- 7. Pipeline ADC (also called subranging quantizer)
- 8. Sigma-delta ADC (also known as a delta-sigma ADC)
- 9. Time-interleaved ADC

3.1 Direct Conversion ADC or Flash ADC

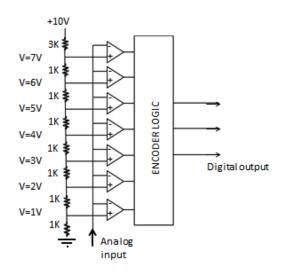


Figure 2.8.2 Circuit of Flash ADC

Figure 2.8.2 shows the circuit of Direct conversion or Flash ADC. To convert a digital signal of N-bits, Flash ADC requires 2^{N} -1 comparators and 2^{N} resistors. The circuit provides the reference voltage to all the comparators. Each comparator gives an output of 1 when its analog voltage is higher than reference voltage or otherwise the output is 0. In the above circuit, reference voltages to comparators are provided by means of resistor ladder logic.

The circuit described in figure 2.8.2 acts as 3 Bit ADC device. Let us assume this ADC works between the range of 0-10 Volts. The circuit requires 7 comparators and 8 resisters. Now the voltages across each resistor are divided in such a way that a ladder of 1 volt is built with the help of 1K-Ohm resistances. Therefore the reference voltages across all the comparators are 1-7 volts.

Now let us assume that an input voltage signal of 2.5 V is to be converted into its related digital form. As 2.5V is greater than 1V and 2V, first two comparators will give output as 1, 1. But 2.5V is less than 3,4,5,6,7 V values therefore all other comparators will give 0s. Thus we will have output from comparators as 0000011 (from top). This will be fed to the encoder logic circuit. This circuit will first change the output in single high line format and then converts it into 3 output lines format by using binary algebra. Then this digital output from ADC may be used for manipulation or actuation by the microcontrollers or computers.

4. Digital to Analog Converters

As discussed in previous section DACs are used to convert digital signals into Analog Signals. There are various techniques of converting Digital Signals into Analog signals which are as follows however we will be discussing only few important techniques in detail:

- 1. Pulse-width modulator
- 2. Oversampling DACs or interpolating DACs
- 3. The binary-weighted DAC
- 4. Switched resistor DAC
- 5. Switched current source DAC
- 6. Switched capacitor DAC
- 7. The R-2R ladder
- 8. The Successive-Approximation or Cyclic DAC,
- 9. The thermometer-coded DAC

4.1 Binary Weighted DAC

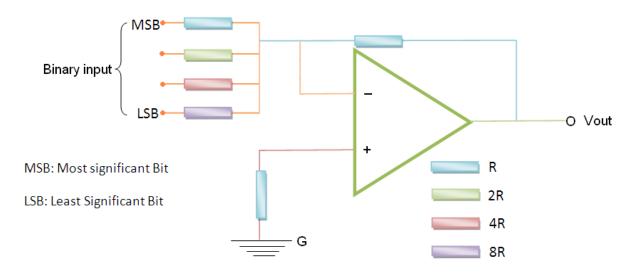


Figure 2.8.3 Circuit of binary weighted DAC

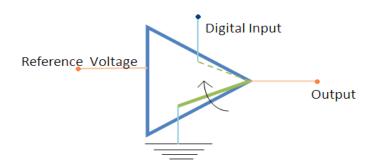


Figure 2.8.4 An op-amp used in DAC

As name indicates, in binary weighted DAC, output voltage can be calculated by expression which works on binary weights. Its circuit can be realized in Figure 2.8.3. From the figure it can be noted that most significant bit of digital input is connected to minimum resistance and vice versa. Digital bits can be connected to resistance through a switch which connects resistance-end to the ground. The digital input is zero when former bit is connected to reference voltage and if it is 1. This can be understood from Figure 2.8.4. DAC output voltage can be calculated from property of operational amplifiers. If V1 be input voltage at MSB (most significant bit), V2 be input voltage at next bit and so on then for four bit DAC we can write,

$$\frac{V_1}{R} + \frac{V_2}{2R} + \frac{V_3}{4R} + \frac{V_4}{8R} = \frac{Vout}{R}$$
(2.8.1)

Note: Here V1,V2 V3,V4 will be Vref if digital input is 1 or otherwise it will be zero.

Hence output voltage can be found as:

$$V_{OUT} \alpha \left(2^3 * V1 + 2^2 * V2 + 2^1 * V3 + 2^0 * V4\right)$$
(2.8.2)

However Binary weighted DAC doesn't work for multiple or higher bit systems as the value of resistance doubles in each case.

Thus simple and low bit digital signals from a transducer can be converted into a related continuous value of voltages (analogue) by using binary weighted DAC. These will further be used for manipulation or actuation.

4.2 R-2R Ladder based DAC

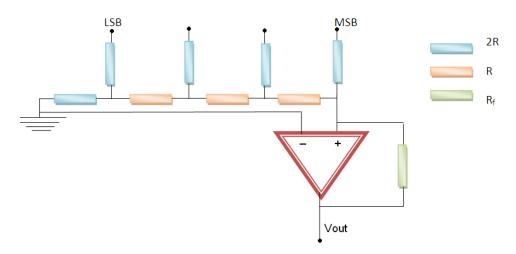


Figure 2.8.5 R-2R Ladder based DAC

In R-2R ladder logic, shortcoming of Binary Logic has been removed by making the value of maximum resistance double however the rest of the circuit remains same. Figure 2.8.5 shows the circuit of R-2R Ladder based DAC. If we apply voltage division rule in above case, then we can calculate that output voltage as,

$$V_{out} = \frac{V_{ref^*}R_f}{R} * VAL \tag{2.8.3}$$

Where VAL can be calculated from the digital signal input as,

$$VAL = \frac{D_0}{2^4} + \frac{D_1}{2^3} + \frac{D_2}{2^2} + \frac{D_3}{2^3}$$
(2.8.4)

In this way output voltage is obtained by converting the digital signals received from microprocessor/ microcontroller. These voltages will further be used to actuate the desired actuator viz. DC/AC motors.

In this module we have studied the principle of operation of various sensors which are commonly used in mechatronics and manufacturing automation. Also the signal conditioning operations and the devices which are used to generate the proper signals for desired automation application have been studied. In the next module we will study the construction and working of microprocessor and the devices which are being used in controlling the various operations of automation using the microprocessors.

Quiz

1. Differentiate between Binary weighted DAC and R-2R ladder based DAC.

2. Explain the importance of data conversion devices in mechatronics with suitable example.

Module 3: Programmable Logic Devices (PLDs)

Lecture 1

Introduction to Micro-processors and Micro-controllers

1. Introduction

Programmable Logic Devices (PLD) are programmable systems and are generally used in manufacturing automation to perform different control functions, according to the programs written in its memory, using low level languages of commands. There are following three types of PLDs are being employed in mechatronics systems.

1. Microprocessor

It is a digital integrated circuit which carries out necessary digital functions to process the information obtained from measurement system.

2. Microcomputer

It uses microprocessor as its central processing unit and contains all functions of a computer.

3. Programmable Logic Controller (PLC)

It is used to control the operations of electro-mechanical devices especially in tough and hazardous industrial environments.

A typical programmable machine has basic three components as shown in Figure 3.1.1:

- 1. Processor, which processes the information collected from measurement system and takes logical decisions based on the information. Then it sends this information to actuators or output devices.
- 2. Memory, it stores
 - a. the input data collected from sensors
 - b. the programs to process the information and to take necessary decisions or actions. Program is a set of instructions written for the processor to perform a task. A group of programs is called software.

3. Input/output devices: these are used to communicate with the outside world/operator.

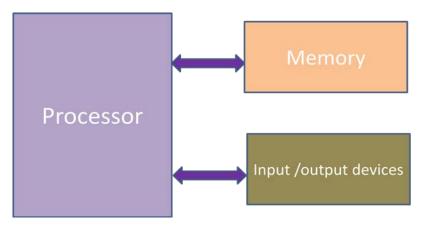


Figure 3.1.1 Components of a programmable logic device

2. Microprocessor

It is a multi-purpose, programmable device that reads binary instructions from a storage device called memory, processes the data according to the instructions, and then provides results as output. In common practice it is also known as CPU (central processing unit). CPU can be referred as complete computational engine on a single chip. First Microcontroller, Intel 4004 was launched in 1971. It was able to process just 4 bits. It started a new era in electronics engineering. Microprocessor chip was one of the important inventions of the 20th century. Table 3.1.1 shows the history of micro-processors.

Name	Date	No. of	Width of	Clock	Data	Millions of
		Transistors	smallest	Speed	Width	Instructions
			wire on		(In Bits)	per
			chip			second(MIPS)
8080	1974	6000	6	2MHz	8	0.64
8088	1979	29000	3	5 MHz	16	0.33
80286	1982	134000	1.5	6MHz	16	1
80386	1985	275000	1.5	16	32	5
80486	1989	1200000	1	25	32	20
Pentium	1993	3100000	0.8	60	32	100
Pentium	1997	7500000	0.35	233	32	300
II						
Pentium	1999	9500000	0.25	450	32	510
III						
Pentium 4	2000	42000000	0.18	1.5 GHz	32	1700
Pentium	2004	125000000	0.09	3.6 GHz	32	7000
4P						

Table 3.1.1	History	of Micro-Processors	
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Applications of microprocessors are classified primarily in two categories:

- 1. Reprogrammable Systems : Micro computers
- 2. Embedded Systems : photocopying machine, Digital camera

Microprocessor works or operates in binary digits i.e. 0 and 1, bits. These bits are nothing but electrical voltages in the machine, generally 0 - low voltage level, and 1 - high voltage level. A group of bits form a 'word'. In general, the word length is about 8 bits. This is called as a 'byte'. A word with a length of 4 bits is called as a 'Nibble'

Microprocessor processes the 'commands in binary form' to accomplish a task. These are called as '*instructions*'. Instructions are generally entered through input devices and can be stored in a storage device called *memory*.

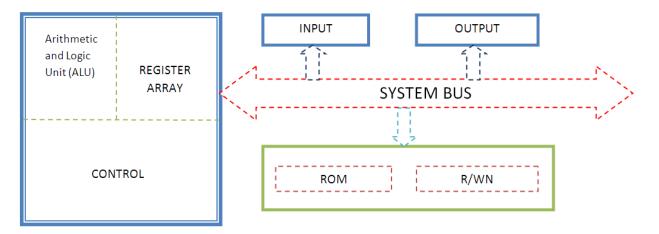
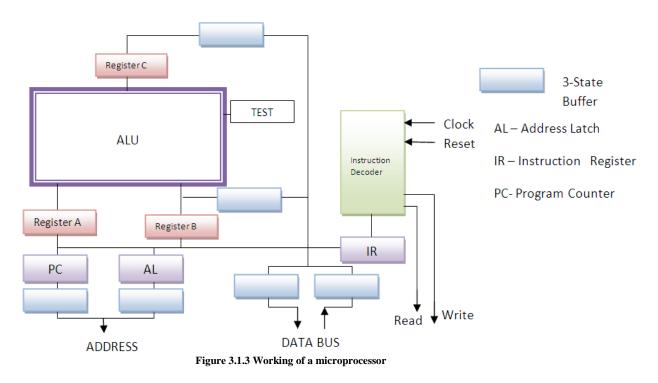


Figure 3.1.2 Schematic of configuration of a micro processor

Figure 3.1.2 and 3.1.3 show the configuration and basic blocks of a microprocessor. The functions of each element are as follows.



- 1. **ALU**: ALU stands for Arithmetical Logical Unit. As name indicates it has two parts:
 - a. Arithmetical unit which is responsible for mathematical operations like addition, subtraction, multiplication and division,
 - b. Logical unit which is dedicated to take logical decisions like greater than, less than, equal to, not equal to etc. (Basically AND/OR/NOT Operations)
- 2. **Register Array**: Registers are small storage devices that are available to CPU or processors. They act as temporary storage for processing of intermediate data by mathematical or logical operations.
- 3. **Control:** This part of CPU is dedicated to coordinate data flow and signal flow through various types of buses i.e. Data Bus, Control Bus, and Address Bus etc. It directs data flow between CPU and storage and I/O devices.
- 4. **Memory:** There are two different types of memory segments being used by the CPU. First is the ROM which stands for Read Only Memory while other is R/W which stands for Read and Write Memory or Random Access Memory (RAM).
 - a. **ROM:** From this memory unit, CPU can only read the stored data. No writing operations can be done in this part of memory. Thus it is used to store the programs that need no alteration or changes like Monitor Program or Keyboard driver etc.
 - b. **R/W:** As name indicates it is opposite to ROM and used for both reading and writing operations. In general User's program and instruction are stored in this segment of memory unit.
- 5. **Input Devices:** Input devices are used to enter input data to microprocessor from Keyboard or from ADC which receives data from sensors/signal conditioning systems.
- 6. **Output Devices:** These devices display the results/conclusions coming out from ALUs either in soft copy (Monitor) or in Hard Copy (Printer).

2.1 Functions of microprocessor

Various functions of microprocessor are as follows:

- Microprocessor performs a variety of logical and mathematical operations using its ALU.
- It controls data flow in a system and hence can transfer data from one location to another based on the instructions given to it.
- A microprocessor can take necessary decisions and jump to a new set of instructions based on those decisions.

2.2 Elements of microprocessor

A simple microprocessor consists of following basic elements (see Figure 3.1.3):

- Data Bus: Through data bus, the data flow between
 - **a.** various storage units
 - **b.** ALU and memory units
- Address Bus: It controls the flow of memory addresses between ALU and memory unit.
- RD (read) and WR (write) lines set or obtain the addressed locations in the memory.
- Clock line transfers the clock pulse sequence to the processor.
- Reset Line is used to restart execution and reset the processor to zero.
- Address Latch is a register which stores the addresses in the memory.
- Program Counter: It is a register which can increment its value by 1 and keeps the record of number of instructions executed. It can be set to zero when instructed.
- Test Register: It is a register which stores intermediate or in-process data of ALU operations. For example it is required to hold the 'carry' while ALU is performing 'addition' operation. It also stores the data which can be accessed by Instruction decoder to make any decision.
- 3-State Buffers: These are tri-state buffers. A tri-state buffer can go to a third state in addition to the states of 1 and 0.
- The instruction register and instruction decoder are responsible for controlling the operations of all other components of a microprocessor.

There are following control lines present in a microprocessor, which are used to communicate instructions and data with the instruction decoder.

- Instruct the A register to latch the value currently on the data bus.
- Instruct the B register to latch the value currently on the data bus.
- Instruct the C register to latch the value currently output by the ALU.
- Instruct the program counter register to latch the value currently on the data bus.
- Instruct the address register to latch the value currently on the data bus.
- Instruct the instruction register to latch the value currently on the data bus.
- Instruct the program counter to increment.

- Instruct the program counter to reset to zero.
- Activate any of the six tri-state buffers (six separate lines).
- Instruct the ALU what operation to perform.
- Instruct the test register to latch the ALU's test bits.
- Activate the RD line.
- Activate the WR line

3. Microcomputer

Microcomputer is a microprocessor based system. It is a data processing system that employs a microprocessor as its central unit. Based on the input it takes decisions. These decisions are further used to control a system or to actuate an action or operation.

3.1 Microprocessor based programmable controller

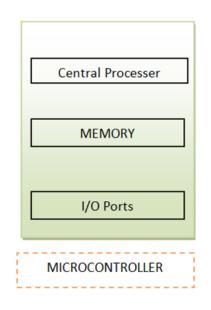


Figure 3.1.4 Schematic of microcontroller.

It is a microprocessor-based system. It implements the functions of a computer and a controller on a single chip. Generally microcontroller is programmed for one specific application and it is dedicated to a specific control function.

Microcontrollers find applications in automobiles, aircraft, medical electronics and home appliances. They are small in size and can be embedded in an electromechanical system without taking up much space. Thus we can have a system with its functions completely designed into a chip. However microcontrollers have very little user programmable memory. Various types of microcontroller chips available in market are: Motorola 68HC11, Zilog Z8 and Intel MCS51 and 96 series.

Module 3: Programmable Logic Devices (PLDs) Lecture 2 Introduction to microprocessor programming

In this lecture we will study the various number systems, programming languages, and internal architecture of the basic microprocessor, *8085*.

1. Number System

Number system is a way of representing the value of any number with respect to a base value. Number System can be classified on the basis of its "base". Each number has a unique representation in a number system. Different number systems have different representation of the same number. In general Binary, Octal, Decimal and Hexadecimal Number systems are used in microprocessor programming. Table 3.2.1 shows different numbering systems and their details.

Number Base		Allowable Digits/Characters	Examples	
System				
Binary	2	0,1	(11001010001010) ₂	
Octal	8	0,1,2,3,4,5,6,7	(5671235246214) ₈	
Decimal	10	0,1,2,3,4,5,6,7,8,9	(9823654178523)10	
Hexadecimal	16	0,1,2,3,4,5,6,7,8,9,A,B,C,D,E,F	(A852F6DB) ₁₆	

1.1Number representation

1.1.1 Conversion of any number system to decimal number system:

Let B be the base of number system and A_n , A_{n-1} , ..., A_1 , A_0 be the digits of given number. Then to convert it into decimal equivalent we can use the following formula:

$$N = A_{n} B^{n} + A_{n-1} B^{n-1} + \dots + A_{1} B + A_{0} B^{0}$$
(3.2.1)

Example: what is the decimal equivalent of $(11101011)_2$?

→ Here, we have taken $A_n = 1$, $A_{n-1} = 1$, $A_{n-3} = 0$, while n=8 and B = 2.

Then the decimal equivalent is $(235)_{10}$.

1.1.2 Decimal number system to any number system:

Any number in decimal system can be changed to any other number system by continuously dividing it by base of the required number system and then writing remainders after each step in reverse order.

Let us take an example of converting a decimal number 235 to its binary equivalent. Following table shows the conversion process as stated above.

Table 3.2.2 Binary representation of (235)10			
2	235	1	
2	117	1	
2	58	0	
2	29	1	
2	14	0	
2	7	1	
2	3	1	
2	1	1	

 \longrightarrow Hence Binary equivalent of $(235)_{10}$ is $(11101011)_2$.

1.1.3 <u>Hexadecimal system:</u>

This system is quite extensively used in microprocessor programming. It facilitates much shorter representation of number in comparison with that obtained by using the binary number system. Hexadecimal system has a base of 16 and it is easy to write and remember the numbers and alphabets viz. 0 to 9 and A to F. Table 3.2.3 shows numerals and alphabets used in hexadecimal system for representation of a number.

Decimal	Binary	Hexadecimal
0	0000	0
1	0001	1
2	0010	2
3	0011	3
4	0100	4
5	0101	5
6	0110	6
7	0111	7
8	1000	8
9	1001	9
10	1010	А
11	1011	В
12	1100	С
13	1101	D
14	1110	Е
15	1111	F

Table 3.2.3 Numerals and	alphabets used in hexadecimal system

Example: Let us convert the number $(235)_{10}$ to hexadecimal equivalent. Table 3.2.4 shows the conversion of this decimal number.

Number	Division	Remainder	Hexadecimal equivalent of remainder as per table 3.2.3
235	$\frac{235 \text{ divided by}}{16 = 14 \text{ (full)}}$	<u>11</u>	B
<u>14</u>	$\frac{14 \text{ divided by } 16}{= \text{Cannot divide}}$	<u>14</u>	Ē

Table 3.2.4 Dec	imal to hex	adecimal c	onversion

Then by arranging the hexadecimals in reverse order i.e. $(EB)_{16}$. Thus $(235)_{10} = (EB)_{16}$.

1.1.4 Binary coded decimal (BCD)

BCD code expresses each digit of a decimal system by its nibble equivalent. It uses 4 bit binary strings to represent the digits 0 to 9. Figure 3.2.1 shows the representation of number 523 as 010100100011 using BCD system. Due its longer representation scheme, it is now rarely used in micro-electronics programming.



Figure 3.2.1 BCD representation system

Example: $(235)_{10}$ can be represented by using PCD as 001000110101.

2. Low Level Programming Language

Microprocessors recognize the binary numbers and they operate in binary numbers. Each microprocessor has its own binary words, meanings and languages. Each machine has its own set of instructions based on the design of its CPU. Binary language is called as *machine language*. English-like words are used to represent the binary instructions of a machine. This is called as *assembly language* programs. The general purpose languages such as BASIC, FORTRAN, C, etc. are called as *high-level languages*. The *machine language* and *assembly language* are however specific to a microprocessor, therefore these are termed as low-level languages.

2.1 Assembly language

In assembly language, a word length is of about eight bits. It is called as a *byte*. Assembly language can have 256 combinations of bytes. Thus the language has 256 words. There can be a various patterns of bytes. With the help of electronic logic gates, these patterns give a specific meaning to each combination of bytes. These are called as an *'instruction'*. Instructions are made up of one word or several words. The set of instructions designed into the machine makes up the *machine language* that is specific to each microprocessor based system viz. micro-computer.

Thus we can say,

'Machine language is the binary medium of communication through a designed set of instructions specific to each computer.'

'Assembly level language is a medium of communication with a computer in which programs are written in mnemonics. An assembly language is specific to a given computer.'

2.2 Assembly language programming

Assembly language programming is generally written by using hexadecimal codes. Programs can be written by using special keyboard equipped with using hex keys. Programs also have instructions to translate these keys into their equivalent binary patterns. The data and instructions are stored in prescribed locations in memory. An operation code is written which accomplishes the intended task(s). These tasks are carried out on 'operand(s)' by the operation code. 8085 is a typical general purpose microprocessor and has 8-bit word length. Now, let us learn its architecture, working and programming.

3. Internal Architecture of 8085 Microprocessor

3.1 Register Array

8085 Microprocessor consists of six registers, one accumulator and a flag register. The typical architecture is shown in figure 3.2.2. There are six general-purpose registers B, C, D, E, H, and L, each having capacity to store 8 bit data. They are combined as BC, DE, HL to perform 16 bit operations. In addition to this Register array, two 16 bit registers viz. stack register and program counter are provided. As discussed in the earlier lecture, the 'program counter' is employed to sequence the execution of instructions. It always points to the memory address from which the next byte is to be fetched. Stack Pointer points to the memory location in R/W (Read and/or write) memory. It is also termed as a 'stack'.

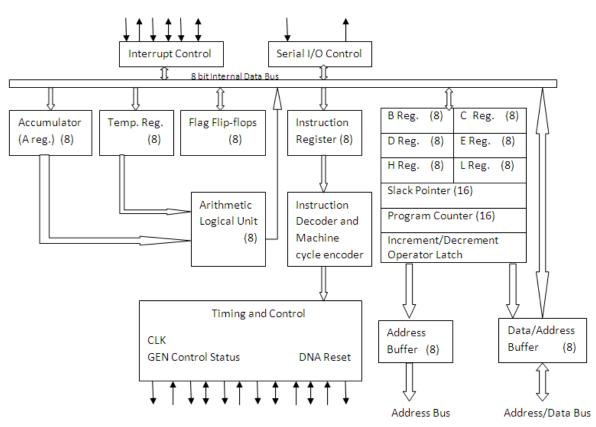


Figure 3.2.2 Architecture of 8085 microprocessor

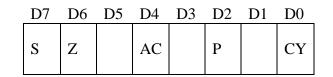
3.2 Accumulator

The accumulator is 8-bit register (can store 8 bit data). It is a part of arithmetic/logic unit (ALU). In general, after performing logical or arithmetical operations, result is stored in accumulator. Accumulator is also identified as Register A.

3.3 Flags

ALU of 8085 have five flip flops whose states (set/reset) are determined by the result data of other registers and accumulator. They are called as Zero, Carry, Sign, Parity and Auxiliary-Carry flags.

- Zero Flag (Z): When an arithmetic operation results in *zero*, the flip-flop called the Zero flag which is set to one.
- Carry flag (CY): After an addition of two numbers, if the sum in the accumulator is larger than eight bits, then the flip-flop uses to indicate a *carry* called the Carry flag which is set to one.
- S-Sign (S): It is set to 1, if bit D7 of the result = 1; otherwise reset. D7 is the first digit of a binary number.



- P-Parity (P): If the result has an even number of 1s, the flag is set to 1; for an odd number of 1s the flag is reset.
- AC-Auxiliary Carry (AC): In an arithmetic operation, when a carry is generated by digit D3 and passed to digit D4, the AC flag is set. Generally this flag is used internally for Binary Coded Decimals (BCD).

Figure 3.2.2 shows a 8-bit flag register, adjacent to the accumulator. It is not used as a register. Out of eight bit-positions, five positions are used to store the outputs of five flip-flops. These flags play an important role in decision-making process of the microprocessor.

3.4 Instruction Register/Decoder

Before execution of an instruction, it is sent to the Instruction Register. Instruction register stores current instruction of any program. Decoder takes the instruction from memory, decodes it and then passes it to the next stage.

3.5 Memory Address Register

Memory Address Register (MAR) holds the address of next instruction to be executed.

3.6 Control Generator

In microprocessor, the Control Generator generates a signal that executes the operations in accordance to the decoded instructions. In fact it creates a signal (information) which have details about connections between different blocks of the microprocessor so that data reaches to the respective place.

3.7 Register Selector

Register selector is basically a logical controller which directs switching between different registers of microprocessor.

3.8 General Purpose Registers

Microprocessor has few extra registers which can be used to store additional data during a program.

4. Programming in 8085

As mentioned in above section, a simple and very effective substitution to binary codes could be use of standard English words to complete any task. For example addition of two numbers can be represented by ADD. Such codes are referred as *mnemonic codes* and that language is called *assembly language*. Most of the early processers including 8085, are programmed using *mnemonics*. However, assembly language codes should be converted into binary one so that microprocessor can identify the instructions given to it. This operation is done by Assembler. In assembly language, instructions are composed of two segments which are as follows:

- 1. Operation (Op) Code: It depends on which operation is to be performed. For example for OR operation, we have Op Code "OR".
- 2. Operands: Operand is the object on which the required operation is to be done. Generally operations are done on data stored in registers.

4.1 Classification of Instructions:

- Data Transfer
- Arithmetic
- Logical
- Program Control

4.1.1 Data Transfer

- 1. Load: It reads content from specified memory location and copies it to specified register location in CPU.
- 2. Store: It copies content of a specified register into specified memory location.

4.1.2 Arithmetic:

- 1. Add: It adds contents of a specified memory location to the data in some register.
- 2. Decrement: It subtracts 1 from contents of specified location.
- 3. Compare: It tells whether contents of a register are greater than, less than or same as content of specified memory location.

4.1.3 Logical:

- 1. AND: Instruction carries out Logical AND operation with the contents of specified memory location and data in some register. Numbers are *ANDed* bit by bit.
- 2. OR: Instruction carries out Logical OR operation with the contents of specified memory location and data in some register. Numbers are *ORed* bit by bit.
- 3. Logical Shift: Logical shift instruction involves moving a pattern of bits in the register one place to left or right by moving a zero in the end of number.

4.1.4 Program Control:

- 1. Jump: This instruction changes the sequence in which program steps are carried out. Normally program counter causes the program to be carried out sequentially in strict numerical sequence. However, JUMP causes program counter to some other specified location in the program.
- 2. Branch: This is a conditional instruction which might 'branch' if 'zero' results or 'branch' if 'plus' results of an operation. Branch also followed if right conditions occur in the decision making process.
- 3. Halt: This instruction stops all further microprocessor activity.

4.2 Example: Though the basic concept remains same, however the Op codes may be different for various microprocessors. A program example for 8085 is as follows.

1.	Add a 8-bit number 16F to Accumulator 16F	ADI
2.	Add contents of Register D to Accumulator D	ADD
3.	Subtract a 8-bit number 32H from Accumulator 32H	SUI
4.	Subtract contents of Register B from Accumulator	SUB B
5.	Increment the contents of Register D by 1	INR D
6.	Decrement the contents of Register C by 1	DCR C
7.	Load a 8-bit number 15H in register D D, 15H	MVI
8.	Copy from Register B to Register C C,B	MOV

4.3 Sample Program:

Write the instructions to load two hexadecimal numbers 36B and 419 in the registers C and D respectively. Add the numbers, and store the result in memory location B244D.

Mnemonics Code:

MVI C, 36B	// Load Register C with 36B
MVI D, 419	// Load Register D with 419
ADD D	// Add two bytes and save sum in C
STA B244D	// Store the sum in memory location B244D
HLT	// Terminate

Module 3: Programmable Logic Devices (PLDs)

Lecture 3

Programmable Logic Controllers

1. Introduction

Any computer having input and output interfaces can be used to control external devices. However most of the computers are not industrially hardened. Input / Output devices of general-purpose microcomputers are not engineered to handle line-voltages and currents above transistor-transistor logic (TTL) levels. Also they are not designed to with-stand the temperature, humidity, and vibration on shop floors. These drawbacks of a general purpose computer have been rectified by developing a Programmable Logic Controller (PLC) with built-in isolation into their inputs and outputs.

"The programmable logic controller is defined as a digital electronic device that uses a programmable memory to store instructions and to implement functions such as logic, sequencing, timing, counting and arithmetic words to control machines and processes."

PLCs are generally used for incorporating automation in open loop systems where processes are to be performed in a sequential manner. PLCs are used for automation of assembly lines in industries. They are generally designed for multiple input multiple output (MIMO) systems. In PLCs, instructions are saved in nonvolatile memory. Some of the advantages of PLCs are:

- Cost effective
- Flexibility and ability to use similar system for other processes
- Programming interface is easier in comparison to other processers
- Resistant to impact and vibration
- Resistant towards electrical and mechanical noise
- Ability to work at high temperatures

Now let us study the structure and functioning of a PLC.

2. Programmable Logic Controller: Structure and Functioning

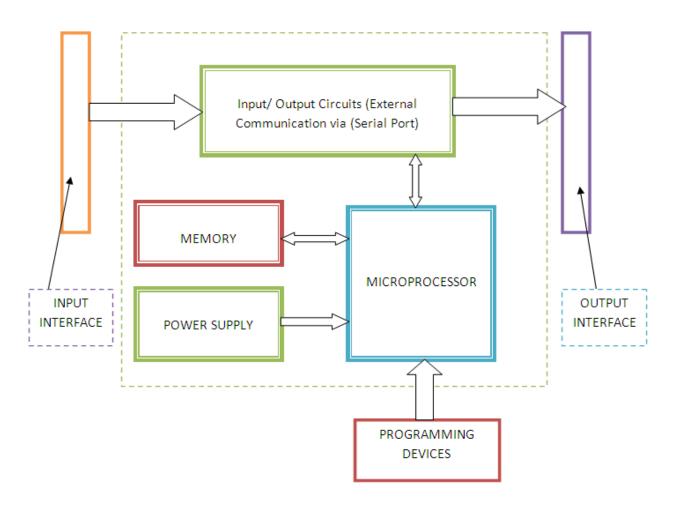


Figure 3.3.1 Block diagram of a PLC



Figure 3.3.2 An Industrial PLC

Figure 3.3.1 shows the basic elements of a PLC. It is basically a microproceeor based control system. Microprocessor communicates with the outside world with input/output devives via a circuitry. This circuitry protects the microprocessor and other elements of PLC from the high voltages and currents coming to the PLC. Microprocessor does its basic functions of taking decisions according to the instructions written in the programs which are stored in the memory. PLC scans a set of sensor inputs rapidly and repeatedly. Then it evaluates their logic relationships to defined outputs according to a logic program. At last it sets the outputs according to the programmed logic. Figure 3.3.2 shows an industrial PLC with input and output ports.

3. Programming a PLC:

PLCs are programmed through concept of ladder logic. In general there exists a graphical user interface (GUI) to program a PLC that makes it different from other processers. Ladder logic comprises of two columns. Left column shows input devices like switches, sensors while in output column is at right side which shows actuators like cylinders, motors.

Meanings of symbols used in PLC Program:

][

This instruction is called as "examine on" or "normally opened" as input functions or storage bits. If the corresponding memory bit is a "1" then the respective 'rung' will continuously be executed and the corresponding outputs will be energized. Rung is one of the multiple horizontal programming lines in a ladder logic diagram.

NOTE: Other factors may also affect rung simultaneously.

If the corresponding bit is "0" then the rung will not be executed continuously and outputs will be de-energized. If this instruction is used as input bit, its status should be according to the status of the real world input devices connected to the input table by identical addresses.

Addressing Sample: I: 3/1

This indicates address of a sample. I indicates input image table, 3 indicates slot no. 3 of input port and 1 indicates bit three of 3^{rd} slot of input port.

]/[

This instruction is called "examine off" or "normally closed" as input functions or storage bits. If the corresponding memory bit is a "1" then the respective 'rung' will continuously be executed and the corresponding outputs will be energized.

NOTE: Other factors may also affect this rung simultaneously.

If the corresponding bit is "0" this instruction will not allow rung continuously and outputs will be energized. If used as input bit, its status should correspond to the status of the real world input devices tied to the input table by identical addresses.

$\mathbf{OTE} \rightarrow () \rightarrow$

This is called as 'output energize'. This instruction sets the specified bit when rung continuity is achieved. Under normal operating conditions, if the set bit corresponds to an output device, output device will be energized when rung goes true.

Addressing Example O:3/1

- O -- output image table
- 3 -- slot three
- 1 -- bit one of slot three

$OTL \not\rightarrow -(L)-$

This is called as 'output latch'. This instruction functions similar to output energize except that once a bit is set with OTL, it is latched on. Once an OTL bit has been set ON (1 on the memory) it will remain ON even if the rung condition goes false. The bit must be reset.

(U)

This is called as 'output unlatch'. This is used to unlatch (reset) a latched bit. Its address must be same as latched one.

Timer

This is also called as "TON". Figure 3.3.3 shows the schematic of a Timer. It is used to turn an output ON or OFF after the timer has been ON for preset time interval. This output instruction begins timing when rung goes true. It waits the specified amount of time (As specified in Preset), keeps track of accumulated intervals which have occurred (ACCUM), and sets DN (Done) bit when ACCUM time equals preset time.

As long as rung condition remains true, Timer adjusts its accumulated value to each evaluation until it reaches the preset value. The accumulated value is reset when rung condition go false, regardless of whether timer has timed out. "TIME BASE" is an amount of time after which accumulator increases its value by 1.

Timer1					
Timer On Delay		EN>-			
Timer	T4:3				
Time Base	1.0				
Preset	10<	<dn>-</dn>			
Accum.	0<				
		1			

Figure 3.3.3 Schematic of a Timer

4. Case study

In this segment, we will see how PLCs are incorporated to control various activities in an industry. In this illustration we have a conveyer belt run with two motors at its ends, three different stations to perform various activities like painting of vehicle body or fitting of any component in chassis etc along with two switches to run conveyer. Figure 3.3.4 shows the photograph of a conveyor belt system. The PLC is of "Bull 1764 Micrologix 1500 LSP Series C" which can be controlled by a Graphical User Interface " RS Logic 500 Starter".

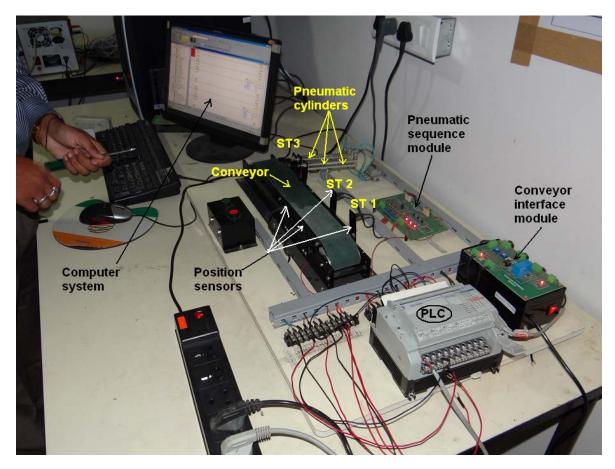
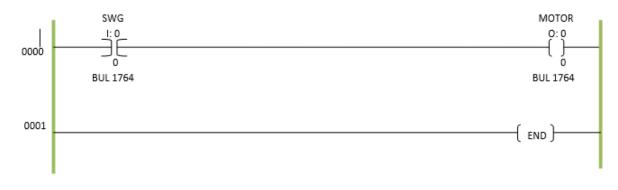
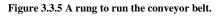


Figure 3.3.4 PLC controlled conveyor belt system

To run the conveyer belt with the help of switches

As discussed in earlier sections, PLCs are controlled through Ladder Logic. In input section of the ladder, name of the input device must be mentioned on the top of symbol, followed by primary input port. Secondary input port is mentioned just below symbol. In similar way, output symbol should be mentioned with name and output ports as shown in figure 3.3.5.





To control movement of pneumatic devices in an industry with PLCs

Figure 3.3.6 shows a program code to control the motion of pneumatic cylinder with a switch.

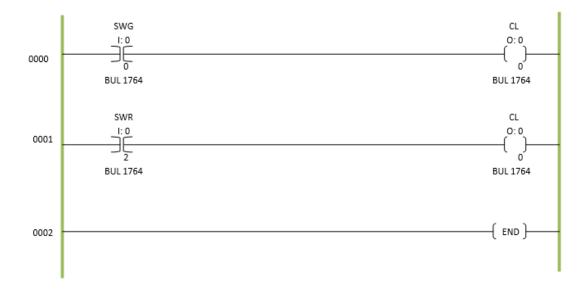
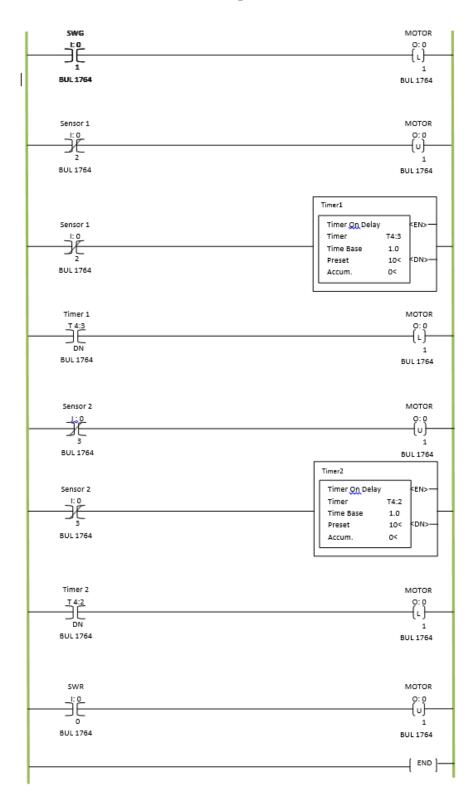


Figure 3.3.6 Program code to actaute a pneumatic cylinder



To control the operation of sensors



In indutrial applications, it is required to use various sensors to control the operations of systems and processes using PLCs. Figure 3.3.7 shows a typical program to operate an electric motor and a pnematic cylinder with the help of some sensors such pneumatic proximity switch.

To control a mechatronics system we need to combine various mechanical and electrical input and output devices and to operate them in a sequential manner. Consider a prototype of industrial assembly line with 3 stations as shown in Figure 3.3.4.

At first station ST1, the sensor identifies an object (finished product) on the conveyer belt and sends a signal to the controller. Controller processes this information and actuates the electric motor to run the conveyer belt.

Second Station ST2: It is allotted for the inspection of the finished product or object. At ST2, conveyer belt stops. In case any fault diagnosed by the inspection system, the product will be taken away by the pneumatic actuators placed at Station 3, ST3.

Module 3: Programmable Logic Devices (PLDs)

Lecture 4

PID controllers

1. Introduction

In mechatronics, generally the objectives are to automate a process or to control parameters of system. Control systems for manufacturing systems can be categorized into two types. First is the sequential control where all the operations are carried out in a sequence to automate the mechanical system(s). Automated vehicle assembly line is an example of such control system. Such operations are controlled by Programmable Logic Controller (PLCs) which we have already studied in previous lecture.

In the other type of the control system, precise control over output of system is to be obtained. Therefore a continuous monitoring of such system is essential. For example there is a necessity to continuously monitor and control the fuel tank used in a Boiler based power plant. This type of control is also called modulating control. Feedback systems and Proportional-integral-derivative (PID) controllers are employed in these systems.

In general a closed loop system has several input variables and several output variables. However one or two dominant input variables are considered in designing the control system. Output variables are measured by using suitable transducer system and the feedback is sent to the controller for comparison. A block diagram of closed loop system is shown figure 3.4.1.

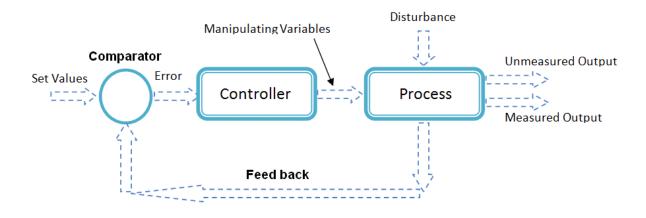


Figure 3.4.1 A closed loop control system

There are various types of closed loop control systems being used in mechatronics. These are listed as follows.

- 1. Single Input Single Output (SISO)
- 2. Multiple Input Single Output (MISO)
- 3. Multiple Input Multiple Output (MIMO)
- 4. Single Input Multiple output (SIMO)

2. PID Controller for SISO systems

PID controller is commonly used for SISO systems. Figure 3.4.2 shows the basic blocks of a SISO system. It has single input and single output. It has a controller which controls the operation of a process based on the feedback received.

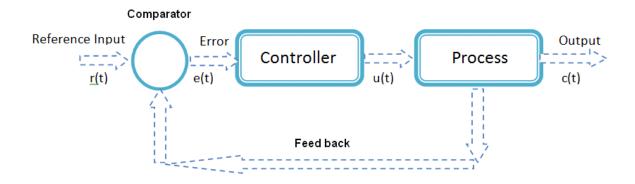


Figure 3.4.2 A SISO system.

For a PID controller, the output can be expressed in terms of input as follows:

$$u(t) = K_P[e(t) + \tau_d \frac{d e(t)}{dt} + \frac{1}{\tau_i} \int_0^t e(\tau) d\tau]$$
(3.4.1)

And the transfer function of PID controller can be written as,

$$C(s) = K_p \left[1 + \tau_d \, s + \frac{1}{\tau_i \, s} \right]$$
(3.4.2)

Where $K_p \rightarrow$ Proportional Gain $\tau_d \rightarrow$ Derivative Time

 $\tau_i \rightarrow$ Integral Time

PID controller consists of Proportional, Integrator and Differentiator Controllers which can be understood by considering a first order system SISO whose transfer function can be written as,

$$P(s) = \frac{K}{1+\tau s} \tag{3.4.3}$$

Now let us study the Proportional, Integrator and Differentiator Controllers one by one and then adding them together as PID controller.

2.1Proportional Controller (P – Controller)

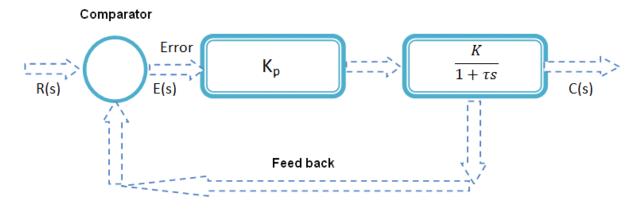


Figure 3.4.3 Proportional controller

The proportional controller gives an output value that is proportional to the error value with a gain value of K_p . The proportional response can be adjusted by multiplying the error by a constant K_p , called the proportional gain constant (Eq. 3.4.1). Figure 3.4.3 shows the schematic of a proportional controller for a closed loop control system, the transfer function can be written as,

$$\frac{C(s)}{R(s)} = \frac{\frac{KKp}{1+\tau s}}{1+\frac{K}{1+\tau s}}$$
(3.4.4)
$$C(s) \qquad KKp \qquad 1$$

$$\frac{C(S)}{R(S)} = \frac{KKP}{1+KKP} \cdot \frac{1}{1+\tau'.S}$$
(3.4.5)

Where $\tau' = \frac{\tau}{1+KK_P}$

Thus unit step response for Proportional Controller will be,

$$c(t) = \frac{KK_P}{1 + KK_P} \left(1 - e^{\frac{-s\tau}{\tau'}}\right)$$
(3.4.6)

Effect of adding Proportional Controller in the system:

On adding a proportional controller in system, Time response of system improves by a factor of $\frac{1}{1+KK_P}$. Also on adding proportional controller, steady state offset arises between desired response and output response as shown in figure 3.4.4.

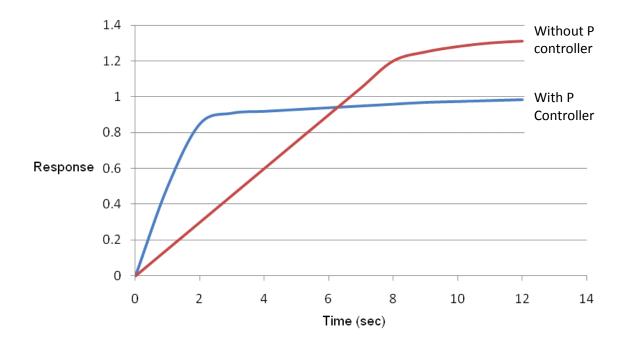


Figure 3.4.4 System response with and without P-controller

2.2Integral Controller

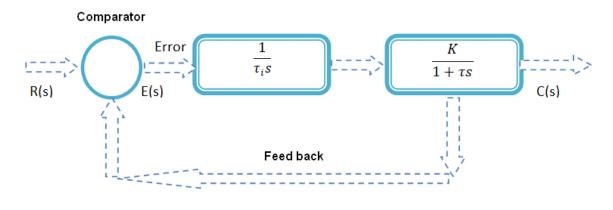


Figure 3.4.5 A I-Controller

In an integral controller, the manipulation equals the integral of the error over time, multipled by a gain KI (Eq. 3.4.1). Figure 3.4.5 shows the block diagram of Integral controller empolyed for a SISO system. The closed loop transfer function can be written as,

$$\frac{C(s)}{R(s)} = \frac{\frac{K}{\tau_i s(1+\tau s)}}{1 + \frac{K}{\tau_i s(1+\tau s)}}$$
(3.4.7)

$$\frac{C(s)}{R(s)} = \frac{K}{K + \tau_i s + \tau \tau_i s^2}$$
(3.4.8)

For a Step input, R(s) = 1/s, we get the steady state error as,

$$e(s) = \frac{\tau_i s(1+\tau s)}{\tau_i s(1+\tau s) + K} \cdot \frac{1}{s}$$
(3.4.9)

$$e_{ss} = \lim_{s \to 0} s \cdot e(s) = 0$$
 (3.4.10)

Effect of adding Integral Controller in system:

The step response of this closed loop system with integral action is shown in figure 3.4.6. The integral term enhances the movement of the process towards desired point. It also eliminates the residual steady-state error that produces with a pure proportional controller. From the transfer function, it is observed that use of integral controller leads to increasing order of closed loop system which may cause instability, slow and oscillatory response. However the system has a major advantage that integral controller produces zero steady state error.

The drawbacks of integral controller can be rectified if we use Proportional controller along with Integral one.

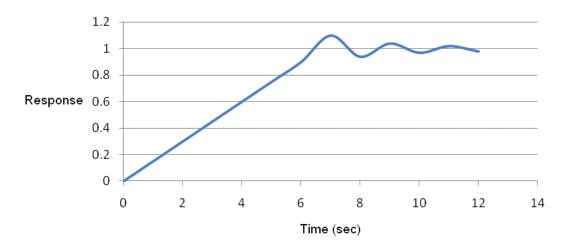


Figure 3.4.6 Response using a Integral controller

2.3Differential control

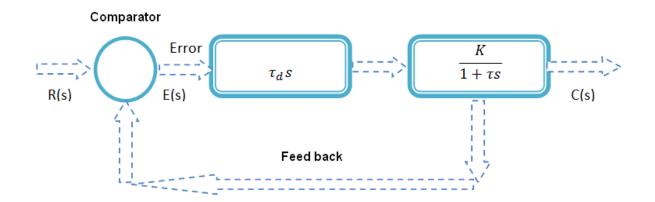


Figure 3.4.7 Block diagram of Differential controller

A derivative controller uses the derivative of the error instead of the integral. Figure 3.4.7 shows the building blocks of a differential controller. In this closed loop system, the transfer function can be written as,

$$\frac{C(s)}{R(s)} = \frac{\frac{\tau_d sK}{(1+\tau s)}}{1+\frac{\tau_d sK}{(1+\tau s)}}$$
(3.4.11)
$$\frac{C(s)}{R(s)} = \frac{\tau_d sK}{1+\tau s + \tau_d sK}$$
(3.4.12)

For Step input R(s) = 1/s, the steady state error would be,

$$e(s) = \frac{\tau_d s K}{1 + \tau_s + \tau_d s K} \frac{1}{s}$$
(3.4.13)

Effect of adding Differential Controller in system:

Derivative controller improves stability of the system and it also improves settling time. Derivative of the error can be calculated by determining slope of the error over time and multiplying this term with derivative gain τ_d . Figure 3.4.8 shows the response of a system to unit step Input. It shows an initial jump in the response. This is due to the effect of the derivative controller. Here derivative gain is very high which results in high settling time.

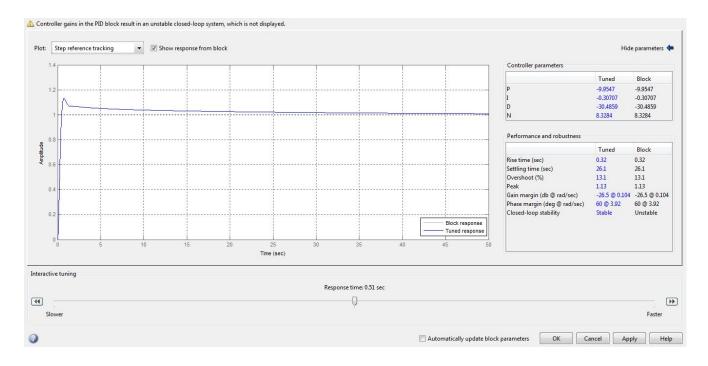
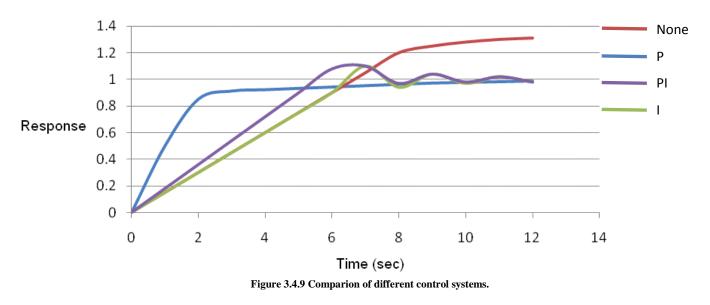


Figure 3.4.8 Response using a Differential controller

After discussing various components of controller following conclusions can be drawn.

- 1. Proportional Controller improves system response time. It provides high proportional gain which results into very low rise time and thus improves the response system.
- 2. Integral Controller makes the system steady with error approaches zero. But Integral controller may increase instability of a system and may cause oscillations. However in Proportional system provides very low value of Integral gain resulting in very low amount of oscillations.
- 3. Derivative controller improves system settling time and also improves stability.



A comparison of systems with no controller, only proportional controller, only Integral controller and both proportional and integral controller can be seen in Figure 3.4.9. It can be seen that the response curve produced by PI controller is better in comparison with that obtained by only P, only I and without any controller. PI controller has the advantages of both the P as well as I controllers. Therefore in general, it is recommended not to employ integral and derivative controllers on their own. They are always to be used in conjunction with a proportional controller.

3. Types of PID controller:

3.1Parallel PID Controller

Figure 3.4.10 shows the parallel configuration of PID controller. In general, this type of PID is preferred over series one because in Parallel PID, output of one controller does not affect the output of other. This allows freedom to control parameters independently.

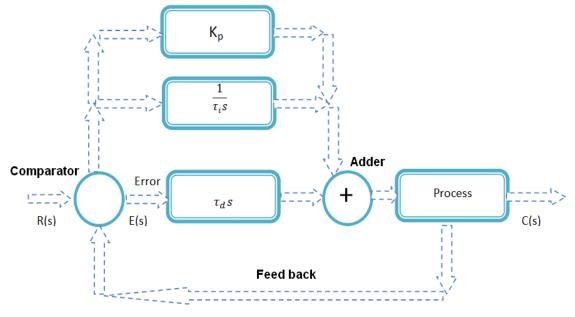
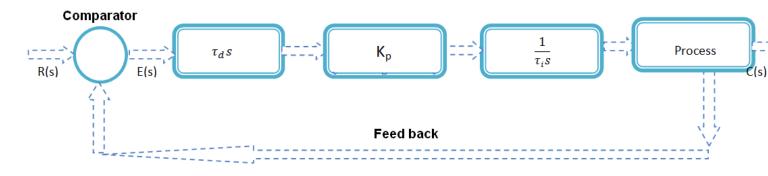


Figure 3.4.10 Configuration of PID controller

3.2 Series PID Controller

Figure 3.4.11 shows the typical configuration of series PID controller. In this type of controller, the output of a controller affects the output obtained from the other. Therefore the order of controller must be taken into account during designing such configuration.





Detail analysis and study of these controllers is out of the scope of the present course. However readers are advised to read following books for further study:

- a) PID controllers 2nd ed., by Karl J. Astrom and Tore Hagglund, Research Triangle Park, ISA 1995.
- b) Structure and synthesis of PID controllers, by Aniruddha Dutta, Ming-Tzu Ho and Shankar P. Bhattacharyya, Springer-Verlag, Londoan 2000.

PID controllers have wide variety of applications manufacturing industry. Some of them are listed as follows.

- 1. PID control is used in automatic car steering when it is integrated with Fuzzy Logic
- 2. In movement detection system of modern seismometer
- 3. In water/oil level monitoring in tanks
- 4. Head positioning of a disk drive
- 5. Automated inspection and quality control
- 6. Manufacturing process control: CNC machine tools
- 7. Chemical process control: flow control, temperature control
- 8. Automatic control of material handling equipments
- 9. Automatic packaging and dispatch
- 10. To ensure safety during manufacturing operations

Module 7: CNC Programming and Industrial Robotics Lecture 1

CNC programming: fundamentals

CNC part program contains a combination of machine tool code and machine-specific instructions. It consists of:

- a. Information about part geometry
- b. Motion statements to move the cutting tool
- c. Cutting speed
- d. Feed
- e. Auxiliary functions such as coolant on and off, spindle direction

In this lecture, first we will understand the coordinate systems of the machine tools and how they work.

1. CNC Machine Tool

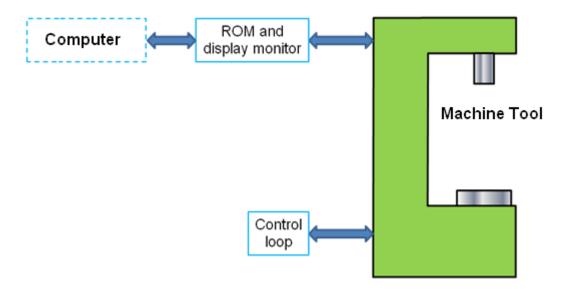


Figure 7.1.1 Schematic of a CNC machine Tool

Figure 7.1.1 shows a schematic of a machine tool controlled by a computer. It consists of a Machine Control Unit (MCU) and machine tool itself. MCU, a computer is the brain of a CNC machine tool. It reads the part programs and controls the machine tools operations. Then it decodes the part program to provide commands and instructions to the various control loops of the machine axes of motion. The details regarding the construction and working of mechatronics based system have already been studied in last lectures.

CNC systems have a limitation. If the same NC program is used on various machine tools, then it has to be loaded separately into each machine. This is time consuming and involves repetitive tasks. For this purpose direct numerical control (DNC) system is developed. Figure 7.1.2 shows the schematic of a DNC system. It consists of a central computer to which a group of CNC machine tools are connected via a communication network. The communication is usually carried out using a standard protocol such as TCP/IP or MAP. DNC system can be centrally monitored which is helpful when dealing with different operators, in different shifts, working on different machines.

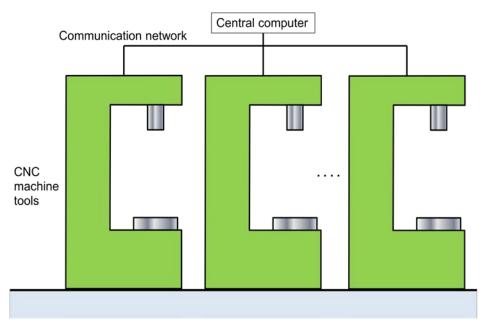


Figure 7.1.2 Direct numerical control (DNC) system

2. Axes of CNC machine tool

In CNC machine tool, each axis of motion is equipped with a driving device to replace the handwheel of the conventional machine tool. A axis of motion is defined as an axis where relative motion between cutting tool and workpiece occurs. The primary axes of motion are referred to as the X, Y, and Z axes and form the machine tool XYZ coordinate system. Figure 7.1.3 shows the coordinate system and the axes of motion of a typical machine tool. Conventionally machine tools are designated by the number of axes of motion they can provide to control the tool position and orientation.

2.1 Configuration of 2-axis machine tool

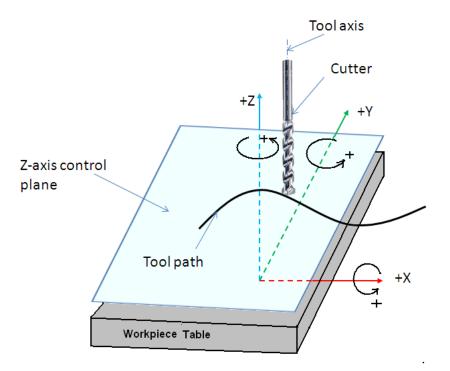


Figure 7.1.3 Axes of motion of a machine tool

If the machine tool can simultaneously control the tool along two axes, it is classified as a 2-axis machine. The tool will be parallel and independently controlled along third axis. It means that machine tool guided the cutting tool along a 2-D contour with only independent movement specified along the third axis. The Z-axis control plane is parallel to the XY plane.

2.2 Configuration of 2.5-axis machine tool

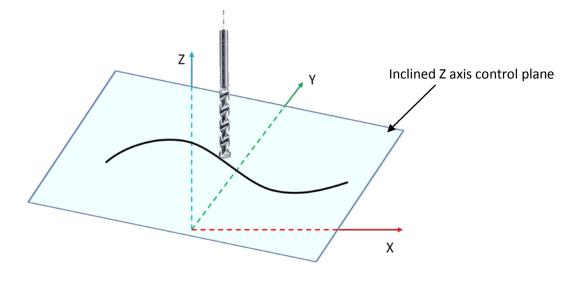


Figure 7.1.4 Axes in 2.5-axis machine tool

In this type of machine tool, the tool can be controlled to follow an *inclined* Z-axis control plane and it is termed as 2.5-axis machine tool. Figure 7.1.4 explains the axes system in 2.5-axis machine tool.

2.3 Configuration of 3-axis and multiple axis machine tool

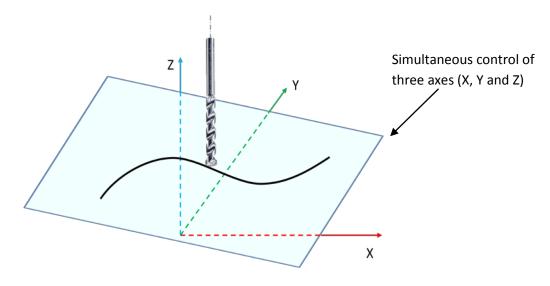


Figure 7.1.5 3-axis machine tool

In these CNC machine tools, the tool is controlled along the three axes (X, Y, and Z) simultaneously, but the tool orientation doesn't change with the tool motion as shown in Figure 7.1.5.

If the tool axis orientation varies with the tool motion in 3 dimension space, 3-axis machine gets converted into multi-axis orientation machine (4-, 5-, or 6-axis). Figure 7.1.6 shows the schematic of tool motion in a multi-axis CNC machine tool.

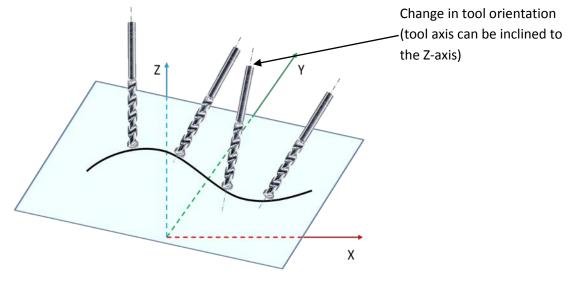


Figure 7.1.6 Multiple axes machine tool

3. CNC program structure

There are four basic terms used in CNC programming. These are a follows:

Character -> Word -> Block -> Program

- Character is the smallest unit of CNC program. It can have Digit / Letter / Symbol.
- Word is a combination of alpha-numerical characters. This creates a single instruction to the CNC machine. Each word begins with a capital letter, followed by a numeral. These are used to represent axes positions, federate, speed, preparatory commands, and miscellaneous functions.
- A program block may contain multiple words, sequenced in a logical order of processing.
- The program comprises of multiple lines of instructions, 'blocks' which will be executed by the machine control unit (MCU).

Figure 7.1.7 shows a sample CNC program. It has basically three sections viz. initial commands section; main section and end commands section. In the initial commands section, the program number, its ID, initial safety preparatory codes such as 'cancel all the activated cycles by previous program' are to be specified.

In the main section, commands/instructions related the machine tool axes movements, tool change etc. are to be mentioned. At the end, the commands instructing cancellation of cycles, homing the tool and program end are to be provided.

% 00012 (Sample program stru N10 G21 N20 G40 G80 G49 N30 T01 N40 M06	ucture for demonstration)	<pre>//% symbol //Program number and ID //Program description //Units setting //Initial commands //Tool T01 in waiting position //replace present tool at spindle by T01</pre>
N100 GO1 X20.0 N110 Y100.0 N120 GO0 X100.0 N130 GO1 Y20.0	Y34.0	<pre>//Linear interpolation //Linear interpolation //Linear interpolation: rapid mode //Linear interpolation at given feed rate</pre>
N210 G28 Z40.0	M09 M05 Y	//Cycle cancel //Home in z only //Home in XY only //End of program //Stop code

Figure 7.1.7 Sample CNC program.

The address G identifies a preparatory command, often called G-code. This is used to preset or to prepare the control system to a certain desired condition or to a certain mode or a state of operation. For example G01 presets linear interpolation at given feed but doesnot move any axis.

The address M in a CNC program specifies miscellaneous function. It is also called as machine function. These functions instruct the machine tool for various operations such as: spindle rotation, gear range change, automatic tool change, coolant operation, etc.

The G and M codes are controller manufacturers' specific. In this course, we will be following the G and M codes used for FANUC, Japan controller. Other controllers such as SINUMERIC, MITSUBHISHI etc. are also being used in CNC technology.

It is suggested to the readers to study the following G and M codes for milling and turning operations. Programming exercises will be carried out in the next lectures.

Module 7: CNC Programming and Industrial Robotics Lecture 2

CNC programming: Drilling operations

In this lecture we will learn how to write a part program to manufacture drilled holes. Let us take an exercise and study the various preparatory and miscellaneous functions associated with the problem.

Exercise:

Write an efficient CNC part program to drill 35 holes of diameter of 0.5 inch each in a machine component as shown in the figure 7.2.1. The raw material to be employed is mild steel plate of 0.4 inch thickness. Explain the important functions used in the CNC code.

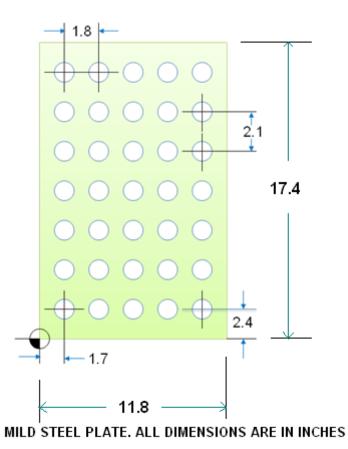


Figure 7.2.1 A component to be machined (drilled)

Solution:

Based on the G and M code discussed in the last lecture, the CNC part program for FANUC controller can be written as follows:

Block 1		%
2		O0001
3	N10	G20
4	N20	G17 G40 G80 G49 G90
5	N30	G92 X Y Z
6	N40	M06 T01
7	N50	G00 X1.7 Y2.4 S900 M03
8	N60	G43 Z1.0 H01 M08
9	N70	G99 G81 R0.1 Z-0.4 F3.0
10	N80	G91 Y2.1 K6 (L6)
11	N90	X1.8
12	N100	Y-2.1 K6 (L6)
13	N110	X1.8
14	N120	Y2.1 K6 (L6)
15	N130	X1.8
16	N140	Y-2.1 K6 (L6)
17	N150	X1.8
18	N160	Y2.1 K6 (L6)
19	N170	G90 G80 M09
20	N180	G28 Z10 M05
21	N190	G28 X0 Y0
22	N200	M30
23		%

Let us now see the meaning and significance of each block of the program.

Block 1:

It indicates the start of the program.

Block 2:

It specifies the program number and ID. It is usually a alpha-numerical code and always start with an alphabet 'O'.

Block 3:

It sets the entry of dimensional units in Imperial format.

Block 4:

G17: It selects the plane of operation as X-Y plane

G40, G80, G49 are used to cancel all usual cycle that might have left in on-mode during the execution of last CNC code.

G90 selects the method of specifying dimensions between features as 'absolute'.

Block 5:

It sets the program zero on the work part. There are three major environments in programming that require an established mathematical relationship.

Machine: machine tool and control system Part: Workpiece + Drawing + material Tool: Holder + Cutting tool

Machine zero point:

It is also called as home position or machine reference point. It is the origin of a machine coordinate system. On all CNC machines, machine zero is located at the positive end of each axis travel range. Figure 7.2.2 shows the machining volume and various planes. The machine reference point is located at the end of positive ranges of X, Y and Z axes. Figure 7.2.3 and 7.2.4 provide the clear views of the machine reference point. Machine control unit (MCU) understands the dimensions provided with respect to the machine reference point. But the programmer is providing the dimensions on the drawings based on the local coordinate system i.e. part coordinate system.

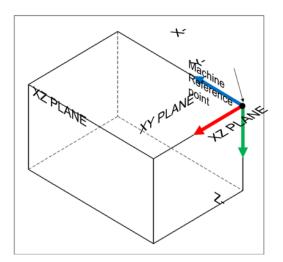
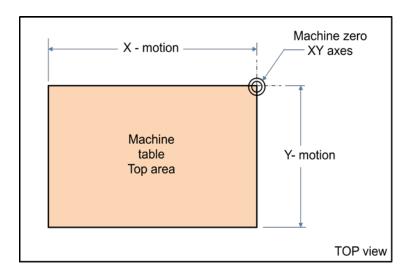
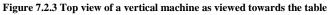


Figure 7.2.2 machining volume and machine reference point





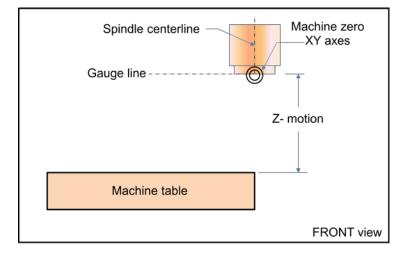


Figure 7.2.4 Front view of a vertical machine as viewed from front

A part ready for machining is located within the machine motion limits. Part reference point is commonly known as program zero or part zero. It is often selected on the part itself or on the fixtures. Figure 7.2.5 shows the part zero being set at the lower left corner on the top surface of the workpiece.

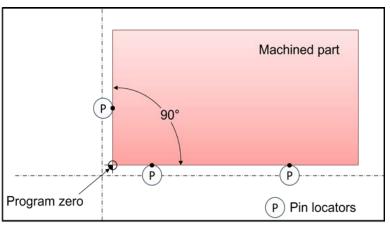


Figure 7.2.5 Part zero setting

The location coordinates of the program zero with respect to the machine reference zero must be communicated with the MCU so that the MCU will convert the part program in to required signals to control the machine tool. This can be achieved by using a Preparatory code 'G92'. The syntax of G92 is as follows:

G92 X... Y... Z...

To use this command the operator needs to obtain the distance travelled by the tool contact point (end-point) from the machine home position to the program zero position. This is carried out by touching the tool tip at the part zero point. The X, Y, Z distances will be noted from the machine display and further used along with G92 command. Figure 7.2.6 shows the tool tip distance from the program zero to machine zero along Z-direction.

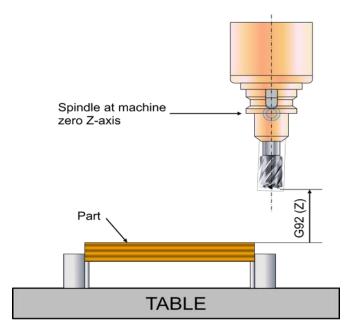


Figure 7.2.6 Program zero setting

Block 6:

Replace the existing cutting tool with tool number 1.

Block 7:

Rapid travel of tool from home position to a reference position: hole with coordinates X1.7 Y2.4.

Switch on the spindle rotation with speed of about 900 rpm.

Block 8:

Approach to a safe position at Z = 1.0 rapidly. Meanwhile the tool length compensation is activated by using G43. It is used to communicate the length of tool registered in register number H01 to the MCU. Switch on the coolant flow.

Block 9:

In the given task, number of holes is to be drilled. For this purpose a special function or cycle is used. It is called as drilling canned cycle. Its syntax and meaning are shown below. The number of motions/action elements of drilling operations is specified only at once. Later only the locations of holes to be drilled are given to the MCU.

G81 – Drilling Cycle

	G98 (G99) G81 X Y R Z F
Step	Description of G81 Cycle
1	Rapid motion to XY position

	1	Rapid motion to XY position
2	2	Rapid motion to <i>R-level</i>
	3	Feed rate motion to Z-depth
2	4	Rapid retract to <i>initial level</i> (with G98) or Rapid retract to <i>R-level</i> (with G99)

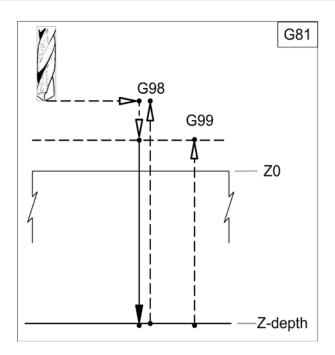


Figure 7.2.7 Drilling canned cycle.

Block 10:

It suggests the distance of next location of the hole. It is also suggested to carry out the same drilling operation 6 times along the Y-axis with an increment of 2.1.

Block 11:

Drill the hole at increment of 1.8 along X-direction.

Block 12:

Carry out the drilling operation 6 times along the Y-axis with decrement of 2.1.

Block 13:

Drill the hole at increment of 1.8 along X-direction.

Block 14:

Carry out the drilling operation 6 times along the Y-axis with increment of 2.1.

Block 15:

Drill the hole at increment of 1.8 along X-direction.

Block 16:

Carry out the drilling operation 6 times along the Y-axis with decrement of 2.1.

Block 17:

Drill the hole at increment of 1.8 along X-direction.

Block 18:

Carry out the drilling operation 6 times along the Y-axis with increment of 2.1.

Block 19:

Cancel the canned cycle and switch off the coolant flow.

Block 20:

Stop the spindle and go to safe position along Z direction at 0.0.

Block 21:

Go to home position via X=0 and Y=0.

Block 22:

Stop the program from execution.

Block 23:

End the program.

Module 7: CNC Programming and Industrial Robotics

Lecture 3

CNC programming: Milling operations

In this lecture we will learn to write part program for contouring operations being carried out on a CNC milling machine. Let us take an exercise:

Figure 7.3.1 shows the final profile required to be finish-contoured and the holes to be drilled by using a CNC Vertical Machining Center. Write an EFFICIENT CNC part program for the same. Assume the finishing allowance of about 2 mm.

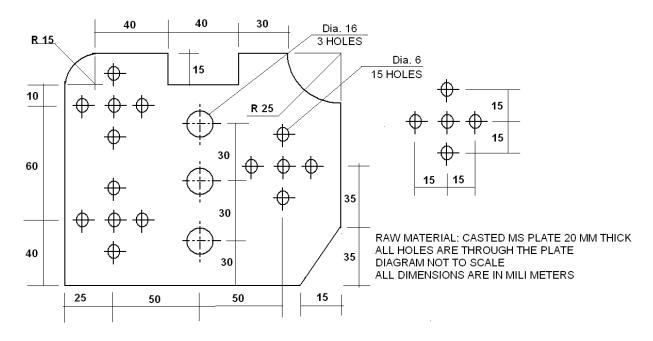


Figure 7.3.1 A component to machined on a vertical machining center (VMC)

After studying the required part geometry and features the following main program and its sub-program are prepared.

Operation no.	Operation	Tool name	Tool number	Length register number	Diameter register number
1	Contour finishing	End-mill	T01	H01	D01
2	Drilling of dia. 6 mm holes	End-mill	T01	H01	D01
3	Drilling of dia. 16 mm holes	Drill bit	T02	H02	D02

MAIN PROGRAM:

Bl

11- 1		0/
Block 1		%
2		00001
3	N10	G21
4	N20	G40 G80 G49 G90
5	N30	G92 X Y Z
6	N40	M06 T01
7	N50	G00 X-20 Y-20
8	N60	G43 Z10 H01 M08
9	N70	M03 S1000
10	N80	G01 Z-20 F50
11	N90	G41 X0 D01 F25
12	N100	Y110
13	N110	G02 X15 Y125
14	N120	G01 X55
15	N130	Y115
16	N140	X95
17	N150	Y125
18	N160	X125
19	N170	G03 X150 Y100
20	N180	G01 Y35
21	N190	X135 Y0
22	N200	X-20
23	N210	G00 Z10
24	N220	X25 Y40
25	N230	G99 G81 R10 Z-20 F30
26	N240	M98 P0002
27	N250	G90 X25 Y100
28	N260	M98 P0002
29	N270	G90 X125 Y70
30	N280	M98 P1002
31	N290	G80 M09
32	N300	G28 Z10 M05
33	N310	G28 X0 Y0
34	N320	M06 T02
35	N330	G00 X75 Y30
36	N340	G43 Z10 H02 M08
37	N350	M03 S800
38	N360	G99 G81 R10 Z-20 F30
39	N370	Y60
40	N380	Y90
41	N390	G80 M09
42	N400	G28 Z10 M05
43	N410	G28 X0 Y0
44	N420	M30
45		%

SUB-PROGRAM

Block 1

k 1		%
2		O0002
3	N10	G91 X15
4	N20	X-15 Y15
5	N30	X-15 Y-15
6	N40	X15 Y-15
7	N50	M99
8		%

Let us now see the meaning and significance of each block of the main program and its sub-program. Above programs have been prepared based on the process plan shown in Table 7.6.1.

Block 1 to 5: Preparatory instructions as discussed in the last lecture

Block 6 to 8: Selection and change of tool as T01; go to a safe position.

Block 9: Spindle on

Block 10: Approach the depth at the given feed.

Block 11: Ramp-on: approach the workpiece with cutter radius compensation towards left. In this work we are programming the contour points. MCU will automatically finds out the cutter location points and accordingly he guides the cutting tool in the machine volume. CNC milling may have external machining such as contouring/contour finishing or internal machining such pocket milling/contouring as shown in Figure 7.3.2. In such cases the programmer has to specify the cutter radius offset direction by using G41/G42 commands as shown in Figure 7.3.3. Absence of these commands leads to inaccurate machining. The application of cutter radius compensation also depends upon type of milling operation being carried out. During Climb milling G41 is to be applied and for Up milling, G42 is to be used (see figure 7.3.4)

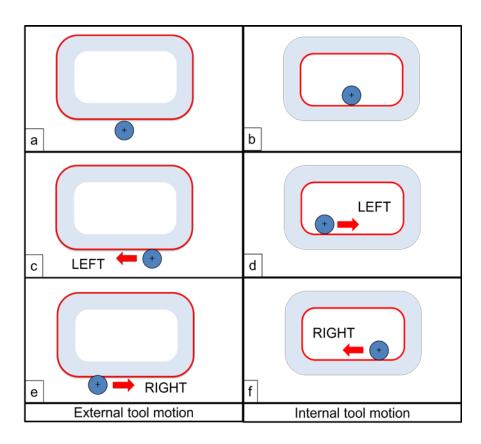


Figure 7.3.2 Tool motions in milling operations.

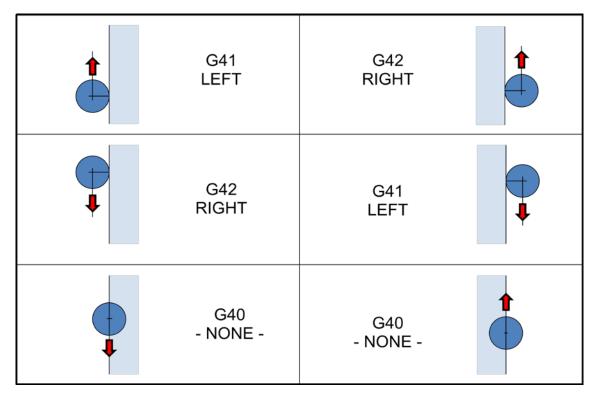


Figure 7.3.3 Cutter radius compensation in milling

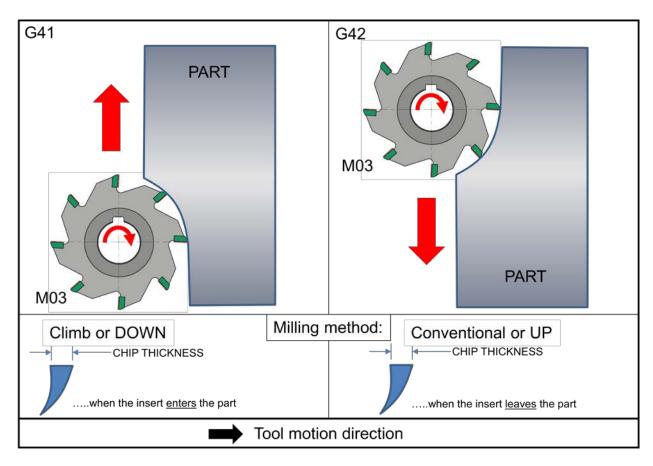


Figure 7.3.4 Cutter radius compensation in milling operations.

Block 12 to 21: the contour of the work part is programmed by using linear (G01) and circular (G02/G03) interpolation commands. These commands once activated then need not to be repeated in the subsequent blocks until a required change in them to be incorporated. These are called as MODAL commands.

Block 22: Ramp-off: the cutting tool will completely come out of the contour.

Block 23 and 24: Cutting tool will approach the next operation i.e. drilling three similar patterns of holes.

Block 25: Drilling canned cycle is activated.

Block 26 to 30: A sub-program O0002 is called-on for execution. It is an advanced option used in CNC programming. This eliminates repetition of blocks for machining of similar features at various locations. It makes the program compact and enhances the efficiency of programming.

Program O0002 facilitates the locations of the holes which are mentioned with incremental dimensions. This program can be executed to drill the shown pattern of holes anywhere on the work part.

Block 31: Cancel the canned cycle and switch-off the coolant flow.

Block 32 to 33: Go to home position safely and turn-off the spindle.

Block 34 to 37: Make the Tool 2 ready for drilling dia. 16 mm hole; change the tool; and turn-on the spindle as well as coolant.

Block 38 to 40: Execute the drilling canned cycle at three locations.

Block 41 to 45: Send the cutting tool to home position safely; switch-off the spindle as well as coolant; and stop the program.

Module 7: CNC Programming and Industrial Robotics

Lecture 4

CNC programming: Turning operations

In this lecture we will learn to write part program for turning operations being carried out on a CNC turning center. Let us take an exercise:

Figure 7.4.1 shows the final profile to be generated on a bar stock by using a CNC turning center.

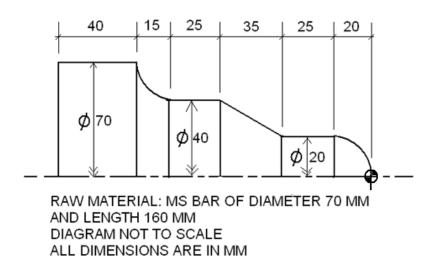


Figure 7.4.1 A component to be turned.

Block 1		%
2		O0004
3	N10	G21
4	N20	G40 G90
5	N30	G54 X Z
6	N40	T0100 M42
7	N50	G96 S450 M03
8	N60	G00 G41 X72 Z0 T0101 M08
9	N70	G01 X0
10	N80	G00 Z5
11	N90	G42 X72
12	N100	G71 U1 R3
13	N110	G71 P120 Q190 U1 W1 F0.05
14	N120	G00 X0
15	N130	G01 Z0
16	N140	G03 X20 Z-20
17	N150	G01 Z-45
18	N160	X40 Z-80
19	N170	Z-105
20	N180	G02 X70 Z-120
21	N190	G01 X75
22	N200	G00 X100 Z20
23	N210	G70 P120 Q190 F0.03
24	N220	G00 G40 X100 Z20 T0100
25	N230	M09
26	N240	M30
27		%

After studying the required part geometry and features, the main program can be written as follows.

Let us now see the meaning and significance of each block of the program.

Block 1 to 4: Preparatory functions and commands.

Block 5: In CNC turning, only two axes viz. X and Z are used. X axis is along the radius of work part, whereas Z axis is along the length of the work part. Figure 7.4.2 shows the axes system used in CNC turning centers. The program zero will be set by using G54 command. The program zero is assumed to be located at the tip of work contour as shown in Figure 7.4.1.

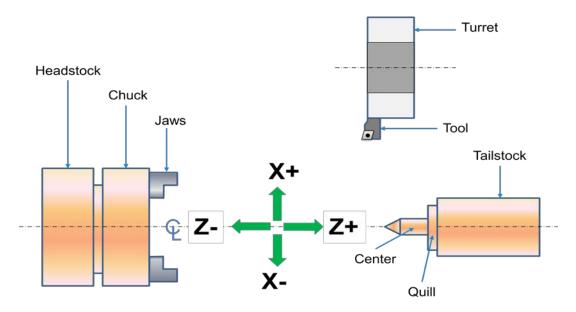


Figure 7.4.2 Axes system used in CNC turning center

Block 6: In turning programming the Tool is designated by an alphabet 'T' and four numerals. Out of the four numerals, first two indicates the tool number and the last signifies the wear offset number. In this block the tool number 1 is selected.

Block 7: G96 command maintains the constant surface speed during the reduction of diameter by using CNC turning. For efficient and proper cutting, it is essential to maintain a constant cutting speed (along the surface). It can be obtained by varying the spindle RPM according to the change in the diameter during the turning operation. Figure 7.4.3 shows that how the RPM of the spindle should be increased to maintain the constant surface speed.

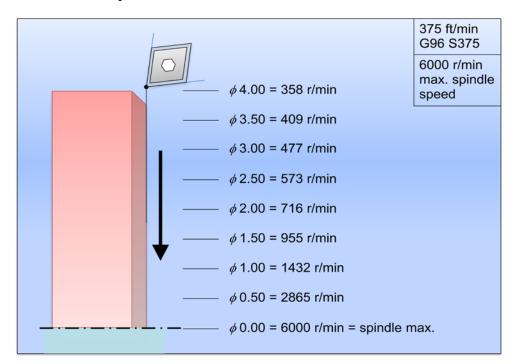


Figure 7.4.3 Constant surface speed control

Block 8: Prepare for the facing operation. During this stage, activate the tool nose radius compensation towards left when the tool moves along the radial direction (X). Also activate the wear compensation as per the offset value provided at wear offset register 01. Figure 7.4.4 shows the conventions to be followed for tool nose radius compensations in turning operations.

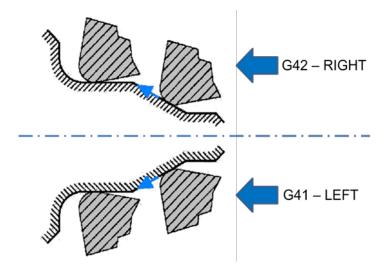


Figure 7.4.4 Tool nose radius compensation

Block 9: Carry out the facing operation.

Block 10 and 11: Go to safe position X 72 and Z 5. During this movement activate the tool nose radius compensation towards right side of the contour.

Block 12 and 13: These blocks specify the stock removal cycle G71 for external roughing. This will obtain the required shape with an allowance kept for finishing operation. The syntax of this cycle command is as follows:

G71 U... R... G71 P... Q... U... W... F... S...

First block:

U = Depth of roughing cut

R = Amount of retract from each cut

Second block:

P = First block number of finishing contour

- Q = Last block number of finishing contour
- U = Stock amount for finishing on the X-axis diameter

W = Stock left for finishing on the Z-axis

- F = Cutting feed-rate (in/rev or m/min) between P block and Q block
- S = Spindle speed (ft/min or m/min) between P block and Q block

The points P and Q on the contour of the workpart can be defined as shown in the figure 7.4.5

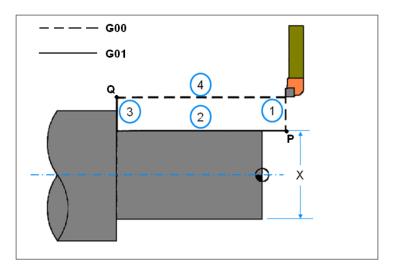


Figure 7.4.5 G71 cycle: P and Q points.

Block 14 to 21: these blocks provide the coordinates of various points on the contour of the work part.

Block 22: Go to a safe position.

Block 23: In this block the finishing cycle G70 will be executed. The syntax for this cycle is as follows:

where,

P = First block number of the finishing contour

- Q = Last block number of the finishing contour
- F = Cutting feed rate (in/rev or mm/rev)
- S = Spindle speed (ft/min or m/min)

Block 24 to 27: Go to safe potion (home); cancel all activated cycles and stops the program.

Module 7: CNC Programming and Industrial Robotics

Lecture 5

Industrial robotics-1

1. Introduction

An industrial robot is a general-purpose, programmable machine. It possesses some anthropomorphic characteristics, i.e. human-like characteristics that resemble the human physical structure. The robots also respond to sensory signals in a manner that is similar to humans. Anthropomorphic characteristics such as mechanical arms are used for various industry tasks. Sensory perceptive devices such as sensors allow the robots to communicate and interact with other machines and to take simple decisions. The general commercial and technological advantages of robots are listed below:

- Robots are good substitutes to the human beings in hazardous or uncomfortable work environments.
- A robot performs its work cycle with a consistency and repeatability which is difficult for human beings to attain over a long period of continuous working.
- Robots can be reprogrammed. When the production run of the current task is completed, a robot can be reprogrammed and equipped with the necessary tooling to perform an altogether different task.
- Robots can be connected to the computer systems and other robotics systems. Nowadays robots can be controlled with wire-less control technologies. This has enhanced the productivity and efficiency of automation industry.

2. Robot anatomy and related attributes

2.1 Joints and Links

The manipulator of an industrial robot consists of a series of joints and links. Robot anatomy deals with the study of different joints and links and other aspects of the manipulator's physical construction. A robotic joint provides relative motion between two links of the robot. Each joint, or axis, provides a certain degree-of-freedom (dof) of motion. In most of the cases, only one degree-offreedom is associated with each joint. Therefore the robot's complexity can be classified according to the total number of degrees-of-freedom they possess.

Each joint is connected to two links, an input link and an output link. Joint provides controlled relative movement between the input link and output link. A robotic link is the rigid component of the robot manipulator. Most of the robots

are mounted upon a stationary base, such as the floor. From this base, a joint-link numbering scheme may be recognized as shown in Figure 7.5.1. The robotic base and its connection to the first joint are termed as link-0. The first joint in the sequence is joint-1. Link-0 is the input link for joint-1, while the output link from joint-1 is link-1—which leads to joint-2. Thus link 1 is, simultaneously, the output link for joint-1 and the input link for joint-2. This joint-link-numbering scheme is further followed for all joints and links in the robotic systems.

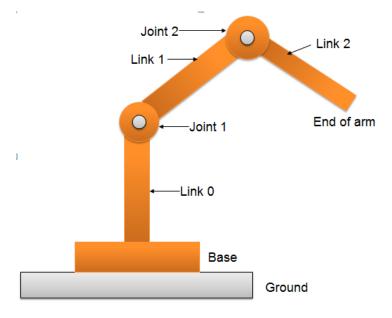


Fig. 7.5.1 Joint-link scheme for robot manipulator

Nearly all industrial robots have mechanical joints that can be classified into following five types as shown in Figure 7.5.2.

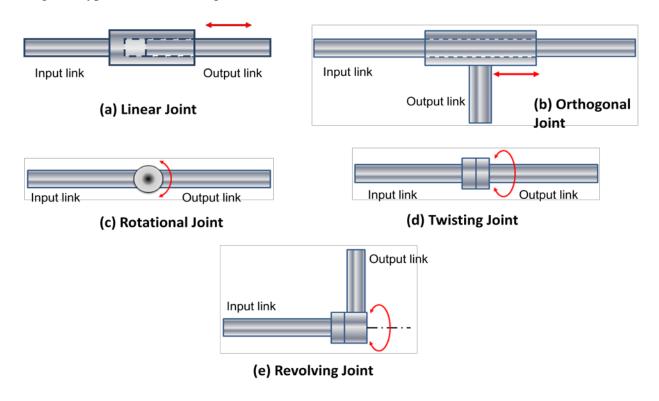


Fig. 7.5.2 Types of Joints

a) Linear joint (type L-joint)

The relative movement between the input link and the output link is a translational sliding motion, with the axes of the two links being parallel.

b) Orthogonal joint (type U-joint)

This is also a translational sliding motion, but the input and output links are perpendicular to each other during the move.

c) Rotational joint (type R-joint)

This type provides rotational relative motion, with the axis of rotation perpendicular to the axes of the input and output links.

d) Twisting joint (type T-joint)

This joint also involves rotary motion, but the axis or rotation is parallel to the axes of the two links.

e) Revolving joint (type V-joint, V from the "v" in revolving)

In this type, axis of input link is parallel to the axis of rotation of the joint. However the axis of the output link is perpendicular to the axis of rotation.

2.2 Common Robot Configurations

Basically the robot manipulator has two parts viz. a body-and-arm assembly with three degrees-of-freedom; and a wrist assembly with two or three degrees-of-freedom.

For body-and-arm configurations, different combinations of joint types are possible for a three-degree-of-freedom robot manipulator. Five common body-and-arm configurations are outlined in figure 7.5.3.

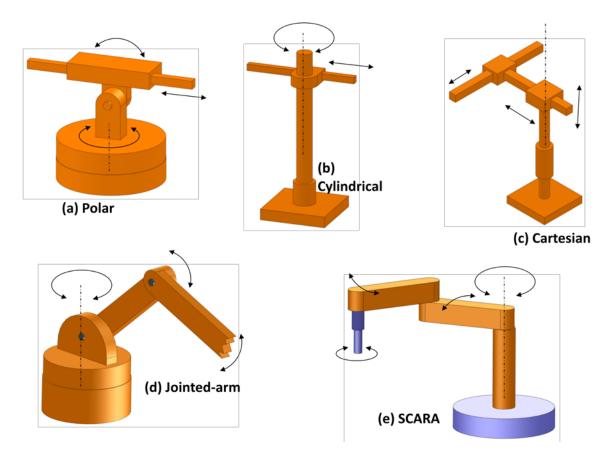


Fig.7.5.3 Common Body-and-Arm configurations

(a) Polar configuration

It consists of a sliding arm L-joint, actuated relative to the body, which rotates around both a vertical axis (T-joint), and horizontal axis (R-joint).

(b) Cylindrical configuration

It consists of a vertical column. An arm assembly is moved up or down relative to the vertical column. The arm can be moved in and out relative to the axis of the column. Common configuration is to use a T-joint to rotate the column about its axis. An L-joint is used to move the arm assembly vertically along the column, while an O-joint is used to achieve radial movement of the arm.

(c) Cartesian co-ordinate robot

It is also known as rectilinear robot and x-y-z robot. It consists of three sliding joints, two of which are orthogonal O-joints.

(d) Jointed-arm robot

It is similar to the configuration of a human arm. It consists of a vertical column that swivels about the base using a T-joint. Shoulder joint (R-joint) is located at the top of the column. The output link is an elbow joint (another R joint).

(e) SCARA

Its full form is 'Selective Compliance Assembly Robot Arm'. It is similar in construction to the jointer-arm robot, except the shoulder and elbow rotational axes are vertical. It means that the arm is very rigid in the vertical direction, but compliant in the horizontal direction.

Robot wrist assemblies consist of either two or three degrees-of-freedom. A typical three-degree-of-freedom wrist joint is depicted in Figure 7.5.4. The roll joint is accomplished by use of a T-joint. The pitch joint is achieved by recourse to an R-joint. And the yaw joint, a right-and-left motion, is gained by deploying a second R-joint.

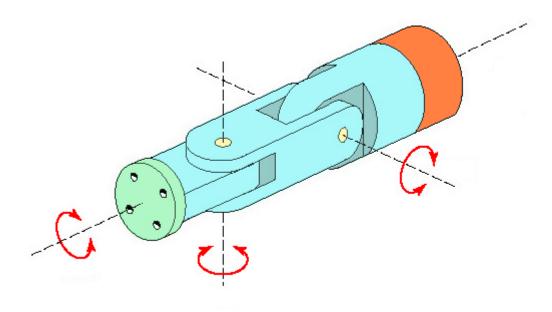


Fig. 7.5.4: Robotic wrist joint

The SCARA body-and-arm configuration typically does not use a separate wrist assembly. Its usual operative environment is for insertion-type assembly operations where wrist joints are unnecessary. The other four body-and-arm configurations more-or-less follow the wrist-joint configuration by deploying various combinations of rotary joints viz. type R and T.

2.3 Drive systems

Basically three types of drive systems are commonly used to actuate robotic joints. These are electric, hydraulic, and pneumatic drives. Electric motors are the prime movers in robots. Servo-motors or steeper motors are widely used in robotics. Hydraulic and pneumatic systems such as piston-cylinder systems, rotary vane actuators are used to accomplish linear motions, and rotary motions of joints respectively.

Pneumatic drive is regularly used for smaller, simpler robotic applications; whereas electric and hydraulic drives may be found applications on more sophisticated industrial robots. Due to the advancement in electric motor technology made in recent years, electric drives are generally favored in commercial applications. They also have compatibility to computing systems. Hydraulic systems, although not as flexible as electrical drives, are generally used where larger speeds are required. They are generally employed to carry out heavy duty operations using robots.

The combination of drive system, sensors, and feedback control system determines the dynamic response characteristics of the manipulator. Speed in robotic terms refers to the absolute velocity of the manipulator at its end-of-arm. It can be programmed into the work cycle so that different portions of the cycle are carried out at different velocities. Acceleration and deceleration control are also important factors, especially in a confined work envelope. The robot's ability to control the switching between velocities is a key determinant of the manipulator's capabilities. Other key determinants are the weight (mass) of the object being manipulated, and the precision that is required to locate and position the object correctly. All of these determinants are gathered under the term 'speed of response', which is defined as the time required for the manipulator to move from one point in space to the next. Speed of response influences the robot's cycle time, which in turn affects the production rate that can be achieved.

Stability refers to the amount of overshoot and oscillation that occurs in the robot motion at the end-of-arm as it attempts to move to the next programmed location. More oscillations in the robotic motion lead to less stability in the robotic manipulator. However, greater stability may produce a robotic system with slower response times.

Load carrying capacity is also an important factor. It is determined by weight of the gripper used to grasp the objects. A heavy gripper puts a higher load upon the robotic manipulator in addition to the object mass. Commercial robots can carry loads of up to 900 kg, while medium-sized industrial robots may have capacities of up to 45kg.

Module 7: CNC Programming and Industrial Robotics Lecture 6 Industrial robotics-2

1. Robot Control Systems

To perform as per the program instructions, the joint movements an industrial robot must accurately be controlled. Micro-processor-based controllers are used to control the robots. Different types of control that are being used in robotics are given as follows.

(a) Limited Sequence Control

It is an elementary control type. It is used for simple motion cycles, such as pickand-place operations. It is implemented by fixing limits or mechanical stops for each joint and sequencing the movement of joints to accomplish operation. Feedback loops may be used to inform the controller that the action has been performed, so that the program can move to the next step. Precision of such control system is less. It is generally used in pneumatically driven robots.

(b) Playback with Point-to-Point Control

Playback control uses a controller with memory to record motion sequences in a work cycle, as well as associated locations and other parameters, and then plays back the work cycle during program execution. Point-to-point control means individual robot positions are recorded in the memory. These positions include both mechanical stops for each joint, and the set of values that represent locations in the range of each joint. Feedback control is used to confirm that the individual joints achieve the specified locations in the program.

(c) Playback with Continuous Path Control

Continuous path control refers to a control system capable of continuous simultaneous control of two or more axes. The following advantages are noted with this type of playback control: greater storage capacity—the number of locations that can be stored is greater than in point-to-point; and interpolation calculations may be used, especially linear and circular interpolations.

(d) Intelligent Control

An intelligent robot exhibits behavior that makes it seems to be intelligent. For example, it may have capacity to interact with its ambient surroundings; decisionmaking capability; ability to communicate with humans; ability to carry out computational analysis during the work cycle; and responsiveness to advanced sensor inputs. They may also possess the playback facilities. However it requires a high level of computer control, and an advanced programming language to input the decision-making logic and other 'intelligence' into the memory.

2. End Effectors

An end effector is usually attached to the robot's wrist, and it allows the robot to accomplish a specific task. This means that end effectors are generally custom-engineered and fabricated for each different operation. There are two general categories of end effectors viz. grippers and tools.

Grippers grasp and manipulate the objects during the work cycle. Typically objects that grasped are the work parts which need to be loaded or unloaded from one station to another. Grippers may be custom-designed to suit the physical specifications of work parts. Various end-effectors, grippers are summarized in Table 7.6.1.

Туре	Description
Mechanical gripper	Two or more fingers which are actuated by robot controller
	to open and close on a workpart.
Vacuum gripper	Suction cups are used to hold flat objects.
Magnetized	Based on the principle of magnetism. These are used for
devices	holding ferrous workparts.
Adhesive devices	By deploying adhesive substances, these are used to hold
	flexible materials, such as fabric.
Simple mechanical	Hooks and scoops.
devices	
Dual grippers	It is a mechanical gripper with two gripping devices in one
	end-effecter. It is used for machine loading and unloading. It
	reduces cycle time per part by gripping two workparts at the
	same time.
Interchangeable	Mechanical gripper with an arrangement to have modular
fingers	fingers to accommodate different sizes workpart.
Sensory feedback	Mechanical gripper with sensory feedback capabilities in the
fingers	fingers to aid locating the workpart; and to determine correct
	grip force to apply (for fragile workparts).
Multiple fingered	Mechanical gripper as per the general anatomy of human
grippers	hand.
Standard grippers	Mechanical grippers that are commercially available, thus
	reducing the need to custom-design a gripper for separate
	robot applications.

The robot end effecter may also use tools. Tools are used to perform processing operations on the workpart. Typically the robot uses the tool relative to a stationary or slowly-moving object. For example, spot welding, arc welding, and spray painting robots use a tool for processing the respective operation. Tools also can be mounted at robotic manipulator spindle to carry out machining work such as drilling, routing, grinding, etc.

3. Sensors in Robotics

There are generally two categories of sensors used in robotics. These are sensors for internal purposes and for external purposes. Internal sensors are used to monitor and control the various joints of the robot. They form a feedback control loop with the robot controller. Examples of internal sensors include potentiometers and optical encoders, while tachometers of various types are deployed to control the speed of the robot arm.

External sensors are external to the robot itself, and are used when we wish to control the operations of the robot. External sensors are simple devices, such as limit switches that determine whether a part has been positioned properly, or whether a part is ready to be picked up from an unloading bay.

Various sensors used in robotics are outlined in Table 7.6.2.

Sensor Type	Description
Tactile	Used to determine whether contact is made between sensor and
sensors	another object
	Touch sensors: indicates the contact
	Force sensors: indicates the magnitude of force with the object
Proximity	Used to determine how close an object is to the sensor. Also called a
sensors	range sensor.
Optical	Photocells and other photometric devices that are used to detect the
sensors	presence or absence of objects. Often used in conjunction with
	proximity sensors.
Machine	Used in robotics for inspection, parts identification, guidance, etc.
vision	
Others	Measurement of temperature, fluid pressure, fluid flow, electrical
	voltage, current, and other physical properties.

Table 7.6.2 Sensor technologies for robotics

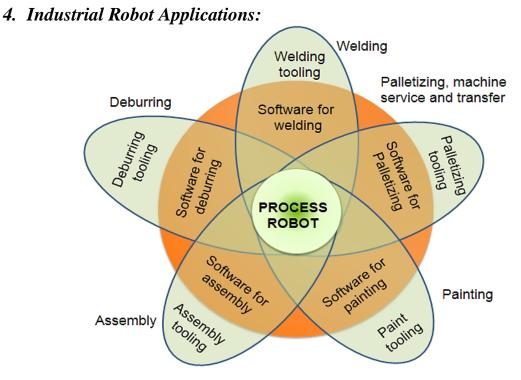


Fig. 7.6.1 Applications of robots in industry and manufacturing

Figure 7.6.1 shows a diagram which depicts an overview of applications of robots in manufacturing. The general characteristics of industrial work situations that tend to promote the substitution of robots for human labor are outlined in Table 7.6.3.

Situation	Description
Hazardous work	,
environment for	unhealthy, uncomfortable, or otherwise unpleasant for
humans	humans, robot application may be considered.
Repetitive work cycle	If the sequence of elements in the work cycle is the
	same, and the elements consist of relatively simple
	motions, robots usually perform the work with greater
	consistency and repeatability than humans.
Difficult handling for	If the task requires the use of heavy or difficult-to-
humans	handle parts or tools for humans, robots may be able to
	perform the operation more efficiently.
Multi-shift operation	A robot can replace two or three workers at a time in
	second or third shifts, thus they can provide a faster
	financial payback.
Infrequent	Robots' use is justified for long production runs where
changeovers	there are infrequent changeovers, as opposed to batch or
	job shop production where changeovers are more
	frequent.
Part position and	Robots generally don't have vision capabilities, which
orientation are	means parts must be precisely placed and oriented for
established in the work	successful robotic operations.
cell	

Table 7.6.3: Characteristics of sit	ituations where robots may	substitute for humans

4.1 Material Handling Applications

Robots are mainly used in three types of applications: material handling; processing operations; and assembly and inspection. In material handling, robots move parts between various locations by means of a gripper type end effector. Material handling activity can be sub divided into material transfer and machine loading and/or unloading. These are described in Table 7.6.4.

Table 7.6.4: Material handling applications

Application	Description
Material transfer	 Main purpose is to pick up parts at one location and place them at a new location. Part re-orientation may be accomplished during the transfer. The most basic application is a pick-and-place procedure, by a low-technology robot (often pneumatic), using only up to 4 joints. More complex is palletizing, where robots retrieve objects from one location, and deposit them on a pallet in a specific area of the pallet, thus the deposit location is slightly different for each object transferred. The robot must be able to compute the correct deposit location via powered lead- through method, or by dimensional analysis. Other applications of material transfer include de- palletizing, stacking, and insertion operations.
Machine loading and/or unloading	 Primary aim is to transfer parts into or out-of a production machine. There are three classes to consider: machine loading—where the robot loads the machine machine unloading—where the robot unloads the machine machine loading and unloading—where the robot performs both actions Used in die casting, plastic molding, metal machining operations, forging, press-working, and heat treating operations.

4.2 Processing Operations

In processing operations, the robot performs some processing activities such as grinding, milling, etc. on the workpart. The end effector is equipped with the specialized tool required for the respective process. The tool is moved relative to the surface of the workpart. Table 7.6.5 outlines the examples of various processing operations that deploy robots.

Table 7.6.5: Robotic process operations

Process	Description
Spot	Metal joining process in which two sheet metal parts are fused
Welding	together at localized points of contact by the deployment of two
	electrodes that squeeze the metal together and apply an electric
	current. The electrodes constitute the spot welding gun, which is the
	end effector tool of the welding robot.
Arc	Metal joining process that utilizes a continuous rather than contact
Welding	welding point process, in the same way as above. Again the end
	effector is the electrodes used to achieve the welding arc. The robot
	must use continuous path control, and a jointed arm robot consisting
	of six joints is frequently used.
Spray	Spray coating directs a spray gun at the object to be coated. Paint or
Coating	some other fluid flows through the nozzle of the spray gun, which is
	the end effector, and is dispersed and applied over the surface of the
	object. Again the robot must use continuous path control, and is
	typically programmed using manual lead-through. Jointed arm robots
	seem to be the most common anatomy for this application.
Other	Other applications include: drilling, routing, and other machining
applications	processes; grinding, wire brushing, and similar operations; waterjet
	cutting; and laser cutting.

5 Robot programming

A robot program is a path in the space that to be followed by the manipulator, combined with peripheral actions that support the work cycle. To program a robot, specific commands are entered into the robot's controller memory, and these actions may be performed in a number of ways. Limited sequence robot programming is carried out when limit switches and mechanical stops are set to control the end-points of its motions. A sequencing device controls the occurrence of motions, which in turn controls the movement of the joints that completes the motion cycle.

5.1 Lead-through programming

For industrial robots with digital computers as controllers, three programming methods can be distinguished. These are lead-through programming; computer-like robot programming languages; and off-line programming. Lead-through methodologies, and associated programming methods, are outlined in Table 7.6.6.

Method	Description
Lead-through programming	 Task is 'taught' to the robot by manually moving the manipulator through the required motion cycle, and simultaneously entering the program into the controller memory for playback. Two methods are used for teaching: powered lead-through; and manual lead-through.
Motion programming	 To overcome the difficulties of co-coordinating individual joints associated with lead-through programming, two mechanical methods can be used: the world-co-ordinate system—whereby the origin and axes are defined relative to the robot base; and the tool-co-ordinate system—whereby the alignment of the axis system is defined relative to the orientation of the wrist faceplate. These methods are typically used with Cartesian co-ordinate robots, and not for robots with rotational joints. Robotic types with rotational joints rely on interpolation processes to gain straight line motion. Two types of interpolation processes are used: straight line interpolation—where the control computer calculates the necessary points in space that the manipulator must move through to connect two points; and joint interpolation—where joints are moved simultaneously at their own constant speed such that all joints start/stop at the same time.

5.2 Computer-like programming

These are computer-like languages which use on-line/off-line methods of programming. The advantages of textual programming over its lead-through counterpart include:

- The use of enhanced sensor capabilities, including the use of analogue and digital inputs
- Improved output capabilities for controlling external equipment
- Extended program logic, beyond lead-through capabilities
- Advanced computation and data processing capabilities
- Communications with other computer systems

G00	Rapid Linear Positioning	G55	Work Coordinate System 2 Selection
G01	Linear Feed Interpolation	G56	Work Coordinate System 3 Selection
G02	CW Circular Interpolation	G57	Work Coordinate System 4 Selection
G03	CCW Circular Interpolation	G58	Work Coordinate System 5 Selection
G04	Dwell	G59	Work Coordinate System 6 Selection
G07	Imaginary Axis Designation	G60	Single Direction Positioning
G09	Exact Stop	G61	Exact Stop Mode
G10	Offset Value Setting	G64	Cutting Mode
G17	XY Plane Selection	G65	Custom Macro Simple Call
G18	ZX Plane Selection	G66	Custom Macro Modal Call
G19	YZ plane Selection	G67	Custom Macro Modal Call Cancel
G20	Input In Inches	G68	Coordinate System Rotation On
G21	Input In Millimeters	G69	Coordinate System Rotation Off
G22	Stored Stroke Limit On	G73	Peck Drilling Cycle
G23	Stored Stroke Limit Off	G74	Counter Tapping Cycle
G27	Reference Point Return Check	G76	Fine Boring
G28	Return To Reference Point	G80	Canned Cycle Cancel
G29	Return From Reference Point	G81	Drilling Cycle, Spot Boring
G30	Return To 2nd, 3rd and 4th Ref.	G82	Drilling Cycle, Counter Boring
Point		G83	Peck Drilling Cycle
G31	Skip Cutting	G84	Tapping Cycle
G33	Thread Cutting	G85	Boring Cycle
G40	Cutter Compensation Cancel	G86	Boring Cycle
G41	Cutter Compensation Left	G87	Back Boring Cycle
G42	Cutter Compensation Right	G88	Boring Cycle
G43	Tool Length Compensation +	G89	Boring Cycle
Directio	on	G90	Absolute Programming
G44	Tool Length Compensation -	G91	Incremental Programming
Directio	n	G92	Programming Of Absolute Zero
G45	Tool Offset Increase	G94	Feed Per Minute
G46	Tool Offset Double	G95	Feed Per Revolution
G47	Tool Offset Double Increase	G96	Constant Surface Speed Control
G48	Tool Offset Double Decrease	G97	Constant Surface Speed Control
G49	Tool Length Compensation Cancel	Cancel	-
G50	Scaling Off	G98	Return To Initial Point In Canned
G51	Scaling On	Cycles	
G52	Local Coordinate System Setting	G99	Return To R Point In Canned Cycles
G54	Work Coordinate System 1 Selection		

M00	Program Stop
M01	Optional Stop
M02	End of Program
M03	Spindle On CW
M04	Spindle On CCW
M05	Spindle Stop
M06	Tool Change
M07	Mist Coolant On
M08	Flood Coolant On
M09	Coolant Off
M19	Spindle Orientation On
M20	Spindle Orientation Off
M21	Tool Magazine Right
M22	Tool Magazine Left
M23	Tool Magazine Up
M24	Tool Magazine Down
M25	Tool Clamp
M26	Tool Unclamp
M27	Clutch Neutral On
M28	Clutch Neutral Off
M30	End Program, Stop and Rewind
M98	Call Sub Program
M99	End Sub Program

Г

Table 7.1.3 M code for Turning operations

G68Mirror Image For Double Turrets OnG69Mirror Image For Double Turrets OffG70Finishing Cycle
G65User Macro Simple CallG66User Macro Modal CallG67User Macro Modal Call Cancel
G69 Mirror Image For Double Turrets Off
G70 Stock Removal, Turning G72 Stock Removal, Facing
G73 Repeat Pattern G74 Peck Drilling, Z Axis
G75 Grooving, X Axis G76 Thread Cutting Cycle G90 Cutting Cycle A
G92 Thread Cutting Cycle G94 Cutting Cycle B
G96Constant Surface Speed ControlG97Constant Surface Speed CancelG98Feed Per Minute
G99 Feed Per RevolutionG90 Absolute ProgrammingG91 Incremental Programming

Module 4 Drives and Mechanisms Lecture 1

Elements of CNC machine tools: electric motors

1. Drives

Basic function of a CNC machine is to provide automatic and precise motion control to its elements such work table, tool spindle etc. Drives are used to provide such kinds of controlled motion to the elements of a CNC machine tool. A drive system consists of drive motors and ball lead-screws. The control unit sends the amplified control signals to actuate drive motors which in turn rotate the ball lead-screws to position the machine table or cause rotation of the spindle.

2. Power drives

Drives used in an automated system or in CNC system are of different types such as electrical, hydraulic or pneumatic.

• Electrical drives

These are direct current (DC) or alternating current (AC) servo motors. They are small in size and are easy to control.

• Hydraulic drives

These drives have large power to size ratio and provide stepless motion with great accuracy. But these are difficult to maintain and are bulky. Generally they employ petroleum based hydraulic oil which may have fire hazards at upper level of working temperatures. Also hydraulic elements need special treatment to protect them against corrosion.

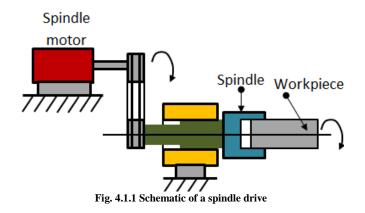
• Pneumatic drives

This drives use air as working medium which is available in abundant and is fire proof. They are simple in construction and are cheaper. However these drives generate low power, have less positioning accuracy and are noisy.

In CNC, usually AC, DC, servo and stepper electrical drives are used. The various drives used in CNC machines can be classified as:

- a. Spindle drives to provide the main spindle power for cutting action
- b. Feed drives to drive the axis

2.1 Spindle drives



The spindle drives are used to provide angular motion to the workpiece or a cutting tool. Figure 4.1.1 shows the components of a spindle drive. These drives are essentially required to maintain the speed accurately within a power band which will enable machining of a variety of materials with variations in material hardness. The speed ranges can be from 10 to 20,000 rpm. The machine tools mostly employ DC spindle drives. But as of late, the AC drives are preferred to DC drives due to the advent of microprocessor-based AC frequency inverter. High overload capacity is also needed for unintended overloads on the spindle due to an inappropriate feed. It is desirous to have a compact drive with highly smooth operation.

2.2Feed Drives

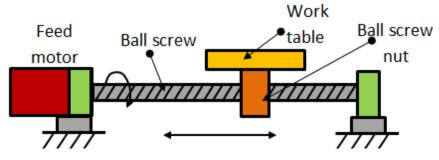


Fig. 4.1.2 Typical feed drive

These are used to drive the slide or a table. Figure 4.1.2 shows various elements of a feed drive. The requirements of an ideal feed drive are as follows.

- The feed motor needs to operate with constant torque characteristics to overcome friction and working forces.
- The drive speed should be extremely variable with a speed range of about 1: 20000, which means it should have a maximum speed of around 2000 rpm and at a minimum speed of 0.1 rpm.
- The feed motor must run smoothly.
- The drive should have extremely small positioning resolution.

• Other requirements include high torque to weight ratio, low rotor inertia and quick response in case of contouring operation where several feed drives have to work simultaneously.

Variable speed DC drives are used as feed drives in CNC machine tools. However nowa-days AC feed drives are being used.

3. Electrical drives

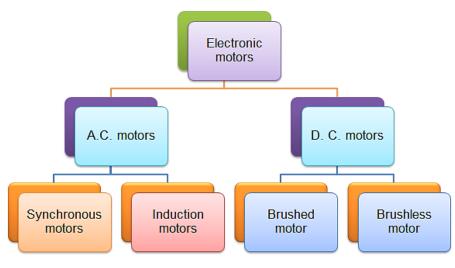


Fig. 4.1.3 Classification of motors

Electric drives are mostly used in position and speed control systems. The motors can be classified into two groups namely DC motors and AC motors (Fig. 4.1.3). In this session we shall study the operation, construction, advantages and limitations of DC and AC motors.

3.1. DC motors

A DC motor is a device that converts direct current (electrical energy) into rotation of an element (mechanical energy). These motors can further be classified into brushed DC motor and brushless DC motors.

3.1.1 <u>Brush type DC motor</u>

A typical brushed motor consists of an armature coil, slip rings divided into two parts, a pair of brushes and horse shoes electromagnet as shown in Fig. 4.1.4. A simple DC motor has two field poles namely a north pole and a south pole. The magnetic lines of force extend across the opening between the poles from north to south. The coil is wound around a soft iron core and is placed in between the magnet poles. These electromagnets receive electricity from an outside power source. The coil ends are connected to split rings. The carbon brushes are in contact with the split rings. The brushes are connected to a DC source. Here the split rings rotate with the coil while the brushes remain stationary.

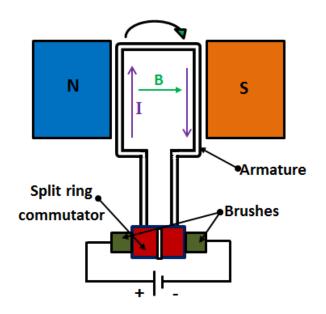


Fig. 4.1.4 Brushed DC motor

The working is based on the principle that when a current-carrying conductor is placed in a magnetic field, it experiences a mechanical force whose direction is given by Fleming's left-hand rule. The magnitude of the force is given by

$$F = BILsin\theta \tag{4.1.1}$$

Where, *B* is magnetic field density in weber/ m^2

I is the current in amperes and

L is the length of the conductor in meter

 θ is the angle between the direction of the current in the conductor and the electric field

If the current and filed are perpendicular then $\theta=90^{\circ}$. The equation 4.1.1 becomes,

$$F = BIL \tag{4.1.2}$$

A direct current in a set of windings creates a magnetic field. This field produces a force which turns the armature. This force is called torque. This torque will cause the armature to turn until its magnetic field is aligned with the external field. Once aligned the direction of the current in the windings on the armature reverses, thereby reversing the polarity of the rotor's electromagnetic field. A torque is once again exerted on the rotor, and it continues spinning. The change in direction of current is facilitated by the split ring commutator. The main purpose of the commutator is to overturn the direction of the electric current in the armature. The commutator also aids in the transmission of current between the armature and the power source. The brushes remain stationary, but they are in contact with the armature at the commutator, which rotates with the armature such that at every 180° of rotation, the current in the armature is reversed.

Advantages of brushed DC motor:

- The design of the brushed DC motor is quite simple
- Controlling the speed of a Brush DC Motor is easy
- Very cost effective

Disadvantages of brushed DC motor:

- High maintenance
- Performance decreases with dust particles
- Less reliable in control at lower speeds
- The brushes wear off with usage

3.1.2 <u>Brushless DC motor</u>

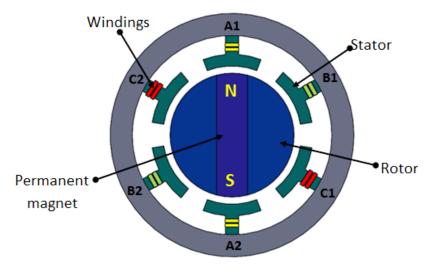


Fig. 4.1.5 Brushless DC motor

A brushless DC motor has a rotor with permanent magnets and a stator with windings. The rotor can be of ceramic permanent magnet type. The brushes and commutator are eliminated and the windings are connected to the control electronics. The control electronics replace the commutator and brushes and energize the stator sequentially. Here the conductor is fixed and the magnet moves (Fig. 4.1.5).

The current supplied to the stator is based on the position of rotor. It is switched in sequence using transistors. The position of the rotor is sensed by Hall effect sensors. Thus a continuous rotation is obtained.

Advantages of brushless DC motor:

- More precise due to computer control
- More efficient
- No sparking due to absence of brushes
- Less electrical noise
- No brushes to wear out
- Electromagnets are situated on the stator hence easy to cool
- Motor can operate at speeds above 10,000 rpm under loaded and unloaded conditions
- Responsiveness and quick acceleration due to low rotor inertia

Disadvantages of brushless DC motor:

- Higher initial cost
- Complex due to presence of computer controller
- Brushless DC motor also requires additional system wiring in order to power the electronic commutation circuitry

3.2AC motors

AC motors convert AC current into the rotation of a mechanical element (mechanical energy). As in the case of DC motor, a current is passed through the coil, generating a torque on the coil. Typical components include a stator and a rotor. The armature of rotor is a magnet unlike DC motors and the stator is formed by electromagnets similar to DC motors. The main limitation of AC motors over DC motors is that speed is more difficult to control in AC motors. To overcome this limitation, AC motors are equipped with variable frequency drives but the improved speed control comes together with a reduced power quality.

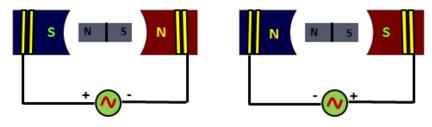


Fig. 4.1.6 AC motor working principle

The working principle of AC motor is shown in fig. 4.1.6. Consider the rotor to be a permanent magnet. Current flowing through conductors energizes the magnets and develops N and S poles. The strength of electromagnets depends on current. First half cycle current flows in one direction and in the second half cycle it flows in opposite direction. As AC voltage changes the poles alternate.

AC motors can be classified into synchronous motors and induction motors.

3.2.1 Synchronous motor

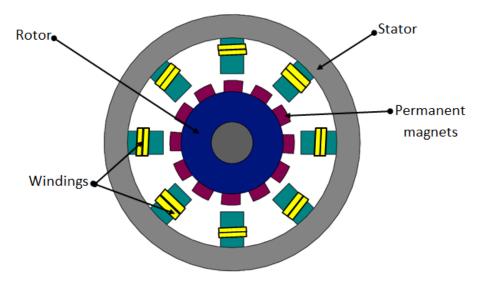


Fig. 4.1.7 Synchronous AC motor

A synchronous motor is an AC motor which runs at constant speed fixed by frequency of the system. It requires direct current (DC) for excitation and has low starting torque, and hence is suited for applications that start with a low load. It has two basic electrical parts namely stator and rotor as shown in fig. 4.1.7. The stator consists of a group of individual wounded electro-magnets arranged in such a way that they form a hollow cylinder. The stator produces a rotating magnetic field that is proportional to the frequency supplied. The rotor is the rotating electrical component. It also consists of a group of permanent magnets arranged around a cylinder, with the poles facing toward the stator poles. The rotor is mounted on the motor shaft. The main difference between the synchronous motor and the induction motor is that the rotor of the synchronous motor travels at the same speed as the rotating magnet.

The stator is given a three phase supply and as the polarity of the stator progressively change the magnetic field rotates, the rotor will follow and rotate with the magnetic field of the stator. If a synchronous motor loses lock with the line frequency it will stall. It cannot start by itself, hence has to be started by an auxiliary motor.

Synchronous speed of an AC motor is determined by the following formula:

$$N_{s} = \frac{120 * f}{P}$$
(4.1.3)
N_s = Revolutions per minute
P = Number of pole pairs
f = Applied frequency

f

3.2.2 Induction motor

Induction motors are quite commonly used in industrial automation. In the synchronous motor the stator poles are wound with coils and rotor is permanent magnet and is supplied with current to create fixed polarity poles. In case of induction motor, the stator is similar to synchronous motor with windings but the rotors' construction is different.

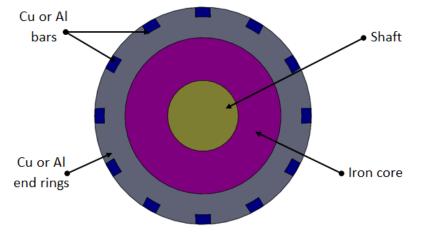


Fig. 4.1.8 Induction motor rotor

Rotor of an induction motor can be of two types:

- A squirrel-cage rotor consists of thick conducting bars embedded in parallel slots. The bars can be of copper or aluminum. These bars are fitted at both ends by means end rings as shown in figure 4.1.8.
- A wound rotor has a three-phase, double-layer, distributed winding. The rotor is wound for as many numbers of poles as the stator. The three phases are wired internally and the other ends are connected to slip-rings mounted on a shaft with brushes resting on them.

Induction motors can be classified into two types:

- *Single-phase induction motor*: It has one stator winding and a squirrel cage rotor. It operates with a single-phase power supply and requires a device to start the motor.
- *Three-phase induction motor*: The rotating magnetic field is produced by the balanced three-phase power supply. These motors can have squirrel cage or wound rotors and are self-starting.

In an induction motor there is no external power supply to rotor. It works on the principle of induction. When a conductor is moved through an existing magnetic field the relative motion of the two causes an electric current to flow in the conductor. In an induction motor the current flow in the rotor is not caused by any direct connection of the conductors to a voltage source, but rather by the influence of the rotor conductors cutting across the lines of flux produced by the stator magnetic fields. The induced current which is produced in the rotor results in a magnetic field around the rotor. The magnetic field around each rotor conductor will cause the rotor conductor to act like the permanent magnet. As the magnetic field of the stator rotates, due to the effect of the three-phase AC power supply, the induced magnetic field of the rotor will be attracted and will follow the rotation. However, to produce torque, an induction motor must suffer from slip. Slip is the result of the induced field in the rotor windings lagging behind the rotating magnetic field in the stator windings. The slip is given by,

$$S = \frac{Synchronous speed - Actual speed}{Synchronous speed}$$

$$* 100\%$$
(4.1.4)

Advantages of AC induction motors

- It has a simple design, low initial cost, rugged construction almost unbreakable
- The operation is simple with less maintenance (as there are no brushes)
- The efficiency of these motors is very high, as there are no frictional losses, with reasonably good power factor
- The control gear for the starting purpose of these motors is minimum and thus simple and reliable operation

Disadvantages of AC induction motors

- The speed control of these motors is at the expense of their efficiency
- As the load on the motor increases, the speed decreases
- The starting torque is inferior when compared to DC motors

Module 4 Drives and Mechanisms Lecture 2

Stepper motors and Servo motors

1. Stepper motor

A stepper motor is a pulse-driven motor that changes the angular position of the rotor in steps. Due to this nature of a stepper motor, it is widely used in low cost, open loop position control systems.

Types of stepper motors:

- Permanent Magnet
 - Employ permanent magnet
 - o Low speed, relatively high torque
- Variable Reluctance
 - o Does not have permanent magnet
 - o Low torque

1.1Variable Reluctance Motor

Figure 4.2.1 shows the construction of Variable Reluctance motor. The cylindrical rotor is made of soft steel and has four poles as shown in Fig.4.2.1. It has four rotor teeth, 90° apart and six stator poles, 60° apart. Electromagnetic field is produced by activating the stator coils in sequence. It attracts the metal rotor. When the windings are energized in a reoccurring sequence of 2, 3, 1, and so on, the motor will rotate in a 30° step angle. In the non-energized condition, there is no magnetic flux in the air gap, as the stator is an electromagnet and the rotor is a piece of soft iron; hence, there is no detent torque. This type of stepper motor is called a variable reluctance stepper.

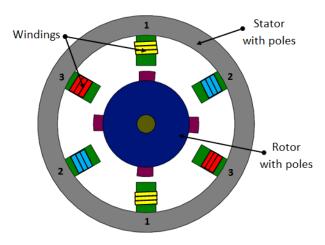


Fig. 4.2.1 Variable reluctance stepper motor

1.2Permanent magnet (PM) stepper motor

In this type of motor, the rotor is a permanent magnet. Unlike the other stepping motors, the PM motor rotor has no teeth and is designed to be magnetized at a right angle to its axis. Figure 4.2.2 shows a simple, 90° PM motor with four phases (A-D). Applying current to each phase in sequence will cause the rotor to rotate by adjusting to the changing magnetic fields. Although it operates at fairly low speed, the PM motor has a relatively high torque characteristic. These are low cost motors with typical step angle ranging between 7.5° to 15°.

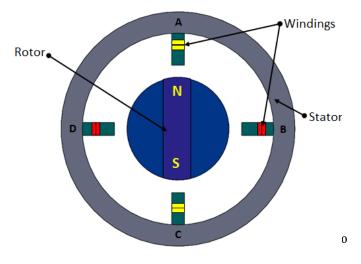


Fig. 4.2.2 Permanent magnet stepper

1.3Hybrid stepper motor

Hybrid stepping motors combine a permanent magnet and a rotor with metal teeth to provide features of the variable reluctance and permanent magnet motors together. The number of rotor pole pairs is equal to the number of teeth on one of the rotor's parts. The hybrid motor stator has teeth creating more poles than the main poles windings (Fig. 4.2.3).

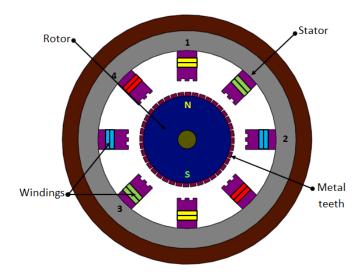


Fig. 3 Hybrid stepper motor

Rotation of a hybrid stepping motor is produced in the similar fashion as a permanent magnet stepping motor, by energizing individual windings in a positive or negative direction. When a winding is energized, north and south poles are created, depending on the polarity of the current flowing. These generated poles attract the permanent poles of the rotor and also the finer metal teeth present on rotor. The rotor moves one step to align the offset magnetized rotor teeth to the corresponding energized windings. Hybrid motors are more expensive than motors with permanent magnets, but they use smaller steps, have greater torque and maximum speed.

Step angle of a stepper motor is given by,

Step angle =
$$\frac{360^{\circ}}{\text{Number of poles}}$$
 (4.2.1)

Advantages of stepper motors

- Low cost
- Ruggedness
- Simplicity of construction
- Low maintenance
- Less likely to stall or slip
- Will work in any environment
- Excellent start-stop and reversing responses

Disadvantages of stepper motors

- Low torque capacity compared to DC motors
- Limited speed
- During overloading, the synchronization will be broken. Vibration and noise occur when running at high speed.

2. Servomotor

Servomotors are special electromechanical devices that produce precise degrees of rotation. A servo motor is a DC or AC or brushless DC motor combined with a position sensing device. Servomotors are also called control motors as they are involved in controlling a mechanical system. The servomotors are used in a closed-loop servo system as shown in Figure 4.2.4. A reference input is sent to the servo amplifier, which controls the speed of the servomotor. A feedback device is mounted on the machine, which is either an encoder or resolver. This device changes mechanical motion into electrical signals and is used as a feedback. This feedback is sent to the error detector, which compares the actual operation with that of the reference input. If there is an error, that error is fed directly to the amplifier, which will be used to make necessary corrections in control action. In many servo systems, both velocity and position are monitored. Servomotors provide accurate speed, torque, and have ability of direction control.

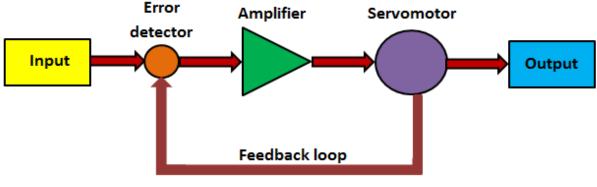


Fig. 4.2.4 Servo system block diagram

2.1 DC servomotors

DC operated servomotors are usually respond to error signal abruptly and accelerate the load quickly. A DC servo motor is actually an assembly of four separate components, namely:

- DC motor
- gear assembly
- position-sensing device
- control circuit

2.2. AC servo motor

In this type of motor, the magnetic force is generated by a permanent magnet and current which further produce the torque. It has no brushes so there is little noise/vibration. This motor provides high precision control with the help of high resolution encoder. The stator is composed of a core and a winding. The rotor part comprises of shaft, rotor core and a permanent magnet.

Digital encoder can be of optical or magnetic type. It gives digital signals, which are in proportion of rotation of the shaft. The details about optical encoder have already discussed in Lecture 3 of Module 2.

Advantages of servo motors

- Provides high intermittent torque, high torque to inertia ratio, and high speeds
- Work well for velocity control
- Available in all sizes
- Quiet in operation
- Smoother rotation at lower speeds

Disadvantages of servo motors

- More expensive than stepper motors
- Require tuning of control loop parameters
- Not suitable for hazardous environments or in vacuum
- Excessive current can result in partial demagnetization of DC type servo motor

Module 4 Drives and Mechanisms

Lecture 3

Cams

Cams are mechanical devices which are used to generate curvilinear or irregular motion of mechanical elements. They are used to convert rotary motion into oscillatory motion or oscillatory motion into rotary motion. There are two links namely the cam itself which acts as an input member. The other link that acts as an output member is called the follower. The cam transmits the motion to the follower by direct contact. In a camfollower pair, the cam usually rotates while the follower translates or oscillates. Complicated output motions which are otherwise difficult to achieve can easily be produced with the help of cams. Cams are widely used in internal combustion engines, machine tools, printing control mechanisms, textile weaving industries, automated machines etc.

Necessary elements of a cam mechanism are shown in Figure 4.3.1.

- A driver member known as the cam
- A driven member called the follower
- A frame which supports the cam and guides the follower

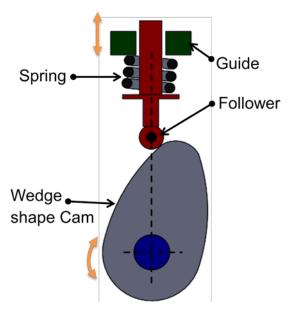


Figure 4.3.1 Cam mechanism.

1. Classification of cams

1.1Wedge and Flat Cams

A wedge cam has a wedge of specified contour and has translational motion. The follower can either translate or oscillate. A spring is used to maintain the contact between the cam and the follower. Figure 4.3.2 shows the typical arrangement of Wedge cam.

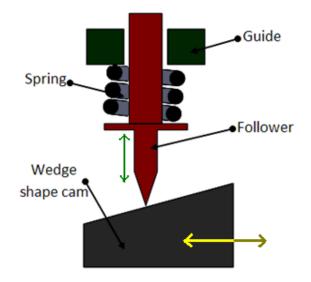
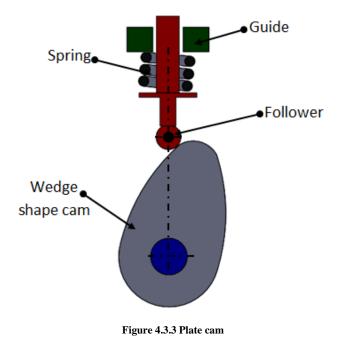


Figure 4.3.2 Wedge cam

1.2 Plate cam

In this type of cams, the follower moves in a radial direction from the centre of rotation of the cam (Figure 4.3.3). They are also known as radial or disc cam. The follower reciprocates or oscillates in a plane normal to the cam axis. Plate cams are very popular due to their simplicity and compactness.



1.3 Cylindrical cam

Here a cylinder has a circumferential contour cut in the surface and the cam rotates about its axis (Figure 4.3.4). The follower motion is either oscillating or reciprocating type. These cams are also called drum or barrel cams.

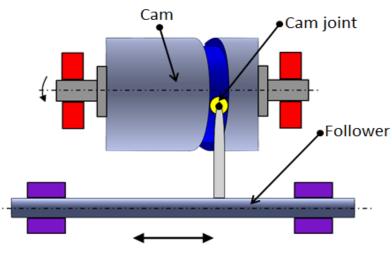


Figure 4.3.4 Cylindrical cam

2. Classification of followers:

Followers can be classified based on

- type of surface contact between cam and follower
- type of follower motion
- line of motion of followers

2.1Classification based on type of surface contact between cam and follower

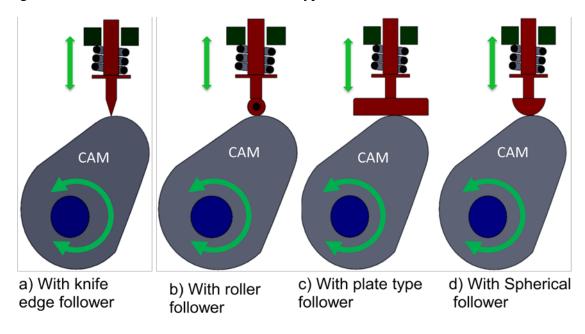


Figure 4.3.5 shows the schematics of various types of followers used cam mechanisms.

Figure 4.3.5 Types of follower based on the surface in contact

2.1.1 Knife edge follower

The contacting end of the follower has a sharp knife edge. A sliding motion exists between the contacting cam and follower surfaces. It is rarely used in practice because the small area of contacting surface results in excessive wear.

2.1.2 <u>Roller follower</u>

It consists of a cylindrical roller which rolls on cam surface. Because of the rolling motion between the contacting surfaces, the rate of wear is reduced in comparison with Knife edge follower. The roller followers are extensively used where more space is available such as gas and oil engines.

2.1.3 <u>Flat face follower</u>

The follower face is perfectly flat. It experiences a side thrust due to the friction between contact surfaces of follower and cam.

2.1.4 <u>Spherical face follower</u>

The contacting end of the follower is of spherical shape which overcomes the drawback of side thrust as experiences by flat face follower.

2.2 Classification based on followers' motion

Figure 4.3.6 shows the types of cams based followers' motion.

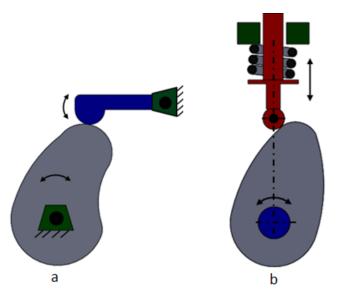


Figure 4.3.6 Classification of follower based on motion

2.2.1 <u>Oscillating follower</u>

In this configuration, the rotary motion of the cam is converted into predetermined oscillatory motion of the follower as shown in Figure 4.3.6 a).

2.2.2 <u>Translating follower</u>

These are also called as reciprocating follower. The follower reciprocates in the 'guide' as the cam rotates uniformly as shown in Figure 4.3.6 b).

2.3 Classification based on line of motion

Figure 4.3.7 shows the types of cams based followers' line of motion.

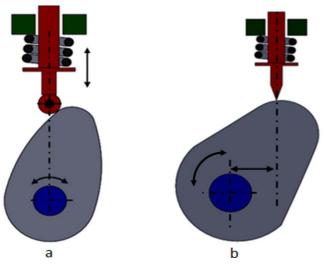


Figure 4.3.7 Classification of follower based on line of motion

4.3.1 Radial follower

The line of movement of the follower passes through the center of the camshaft (Figure 4.3.7 a).

4.3.2 <u>Offset follower</u>

The line of movement of the follower is offset from the center of the cam shaft (Figure 4.3.7 b).

3. Force closed cam follower system

In this type of cam-follwer system, an external force is needed to maintain the contact between cam and follower. Generally a spring maintains the contact between the two elements. The follower can be a oscillating type (Figure 4.3.8 a) or of translational type (Figure 4.3.8 b).

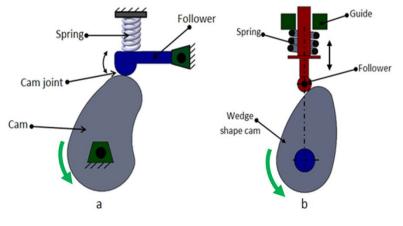


Figure 4.3.8 Force closed cam followers

4. Form closed cam foller system

In this system a slot or a groove profile is cut in the cam. The roller fits in the slot and follows the groove profile. These kind of systems do not require a spring. These are extensively used in machine tools and machinery. The follower can be a translating type (Figure 4.3.9 a) oscillating type (Figure 4.3.9 b).

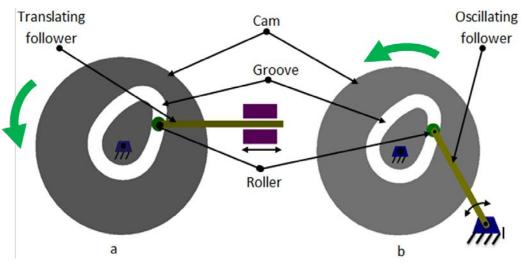


Figure 4.3.9 Form closed cam followers

5. Three-dimensional cam or Camoid

Camoid is a combination of radial and axial cams. It has three dimensional surface and two degrees-of-freedom. Two inputs are rotation of the cam about its axis and translation of the cam along its axis. Follower motion is based on both the inputs. Figure 4.3.10 shows a typical Camoid.



Figure 4.3.10 A Camoid

6. Applications of cams

Cams are widely used in automation of machinery, gear cutting machines, screw machines, printing press, textile industries, automobile engine valves, tool changers of machine centers, conveyors, pallet changers, sliding fork in wearhouses etc.

Cams are also used in I.C engines to operate the inlet valves and exhaust valves. The cam shaft rotates by using prime moveres. It causes the rotation of cam. This rotation produces translatory motion of tappet against the spring. This translatory motion is used to open or close the valve. The schematic of this operation is shown in Figure 4.3.11.

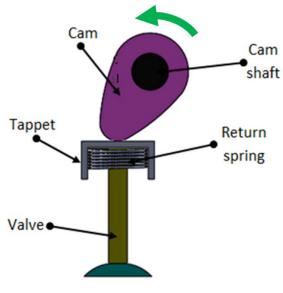


Figure 4.3.11 Cam in I.C engine

6.1 Cams in automatic lathes

The cam shaft is driven by a motor. The cutting tool mounted on the transverse slide travels to desired depth and at desired feed rate by a set of plate cams mounted on the cam shaft. The bar feeding through headstock at desired feed rate is carried out by a set of plate cams mounted on the camshaft.

6.2 Automatic copying machine

The cam profile can be transferred onto the work piece by using a roller follower as shown in Figure 4.3.12. The follower can be mounted with a cutting tool. As the cam traverses, the roller follows the cam profile. The required feature can be copied onto the workpiece by the movement of follower over the cam profile.

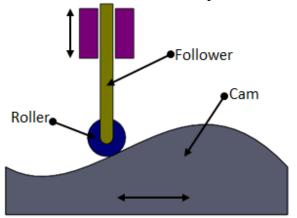


Figure 4.3.12 Automatic copying of cam profile

Module 4 Drives and Mechanisms Lecture 4 Linear motion drives

Linear motion drives are mechanical transmission systems which are used to convert rotary motion into linear motion. The conventional thread forms like vee or square are not suitable in CNC because of their high wear and less efficiency. Therefore CNC machines generally employ ball screw for driving their workpiece carriages. These drives

not suitable in CNC because of their high wear and less efficiency. Therefore CNC machines generally employ ball screw for driving their workpiece carriages. These drives provide backlash free operation with low friction-wear characteristics. These are efficient and accurate in comparison with that of nut-and-screw drives. Most widely used linear motion drives are ball screws.

A **linear actuator** is an actuator that produces motion in a straight line. Linear actuators are extensively required in machine tools and industrial machinery. Hydraulic or pneumatic cylinders inherently produce linear motion. Many other mechanisms are used to generate linear motion from a rotating motor.

1. Mechanical actuators

These actuators convert rotary motion into linear motion. Conversion is made by using various types of mechanisms such as:

- Screw: This is a simple machine known as screw. By rotating the screw shaft, the actuator's nut moves in a line.
- Wheel and axle: Hoist, winch, rack and pinion, chain drive, belt drive, rigid chain and rigid belt actuators operate on the principle of the wheel and axle. A rotating wheel moves a cable, rack, chain or belt to produce linear motion.
- Cam: discussed in last lecture.
- Hydraulic actuators utilize pressurized fluid to produce a linear motion where as pneumatic systems employ compressed air for the same purpose. We will be discussing about these systems in Modules 4 and 5.

2. Piezoelectric actuators

These actuators work on the principle of Piezoelectricity which states that application of a voltage to a crystal material such as Quartz causes it to expand. However, very high voltages produce only tiny expansions. As a result, though the piezoelectric actuators achieve extremely fine positioning resolution, but also have a very short range of motion. In addition, piezoelectric materials exhibit hysteresis which makes it difficult to control their expansion in a repeatable manner.

3. Electro-mechanical actuators

Electro-mechanical actuators are similar to mechanical actuators except that the control knob or handle is replaced with an electric motor. Rotary motion of the motor is converted to linear displacement. In this type of actuators, an electric motor is mechanically connected to rotate a lead screw. A lead screw has a continuous helical thread machined on its circumference running along the length (similar to the thread on a bolt). Threaded onto the lead screw is a lead nut or ball nut with corresponding helical threads. The nut is prevented from rotating with the lead screw (typically the nut interlocks with a non-rotating part of the actuator body). Therefore, when the lead screw is rotated, the nut will be driven along the threads. The direction of motion of the nut depends on the direction of rotation of the lead screw. By connecting linkages to the nut, the motion can be converted to usable linear displacement.

There are many types of motors that can be used in a linear actuator system. These include dc brush, dc brushless, stepper, or in some cases, even induction motors. Electromechanical linear actuators find applications in robotics, optical and laser equipments, or X-Y tables with fine resolution in microns.

4. Linear motors

The working principle of a linear motor is similar to that of a rotary electric motor. It has a rotor and the stator circular magnetic field components are laid down in a straight line. Since the motor moves in a linear fashion, no lead screw is needed to convert rotary motion into linear. Linear motors can be used in outdoor or dirty environments; however the electromagnetic drive should be waterproofed and sealed against moisture and corrosion.

5. Ball-screw based linear drives

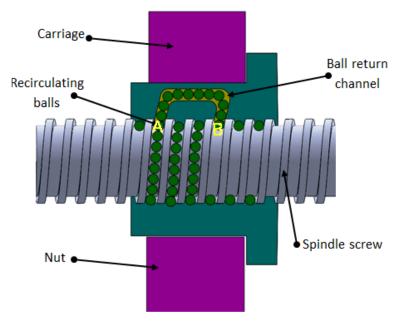


Fig.4.4.1 Ball-screw configuration

Ball screw is also called as ball bearing screw or recirculating ball-screw. It consists of a screw spindle, a nut, balls and integrated ball return mechanism a shown in Figure 4.4.1. The flanged nut is attached to the moving part of CNC machine tool. As the screw rotates, the nut translates the moving part along the guide ways. However, since the groove in the ball screw is helical, its steel balls roll along the helical groove, and, then, they may go out of the ball nut unless they are arrested at a certain spot. Thus, it is necessary to change their path after they have reached a certain spot by guiding them, one after another, back to their "starting point" (formation of a recirculation path). The recirculation parts play that role. When the screw shaft is rotating, as shown in Figure 4.4.1, a steel ball at point (A) travels 3 turns of screw groove, rolling along the grooves of the screw shaft and the ball nut, and eventually reaches point (B). Then, the ball is forced to change its pathway at the tip of the tube, passing back through the tube, until it finally returns to point (A). Whenever the nut strokes on the screw shaft, the balls repeat the same recirculation inside the return tube.

When debris or foreign matter enter the inside of the nut, it could affect smoothness in operation or cause premature wearing, either of which could adversely affect the ball screw's functions. To prevent such things from occurring, seals are provided to keep contaminants out. There are various types of seals viz. plastic seal or brush type of seal used in ball-screw drives.

5.1Characteristics of ball screws:

5.1.1 High mechanical efficiency

In ball screws, about 90% or more of the force used to rotate the screw shaft can be converted to the force to move the ball nut. Since friction loss is extremely low, the amount of force used to rotate the screw shaft is as low as one third of that needed for the acme thread lead screw.

5.1.2 Low in wear

Because of rolling contact, wear is less than that of sliding contact. Thus, the accuracy is high. Ball screws move smoothly enough under very slow speed. They run smoothly even under a load.

5.2Thread Form

The thread form used in these screws can either be gothic arc type (Fig. 4.4.2.a) or circular arc type (Fig. 4.4.2.b). The friction in this kind of arrangement is of rolling type. This reduces its wear as comparison with conventional sliding friction screws drives.

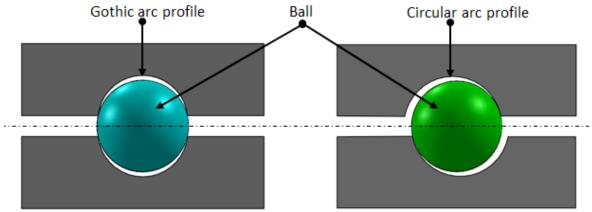


Fig. 2 Thread forms (a) Gothic arc (b) Circular arc

Recirculating ball screws are of two types. In one arrangement the balls are returned using an external tube. In the other arrangement the balls are returned to the start of the thread in the nut through a channel inside the nut.

5.3 Preloading

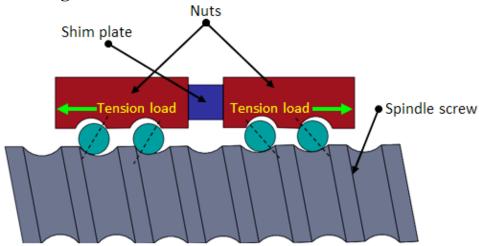


Fig. 4.4.3 Double nut preloading system

In order to obtain bidirectional motion of the carriage without any positional error, the backlash between the nut and screw should be minimum. Zero backlash can be obtained by fitting two nuts with preloading (tension or compression) or by applying a load which exceeds the maximum operating load. Figure 4.4.3 shows double nut preloading system. A shim plate (spacer) is inserted between two nuts for preloading. Preload is to create elastic deformations (deflections) in steel balls and ball grooves in the nut and the screw shaft in advance by providing an axial load. As a result the balls in one of the nuts contact the one side of the thread and balls in the other nut contact the opposite side.

5.3.1 Effects of preload

- Zero backlash: It eliminates axial play between a screw shaft and a ball nut.
- It minimizes elastic deformation caused by external force, thus the rigidity enhances.

In case mounting errors, misalignment between the screw shaft and the nut may occur this further generates distortion forces. This could lead to the problems such as,

- Shortened service life
- Adverse effect on smooth operation
- Reduced positioning accuracy
- Generation of noise or vibration
- Breakage of screw shaft

5.4 Advantages of ball screws

- Highly efficient and reliable.
- Less starting torque.
- Lower co efficient of friction compared to sliding type screws and run at cooler temperatures
- Power transmission efficiency is very high and is of the order of 95 %.
- Could be easily preloaded to eliminate backlash.
- The friction force is virtually independent of the travel velocity and the friction at rest is very small; consequently, the stick-slip phenomenon is practically absent, ensuring uniformity of motion.
- Has longer thread life hence need to be replaced less frequently.
- Ball screws are well -suited to high through output, high speed applications or those with continuous or long cycle times.
- Smooth movement over full range of travel.

5.5 Disadvantages of ball screws

- Tend to vibrate.
- Require periodic overhauling to maintain their efficiency.
- Inclusion of dirt or foreign particles reduces the life of the screws.
- Not as stiff as other power screws, thus deflection and critical speed can cause difficulties.
- They are not self-locking screws hence cannot be used in holding devices such as vices.
- Require high levels of lubrication.

5.6 Applications of ball screws:

- Ball screws are employed in cutting machines, such as machining center and NC lathe where accurate positioning of the table is desired
- Used in the equipments such as lithographic equipment or inspection apparatus where precise positioning is vital
- High precision ball screws are used in steppers for semiconductor manufacturing industries for precision assembly of micro parts.
- Used in robotics application where precision positioning is needed.
- Used in medical examination equipments since they are highly accurate and provide smooth motion.

Module 4 Drives and Mechanisms Lecture 5 Indexing Mechanisms

Mechanism is a system of rigid elements arranged and connected to transmit motion in a predetermined fashion. Indexing mechanisms generally converts a rotating or oscillatory motion to a series of step movements of the output link or shaft. In machine tools the cutting tool has to be indexed in the tool turret after each operation. Also in production machines the product has to be indexed from station to station and need to be stopped if any operation is being performed in the station. Such motions can be accomplished by indexing mechanisms. Indexing mechanisms are also useful for machine tool feeds. There are several methods used to index but important types are ratchet and pawl, rack and pinion, Geneva mechanism and cam drive.

1. Ratchet and pawl mechanism

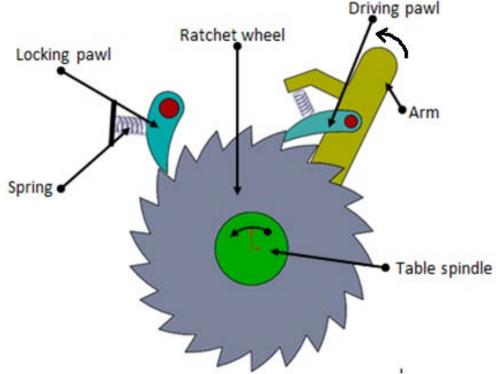
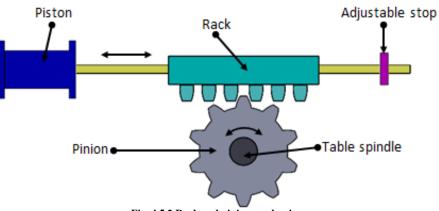


Fig. 4.5.1 Ratchet and pawl mechanism

A ratchet is a device that allows linear or rotary motion in only one direction. Figure 4.5.1 shows a schematic of the same. It is used in rotary machines to index air operated indexing tables. Ratchets consist of a gearwheel and a pivoting spring loaded pawl that engages the teeth. The teeth or the pawl, are at an angle so that when the teeth are moving in one direction the pawl slides in between the teeth. The spring forces the pawl back into the depression between the next teeth. The ratchet and pawl are not mechanically

interlocked hence easy to set up. The table may over travel if the table is heavy when they are disengaged. Maintenance of this system is easy.



2. Rack and pinion mechanism

Fig. 4.5.2 Rack and pinion mechanism

A rack and pinion gear arrangement usually converts rotary motion from a pinion to linear motion of a rack. But in indexing mechanism the reverse case holds true. The device uses a piston to drive the rack, which causes the pinion gear and attached indexing table to rotate (Fig. 4.5.2). A clutch is used to provide rotation in the desired direction. This mechanism is simple but is not considered suitable for high-speed operation.

3. Geneva mechanism

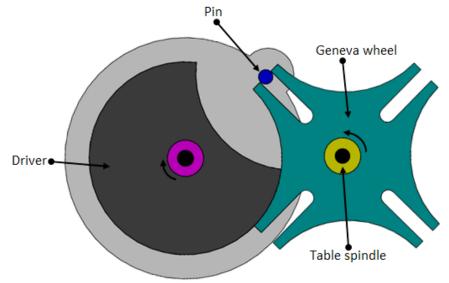


Fig. 4.5.3 Geneva mechanism

The Geneva drive is also commonly called a Maltese cross mechanism. The Geneva mechanism translates a continuous rotation into an intermittent rotary motion. The rotating drive wheel has a pin that reaches into a slot of the driven wheel. The drive wheel also has a raised circular blocking disc that locks the driven wheel in position

between steps (Fig. 4.5.3). There are three basic types of Geneva motion mechanisms namely external, internal and spherical. The spherical Geneva mechanism is very rarely used. In the simplest form, the driven wheel has four slots and hence for each rotation of the drive wheel it advances by one step of 90° . If the driven wheel has n slots, it advances by $360^{\circ}/n$ per full rotation of the drive wheel.

In an internal Geneva drive the axis of the drive wheel of the internal drive is supported on only one side (Fig. 4.5.4). The angle by which the drive wheel has to rotate to effect one step rotation of the driven wheel is always smaller than 180° in an external Geneva drive and is always greater than 180° in an internal one. The external form is the more common, as it can be built smaller and can withstand higher mechanical stresses.

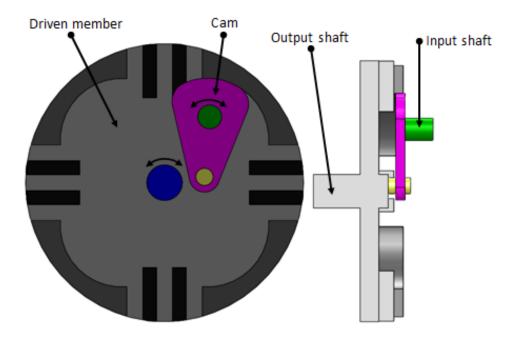


Fig. 4.5.4 Internal Geneva mechanism

Because the driven wheel always under full control of the driver, impact is a problem. It can be reduced by designing the pin in such a way that the pin picks up the driven member as slowly as possible. Both the Geneva mechanisms can be used for light and heavy duty applications. Generally, they are used in assembly machines.

Intermittent linear motion from rotary motion can also be obtained using Geneva mechanism (Fig. 4.5.5). This type of movement is basically required in packaging, assembly operations, stamping, embossing operations in manufacturing automation.

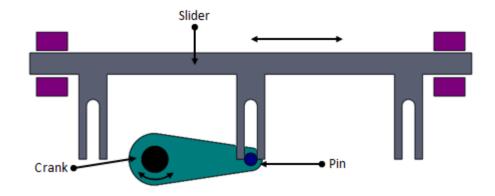


Fig. 4.5.5 Linear intermittent motion using Geneva mechanism

4. Cams mechanism

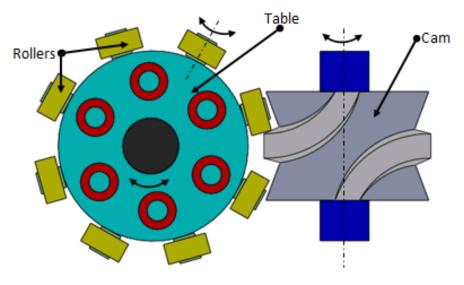


Fig. 4.5.6 Cam mechanism

Cam mechanism is one of the accurate and reliable methods of indexing. It is widely used in industry despite the fact that the cost is relatively high compared to alternative mechanisms. The cam can be designed to give a variety of velocity and dwell characteristics. The follower of the cams used in indexing mechanism has a unidirectional rotary motion rather than oscillating rotary motion which is usually the case of axial cams. The cam surface geometry is more complicated in a cross over indexing type of cam as shown in Figure 4.5.6.

5. Applications of indexing mechanisms

Some of the applications of indexing mechanism are discussed below.

5.1Motion picture projectors

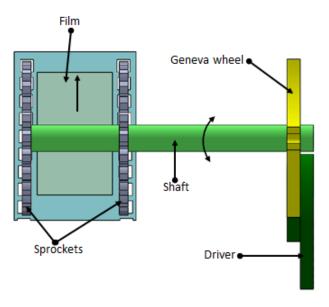
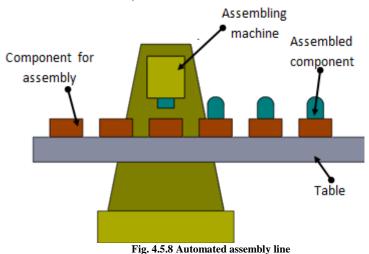


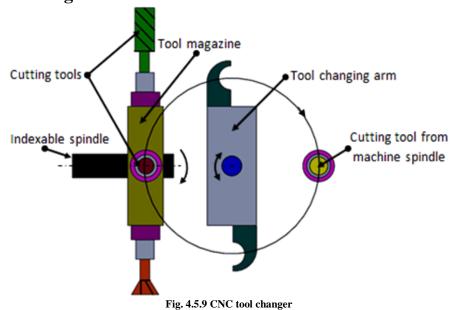
Fig. 4.5.7 Motion picture projector with Geneva mechanism

Geneva drive mechanism is used in conventional-mechanical type movie projectors. Figure 4.5.7 shows the schematic of movie projector with Geneva mechanism. The film does not run continuously through the projector. It is requited that the film should advance frame by frame and stands still in front of the lens for fraction of a second. Modern film projectors use an electronically controlled indexing mechanism which allows the fast-forwarding of the film.



5.2 Automated work assembly transfer lines

In assembly lines, the parts to be assembled have to be moved over the assembling machine tool (Fig. 4.5.8). This is done using indexing mechanism. The part on the table is indexed to be in line with the assembly unit. Once the assembly is done the table is indexed to get the next part in line with the assembly.



5.3 CNC tool changers

In the CNC tool changing mechanism the tool magazine has to be indexed to bring the desired tool in line with the tool changing arm (Fig. 4.5.9). The tool changing arm picks the cutting tool from the spindle. Then it is indexed to reach the tool magazine. The tool is placed in the magazine. Then the magazine is indexed to bring the next cutting tool to be picked by the changing arm. Again the tool changing arm indexes to reach the spindle.

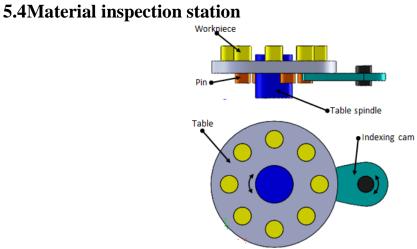


Fig. 4.5.10 Rotary table with cam indexing

Here a rotary index table is used to convey the parts for inspection operation. This index device conveys the parts in a rotary motion and stops intermittently for a fixed period of time for inspection. A cam mechanism is used to index the table (Fig. 4.5.10).

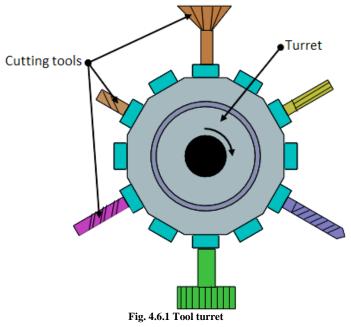
Module 4 Drives and Mechanisms Lecture 6

Tool magazines and transfer systems

Machining centers are used to carry out multiple operations like drilling, milling, boring etc. in one set up on multiple faces of the workpiece. These operations require a number of different tools. Tool changing operation is time consuming which reduces the machine utilization. Hence the tools should be automatically changed to reduce the idle time. This can be achieved by using automatic tool changer (ATC) facility. It helps the workpiece to be machined in one setup which increases the machine utilization and productivity. Large numbers of tools can be stored in tool magazines. Tool magazines are specified by their storage capacity, tool change procedure and shape. The storage capacity ranges from 12 to 200. Some of the magazines are discuseed as follows.

1. Tool turret

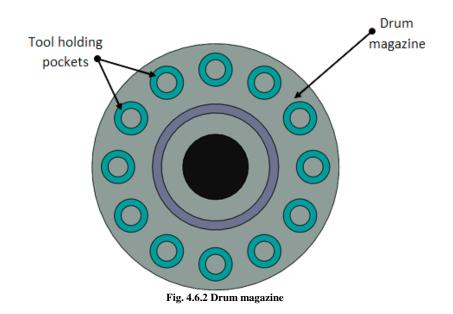
It is the simplest form of tool magazine. Figure 4.6.1 the schematic of a turret with a capacity to hold twelve tools. It consists of a tool storage without any tool changer. The turret is indexed in the required position for desired machining operation. Advantage of the turret is that the tool can easily be identified, but the time consumed for tool change is more unless the tool is in the adjecent slot.



2. Tool magazines

Tool magazines are generally employed in CNC drilling and milling machines. Compared to tool turrets the tool magazines can hold more number of tools therefore proper management of tools is essential. Duplication of the tools is possible and a new tool of same type may be selected when a particular tool is worn off. The power required to move the tools in a tool magazine is more in comparison with that required in tool turrets. The following are some of the tool magazines used in automation.

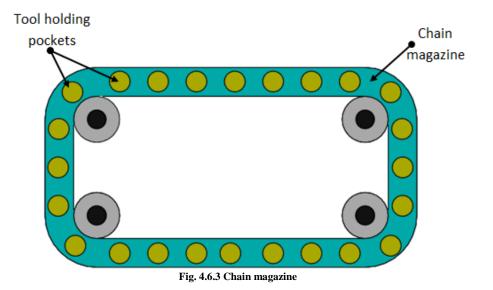
- 2.1 Disc or drum type
- 2.2 Chain type
- 2.3 Disk or drum type



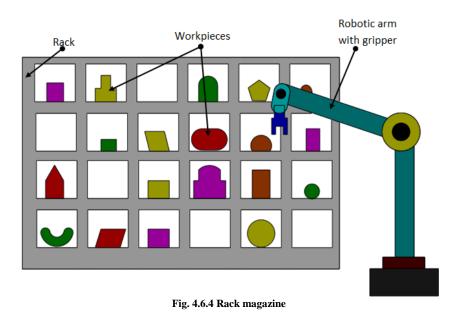
2.1 Disc type magazine

The disc type tool magazine rotates to get the desired tool in position with the tool change arm (Fig. 4.6.2). Larger the diameter of the disc/drum more the number of tools it can hold. It has pockets where tool can be inserted. In case of drum type magazine which can store large amount of tools, the pockets are on the surface along the length. It carries about 12 to 50 tools. If the number of tools are less the disc is mounted on top of the spindle to minimize the travel of tool between the spindle and the disc. If the tools are more then, the disc is wall mounted or mounted on the machining center column. If the disc is column mounted then, it needs an additional linear motion to move it to the loading station for tool change.

2.2 Chain type magazine



When the number of tools is more than 50, chain type of magazines are used (Fig. 4.6.3). The magazine is mounted overhead or as a separate column. In chain magazines the tools are identified either by their location in the tool holder or by means of some coding on the tool holder. These types of magazines can be duplicated. There can be two chain magazines: one is active for machining and the second magazine is used when the duplicate tool is needed since the active tool is worn out.



2.3 Rack type magazine

Rack magazines are cost-efficient alternative to usual tool magazine systems (Fig. 4.6.4). Set-up time can be optimized by utilizing the racks' capacity of up to 50 tools. The high storage capacity of up to 400 tools permits a large production capacity of varying work pieces without tool changes. They can also be used to store work pieces.

Cutting tools Indexable spindle Cutting tool from machine spindle

3. Automatic tool changing

Fig. 4.6.5 Automatic tool changer

The tools from the magazines and spindle are exchanged by a tool changer arm (Fig. 4.6.5). The tool change activity requires the following motions:

- a. The spindle stops at the correct orientation for the tool change arm to pick the tool from the spindle.
- b. Tool change arm moves to the spindle.
- c. Tool change arm picks the tool from the spindle.
- d. Tool change arm indexes to reach the tool magazine.
- e. Tool magazine indexes so that the tool from the spindle can be placed.
- f. The tool is placed in the tool magazine.
- g. The tool magazine indexes to bring the required tool to the tool change position.
- h. Tool change arm picks the tool from the tool magazine.
- i. Tool change arm indexes to reach the spindle.
- j. New tool is placed in the spindle.
- k. Tool change arm moves back to its parking position.

3.1 Advantages of automatic tool changer

- Increase in operator safety by changing tools automatically
- Changes the tools in seconds for maintenance and repair
- Increases flexibility
- Heavy and large multi-tools can easily be handled
- Decreases total production time

4. Cranes

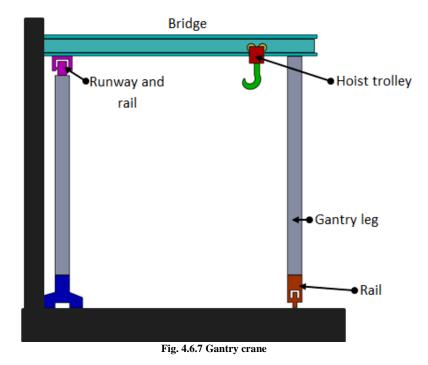
Cranes are material handling equipments designed for lifting and moving heavy loads. Some of the important types of cranes are bridge cranes, gantry cranes and jib cranes. These are discussed as follows.

Horizontal bridge Hoist trolley

4.1Bridge crane

It consists of one or two horizontal beams supported between fixed rails on either end as shown in Fig. 4.6.6. The hoist moves along the length of the bridge, and the bridge moves along the rails. The x- and y-axes movements are provided by the above said movements and the hoist provides motion in the z-axis direction. In the bridge crane, vertical lifting is due to the hoist and horizontal movement of the material is due to the rail system. They are generally used in heavy machinery fabrication, steel mills, and power-generating stations.

4.2 Gantry crane



These types of cranes have one or two vertical legs which support the horizontal bridge. The bridge of the gantry crane has one or more hoists that help in vertical lifting as shwon in Fig. 4.6.7. Gantries are available in a variety of sizes. A double gantry crane has two legs. Other types of gantry cranes are half gantries and cantilever gantries. In a half gantry crane, there is a single leg on one end of the bridge, and the other end is supported by a rail mounted on the wall or other structural member. In a cantilever gantry crane the bridge extends beyond the length of support legs.

4.3 Jib crane

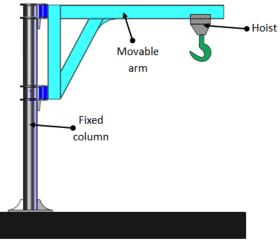


Fig. 4.6.8 Jib crane

It consists of a hoist mounted on a horizontal cantilever beam which is supported by a vertical column as shown in Fig. 4.6.8. The horizontal beam is pivoted about the vertical axis formed by the column to provide a horizontal sweep for the crane. The beam acts as a track for the hoist trolley to provide radial travel along the length of the beam. The horizontal sweep of a jib crane is circular or semicircular. The hoist provides vertical lifting and lowering movements.

5. Rail-Guided Vehicles

These are material transport equipments consisting of motorized vehicles that are guided by a fixed rail system. These are self-propelled vehicles that ride on a fixed-rail system. The vehicles operate independently and are driven by electric motors that pick up power from an electrified rail. The fixed rail system can be classified as,

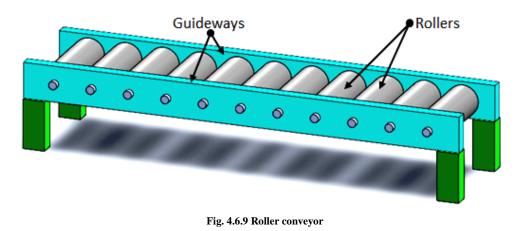
- Overhead monorail
- On-floor parallel rails

Monorails are typically suspended overhead from the ceiling. In rail guided vehicle systems using parallel fixed rails on floor rails, the tracks generally protrude up from the floor. The vehicles operate asynchronously and are driven by an on-board electric motor. The rail guided vehicles pick up electrical power from an electrified rail. In such vehicles routing variations are possible.

6. Conveyors

These are of material transfer equipments designed to move materials over fixed paths, usually in large quantities or volumes. They can be classified as non-powered and powered systems. In non-powered systems, the materials are moved by human workers or by gravity whilst in powered systems, materials are transported by using automated systems. There are various types of conveyors such as roller, skate-wheel, belt, in-floor towline; overhead trolley conveyor and cart-on-track conveyor are used in industry.

6.1 Roller conveyor



In roller conveyors, the pathway consists of a series of rollers that are perpendicular to the direction of travel as shwon in Fig. 4.6.9. Loads must possess a flat bottom or placed in carts. Powered rollers rotate to drive the loads forward.

6.2In-Floor Tow-Line Conveyor

It consists of a four wheel cart powered by moving chains or cables placed in trenches in the floor. Carts use steel pins which project below floor level and engage the chain for towing. The pins can be pulled out to allow the carts to be disengaged from towline for loading and unloading purpose.

6.3 Overhead Trolley Conveyor

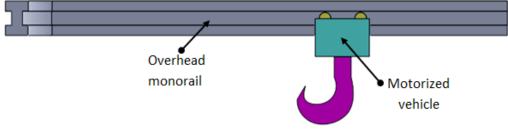
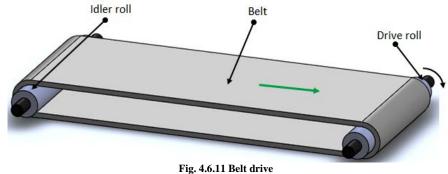


Fig. 4.6.10 Overhead trolley conveyor

In this equipment a motorized vehicle runs over an overhead track. By moving this trolley, loads can be conveyed with the help of hook as shown in Figure 4.6.10. Trolleys are connected and moved by a chain or cable that forms a complete loop. These are often used to move parts such heavy dies, molds, and assemblies of machine components.

6.4 Belt Conveyors



Belt conveyors consist of a continuous loop of belt material (Fig.4.6.11). Half of the length is used to deliver the materials and the other half is for idle return. The drive roll powers the belt. The belt conveyors are of two types, namely flat belts and troughed belts. These are very commonly used in industry to convey light to heavy, solid, loose commodities such as food grains, sugar, cement bags, coal etc. They are also widely used to transfer small to large size cartons/boxes of products. Detail analysis and design of conveyors is out of the scope of this course.

7 Rotary indexing table

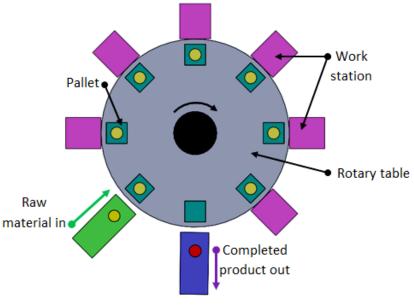


Fig. 4.6.12 Rotary indexing table

These are used for the synchronous transfer of small parts from one station to the other station at single work center. The workparts are indexed around a rotary table. The workstations are stationary and usually located around the outside periphery of the dial as shwon in Fig. 4.6.12. The parts riding on the rotating table are positioned at each station for their processing or assembly operation. This type of equipment is called as an indexing machine or dial index machine. These are generally used to carry out assembly operations of small sized products such as watches, jewelery, electronic circuits, small molds/dies, consumer appliances etc.